

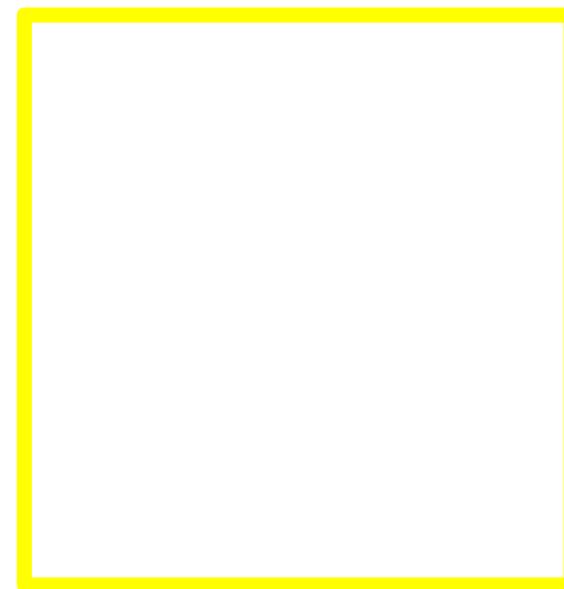
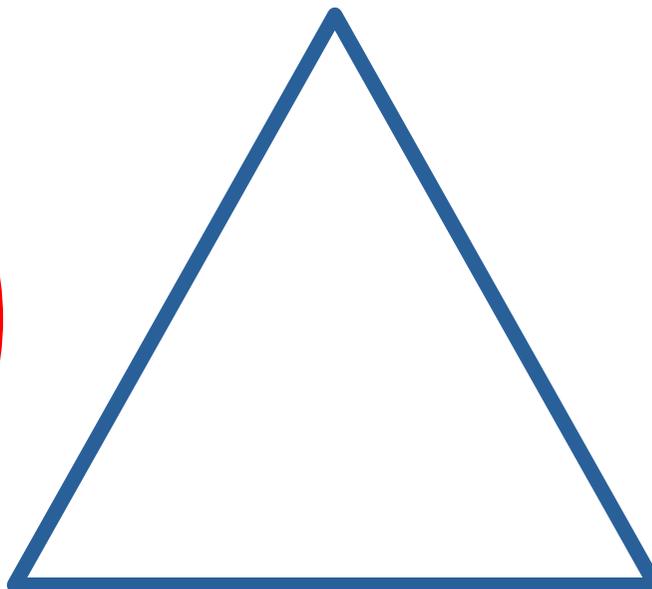
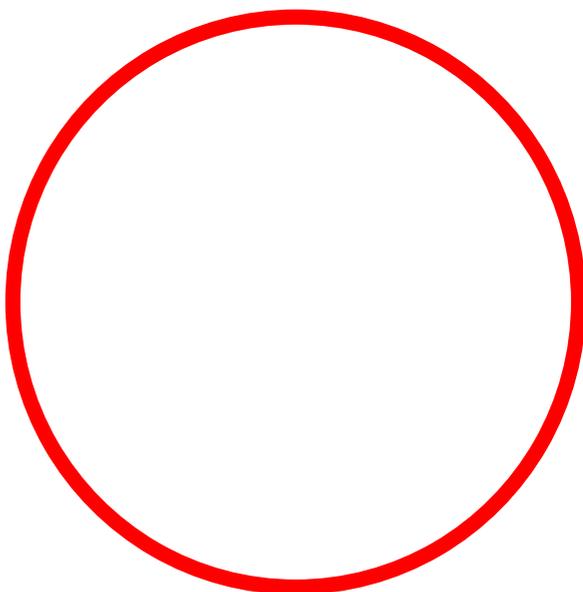
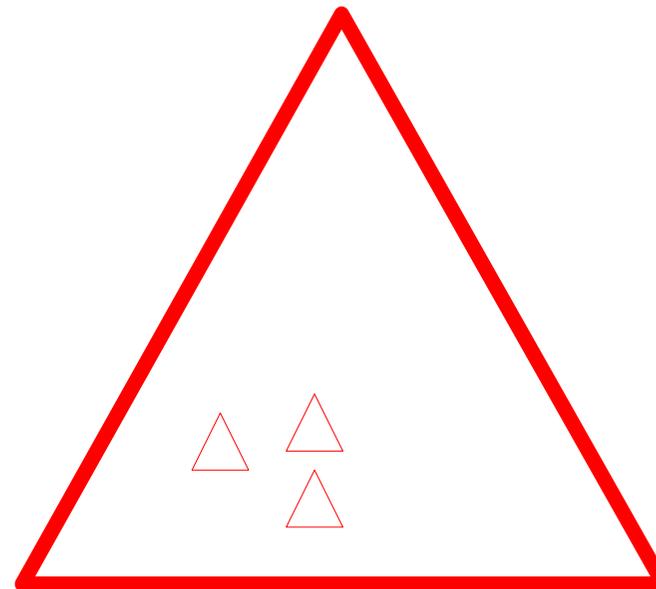
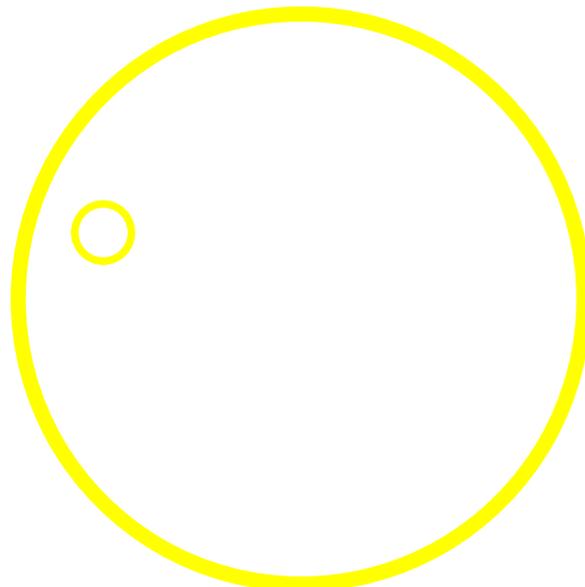
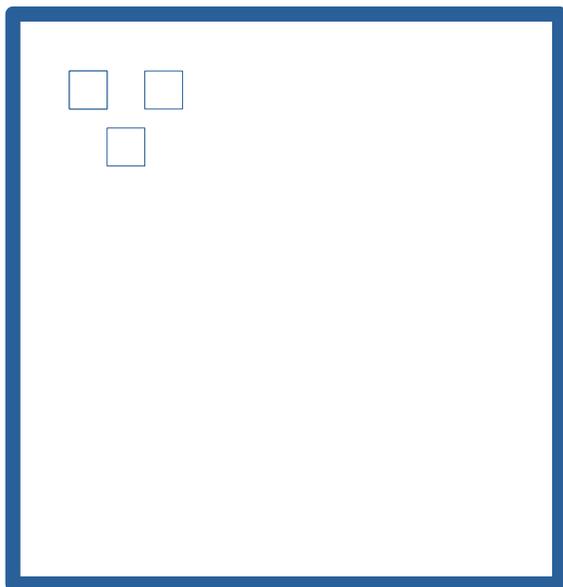


Découverte de l'écrit : les gestes de l'écriture

MS/GS

→ les ronds

Trace des ronds dans les formes géométriques : encre et coton tiges.





Découverte de l'écrit : les gestes de l'écriture

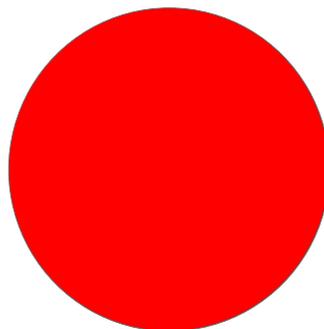
→ la cursive

Ecris le nom des formes géométriques et de leur couleur.

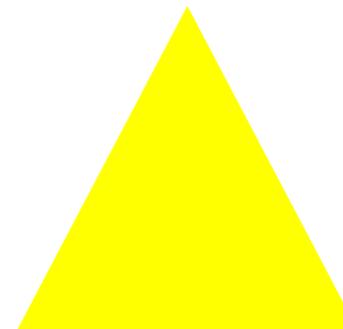
GS



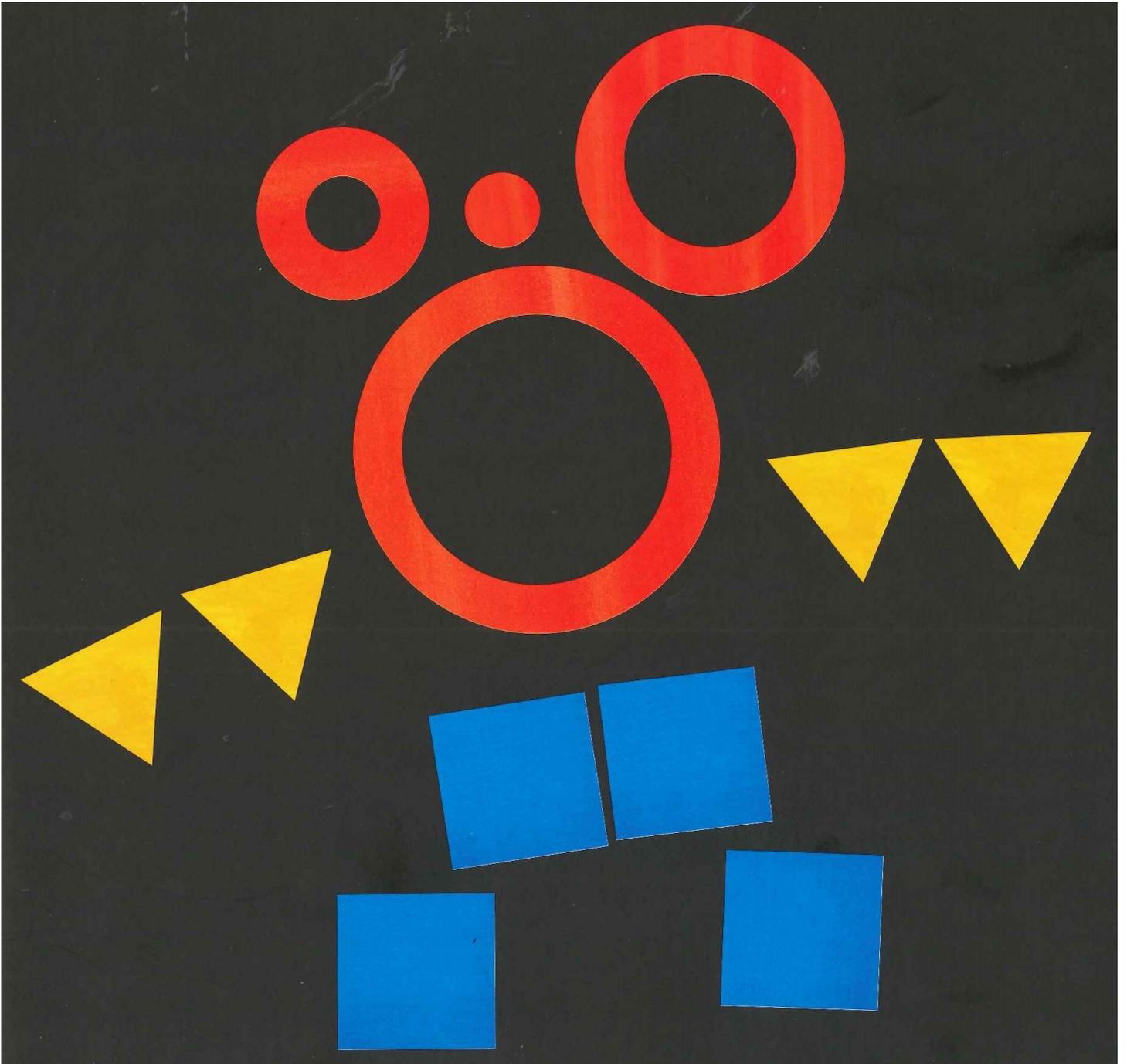
carré bleu

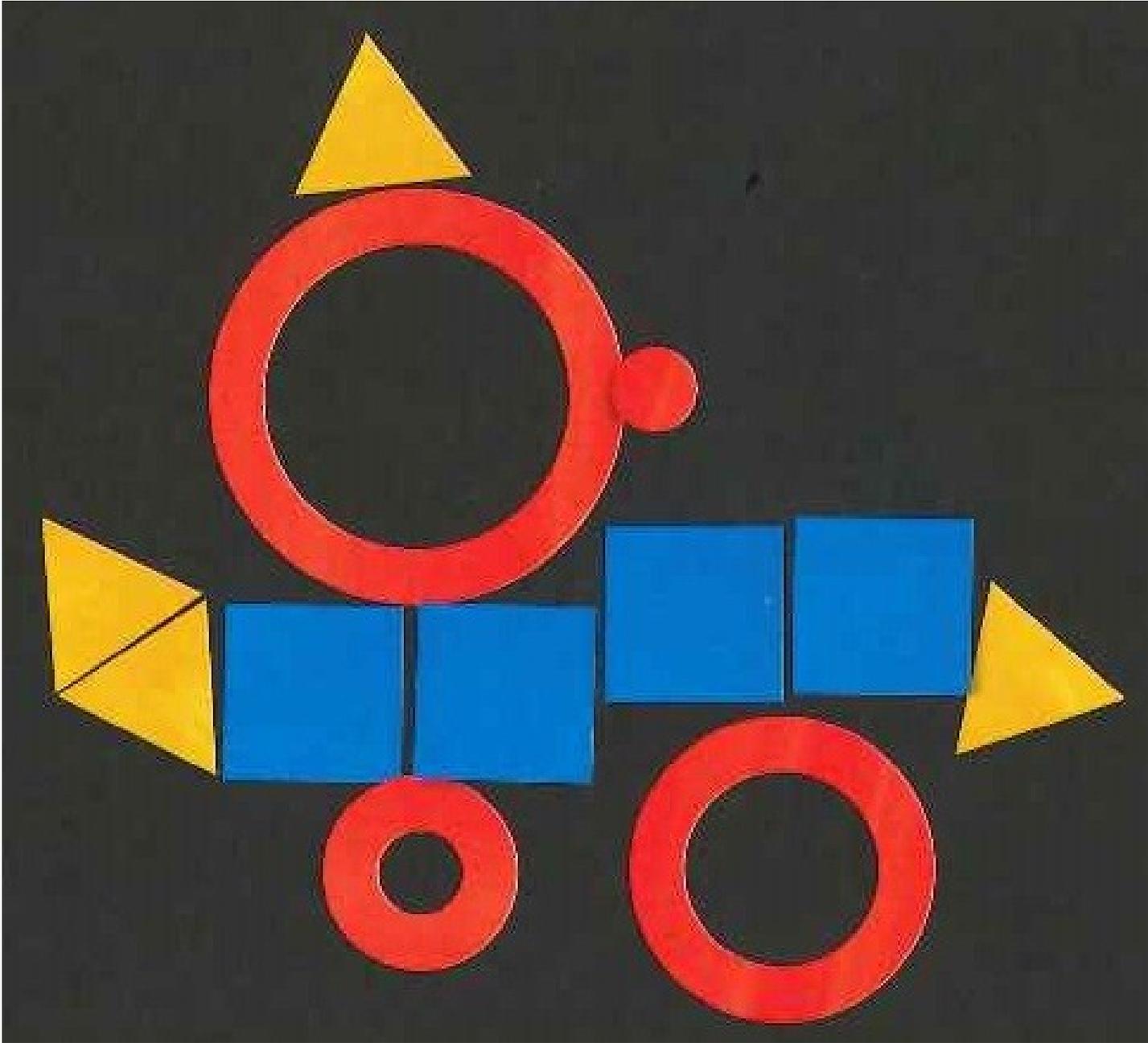


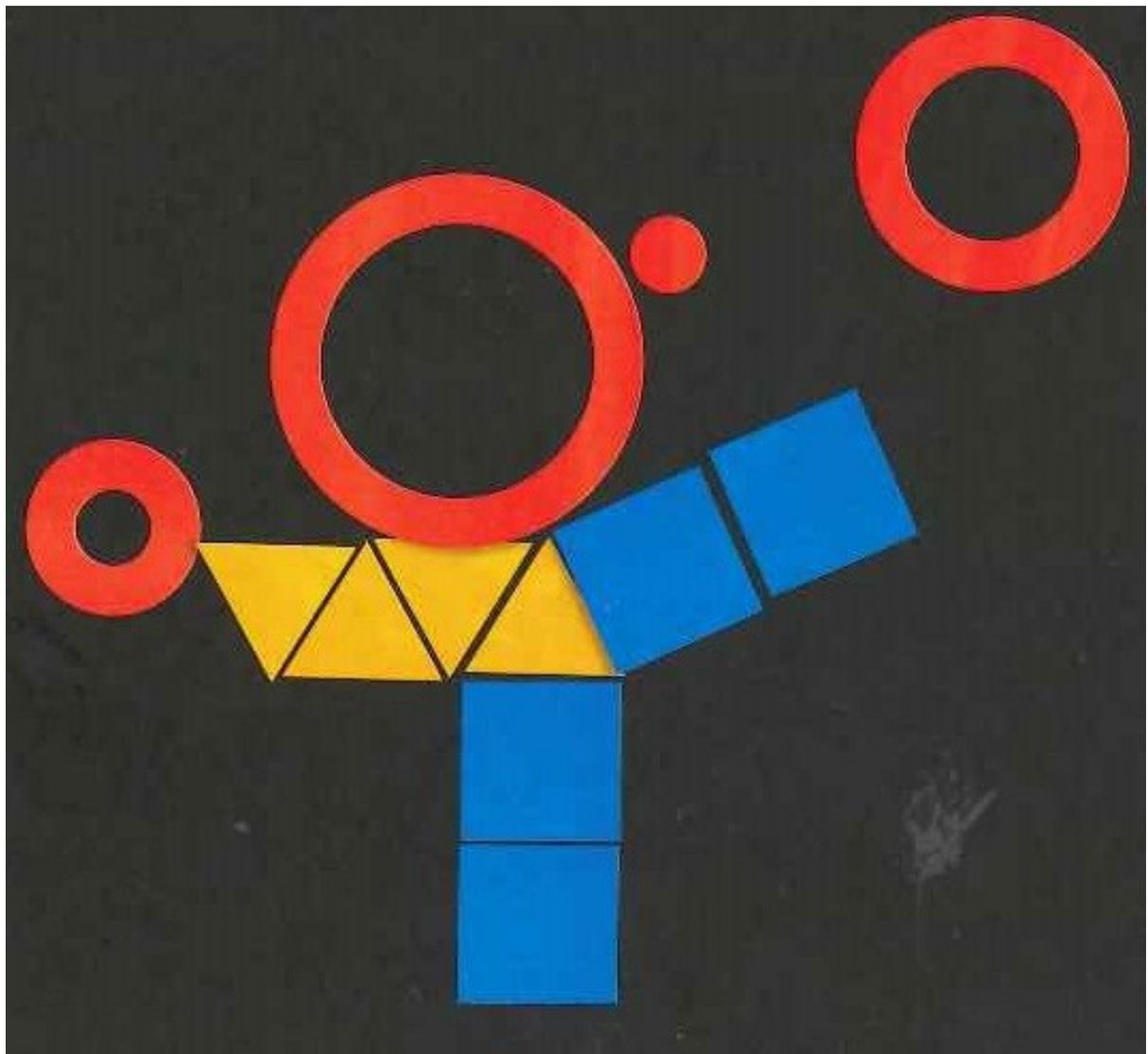
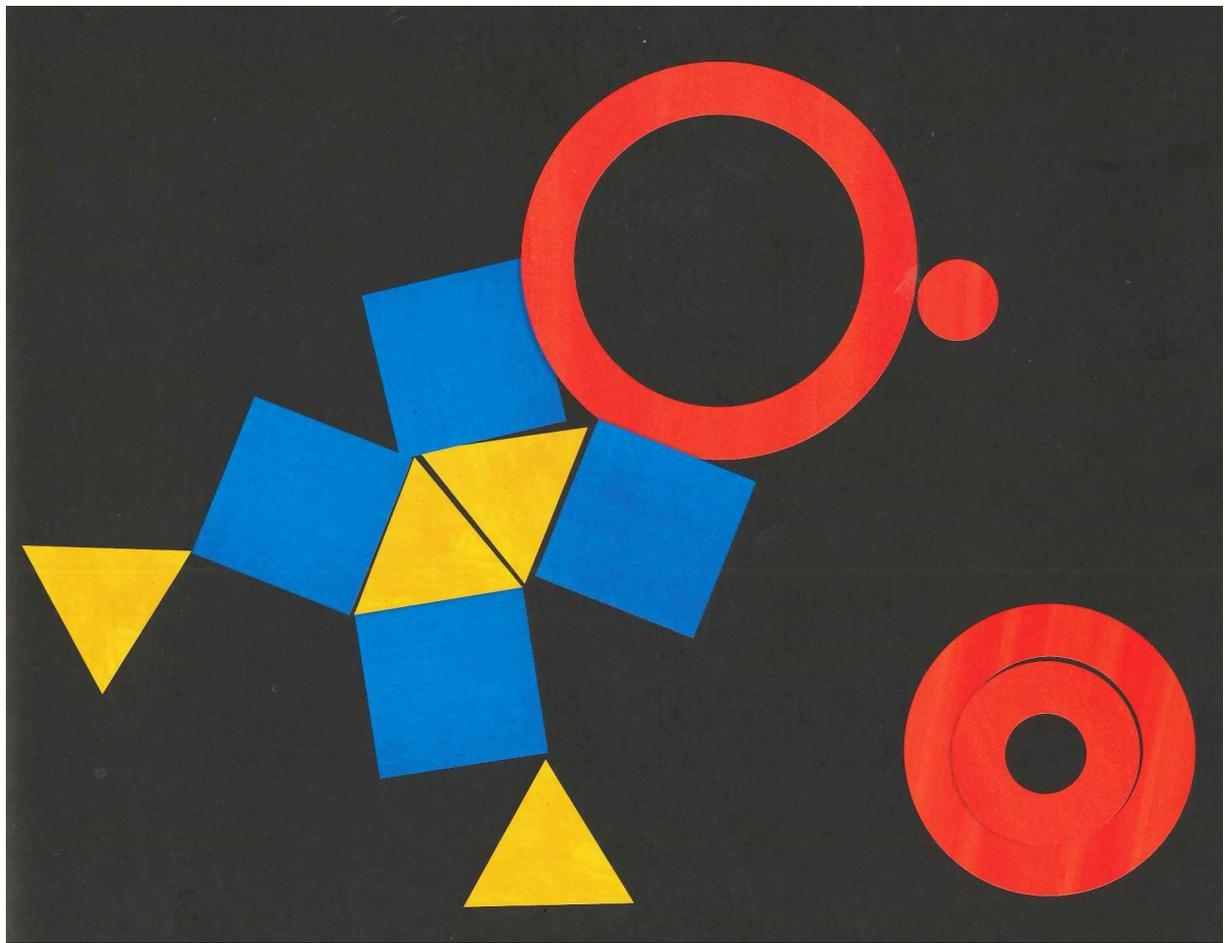
rond rouge



triangle jaune





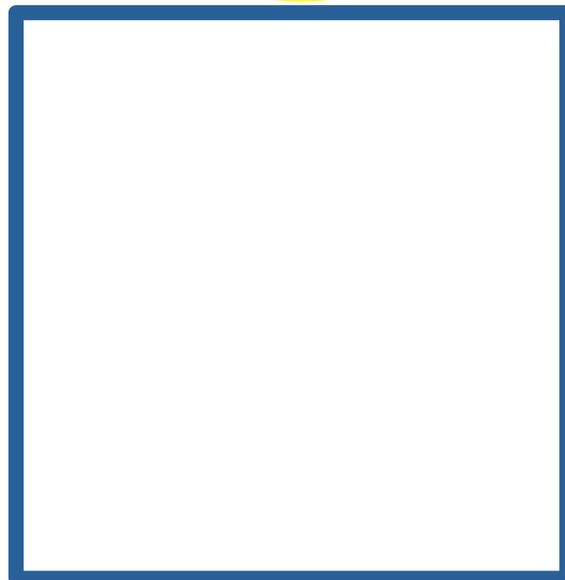
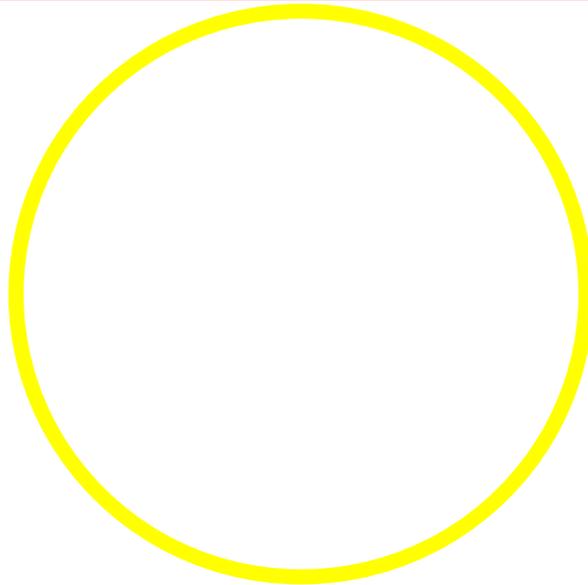
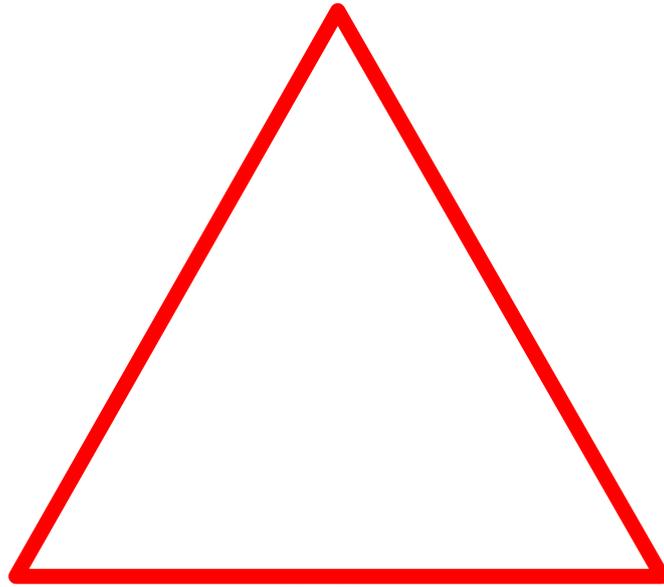


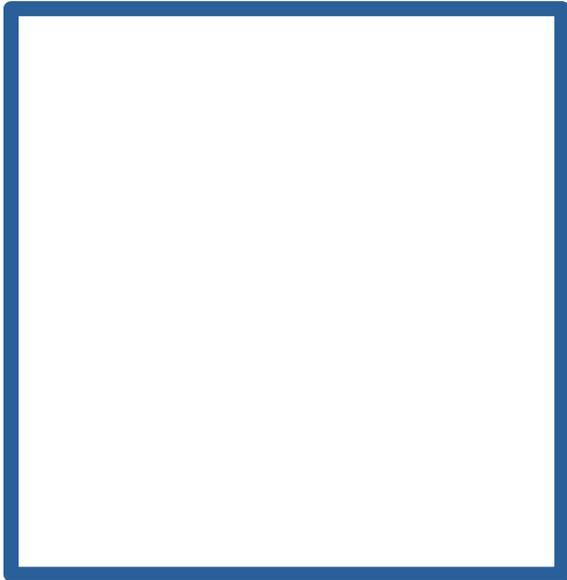
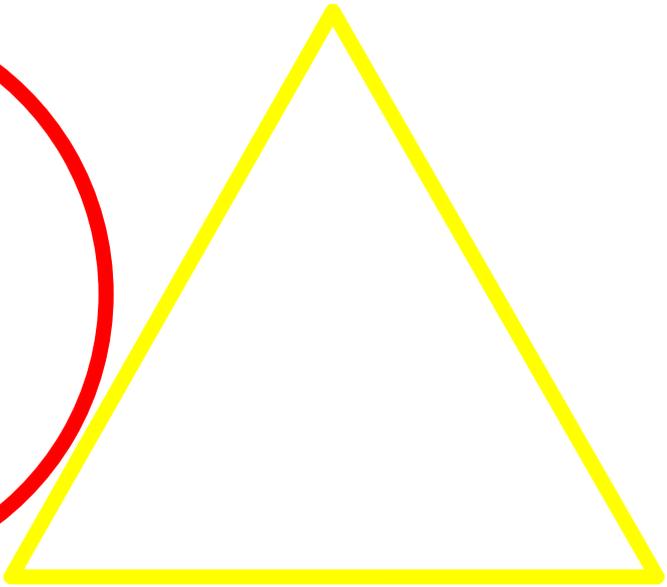
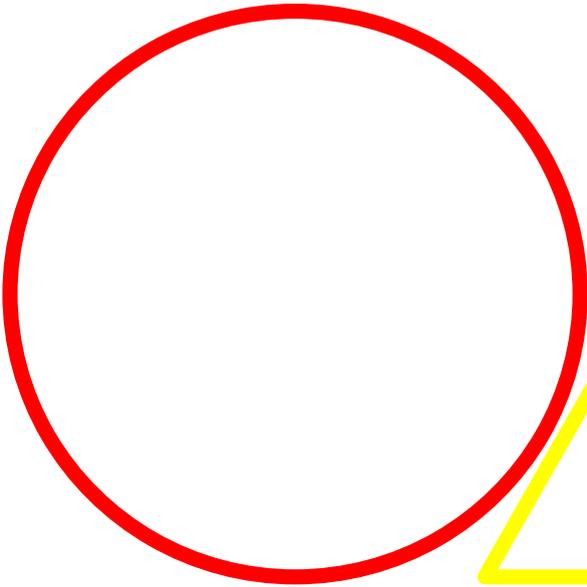


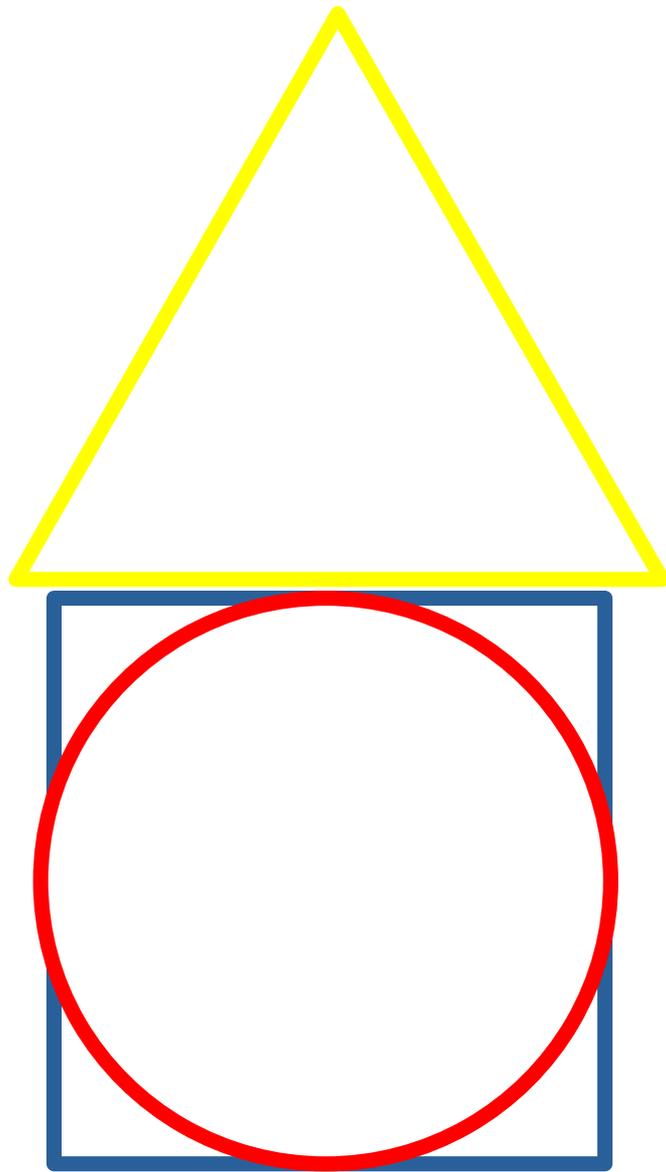
Activités artistiques :

GS

→ Dessiner : représenter en étant fidèle au réel
Trace les figures demandées. Colorie soigneusement.





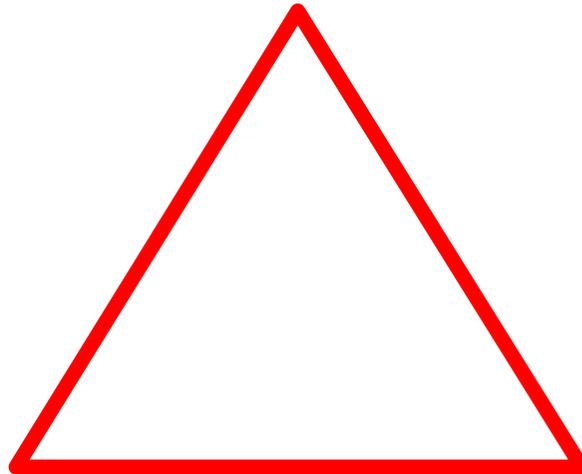


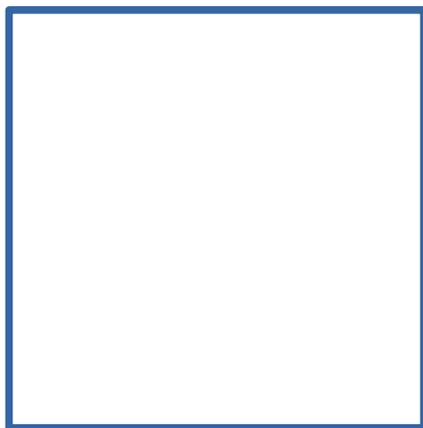


Activités artistiques ; graphisme

→ Tracer des contours

Trace plusieurs contours des différentes figures.







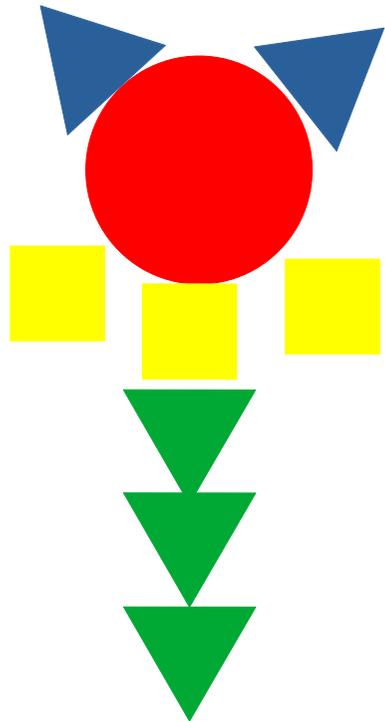
Explorer des formes :

→ reconnaître quelques formes planes

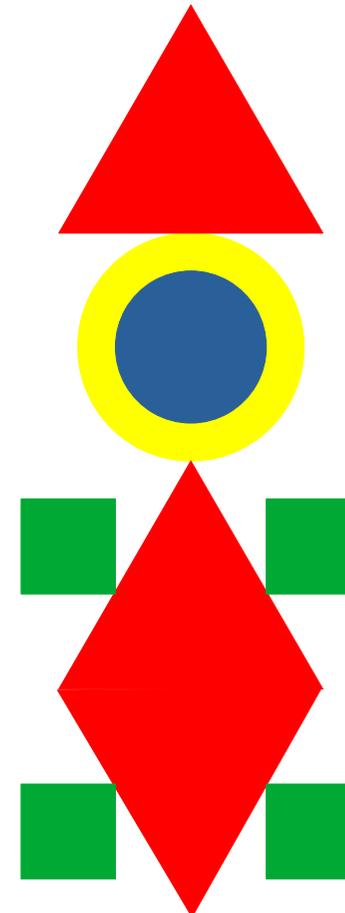
Reproduire un assemblage à partir d'un modèle.(utiliser des gommettes ou formes découpées par l'Atsem)

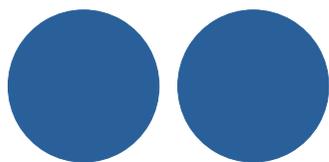
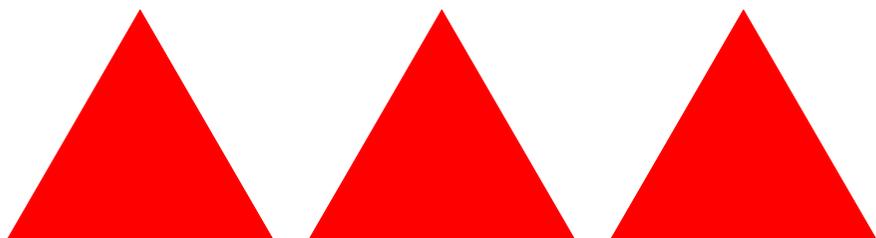
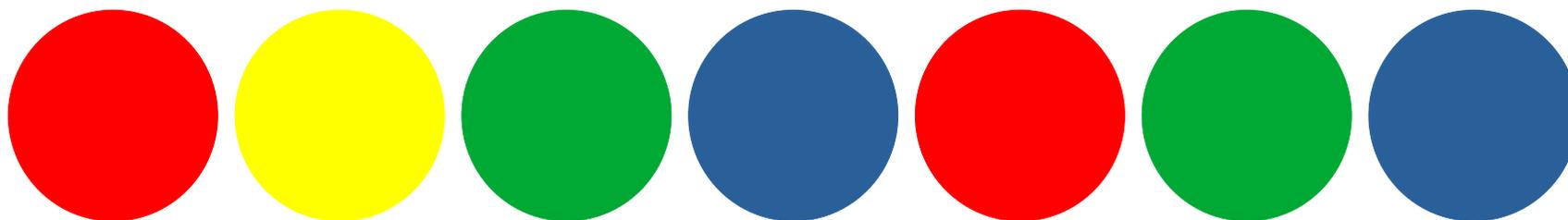
GS

Modèle 1

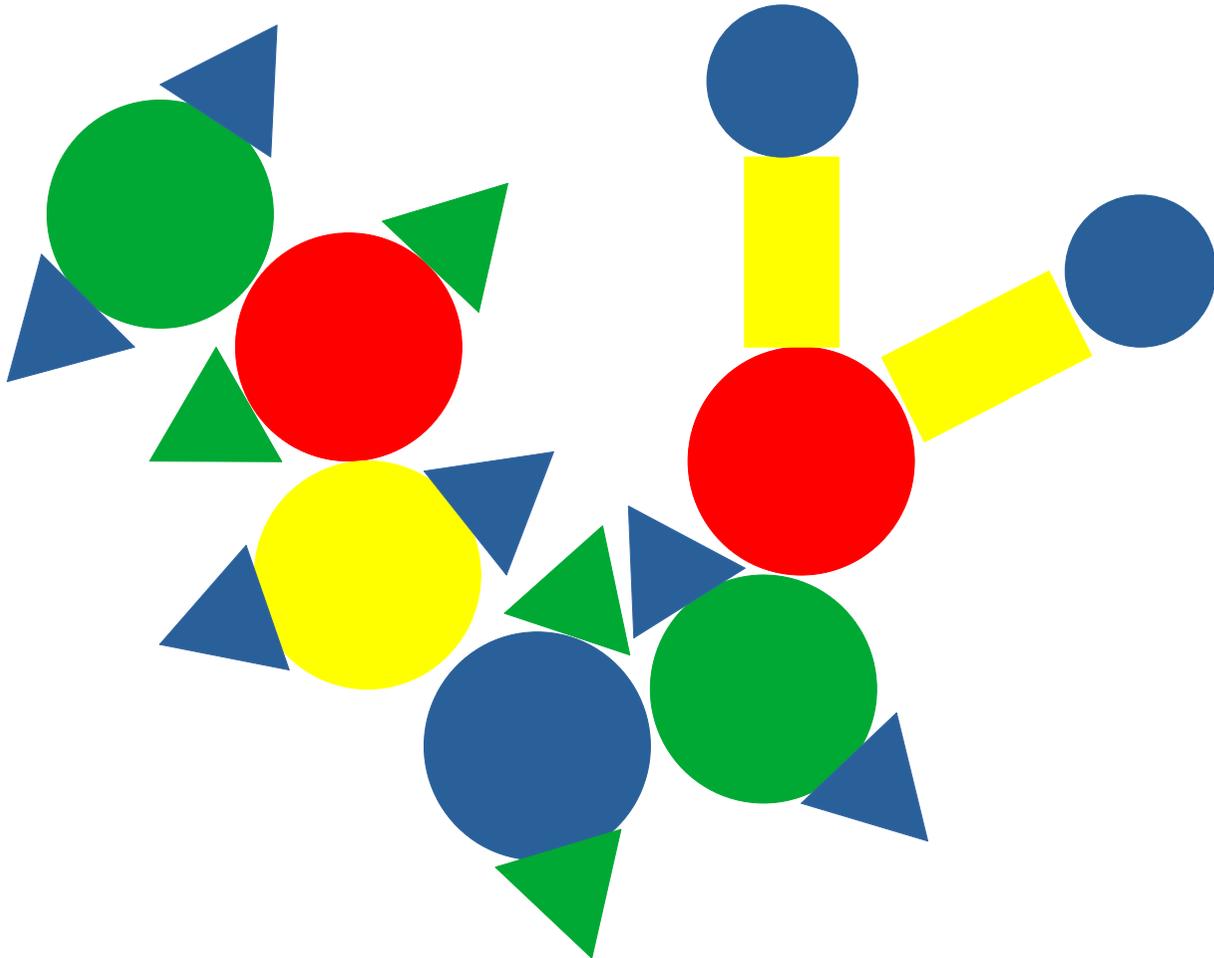


Modèle 2





Modèle 3



Modèles 4

Proposer aux enfants
d'inventer des modèles
pour les copains :
Prendre des photos et réaliser
Un répertoire de modèles.



Explorer des formes et les grandeurs

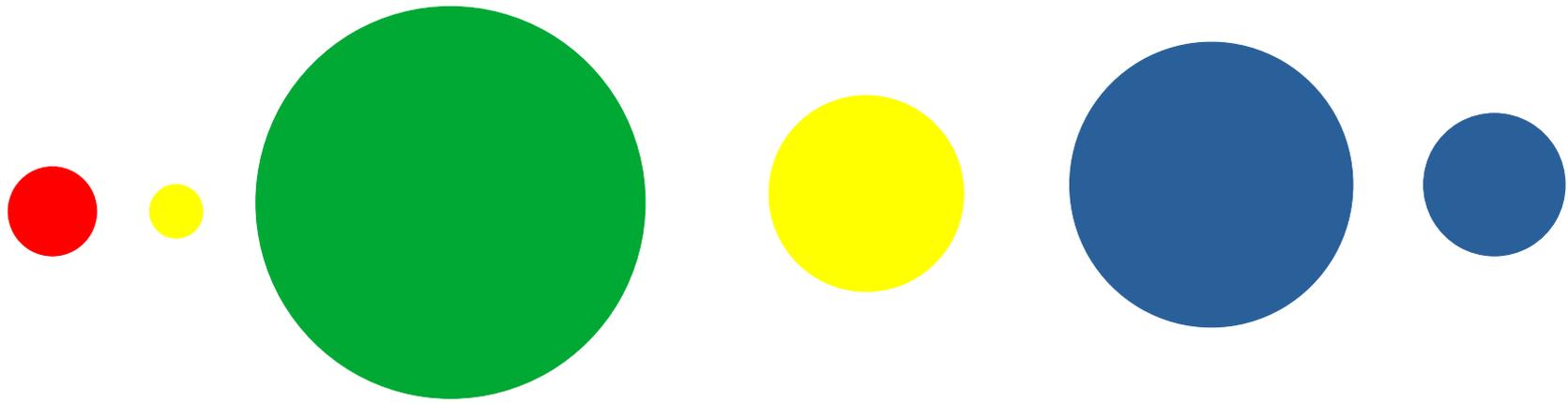
→ reconnaître quelques formes planes

Place les ronds du plus petit au plus grand et les carrés du plus grand au plus petit

GS



Gommettes ou découpage par l'Atsem





Explorer des formes :
→ reconnaître quelques formes planes
Continuer un algorithme(avec des gommettes)

GS

Modèle 1



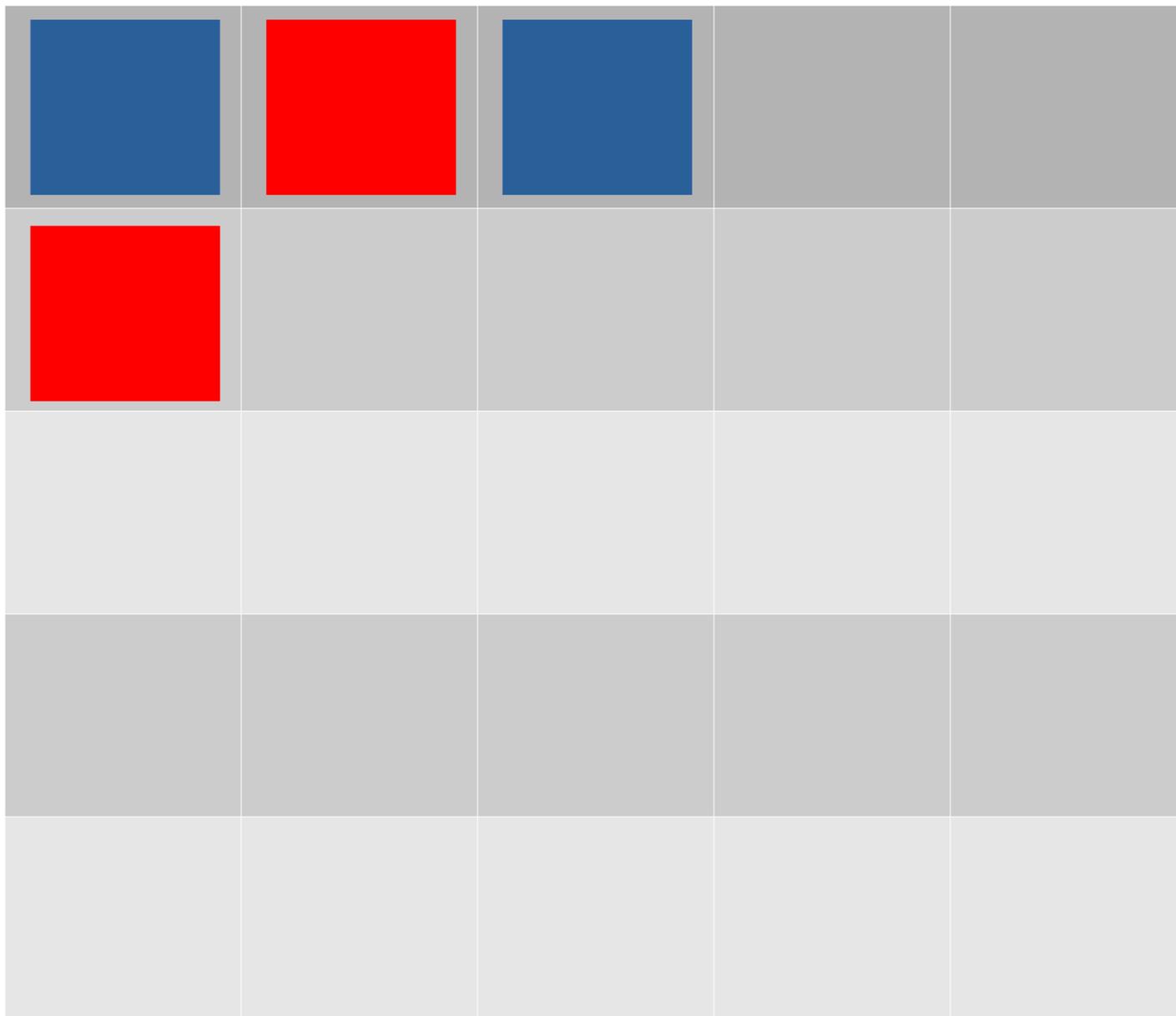
Modèle 2

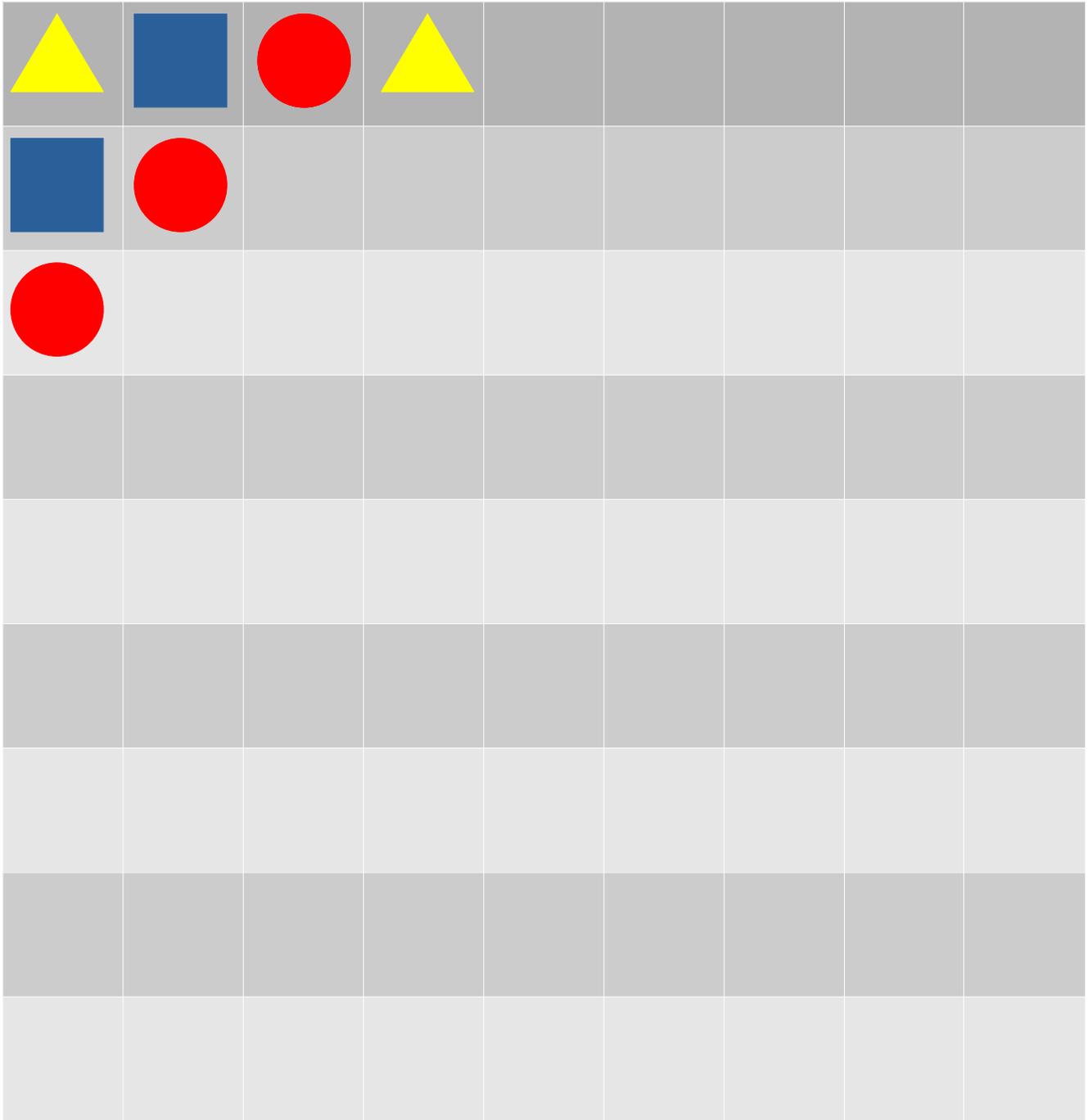




Se structurer dans l'espace.
Réalise le pavage demandé en utilisant des gommettes.

MS/GS

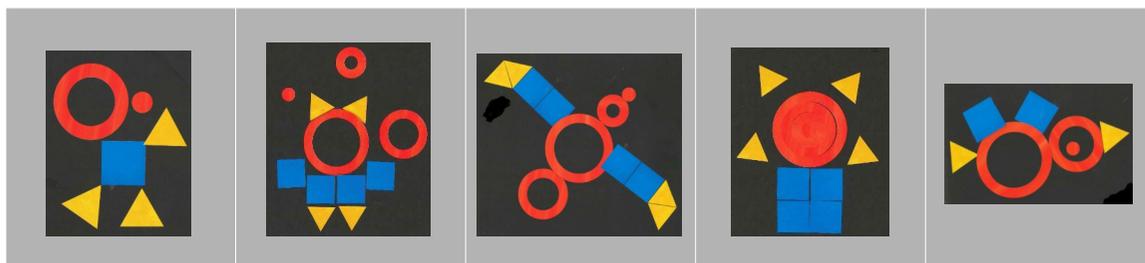
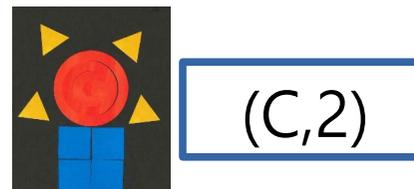
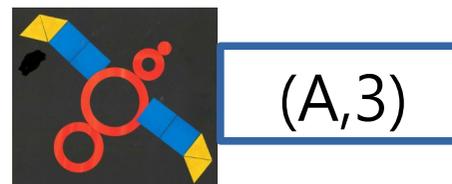
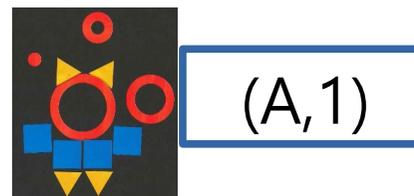
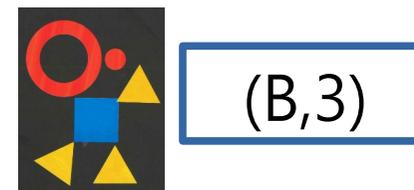
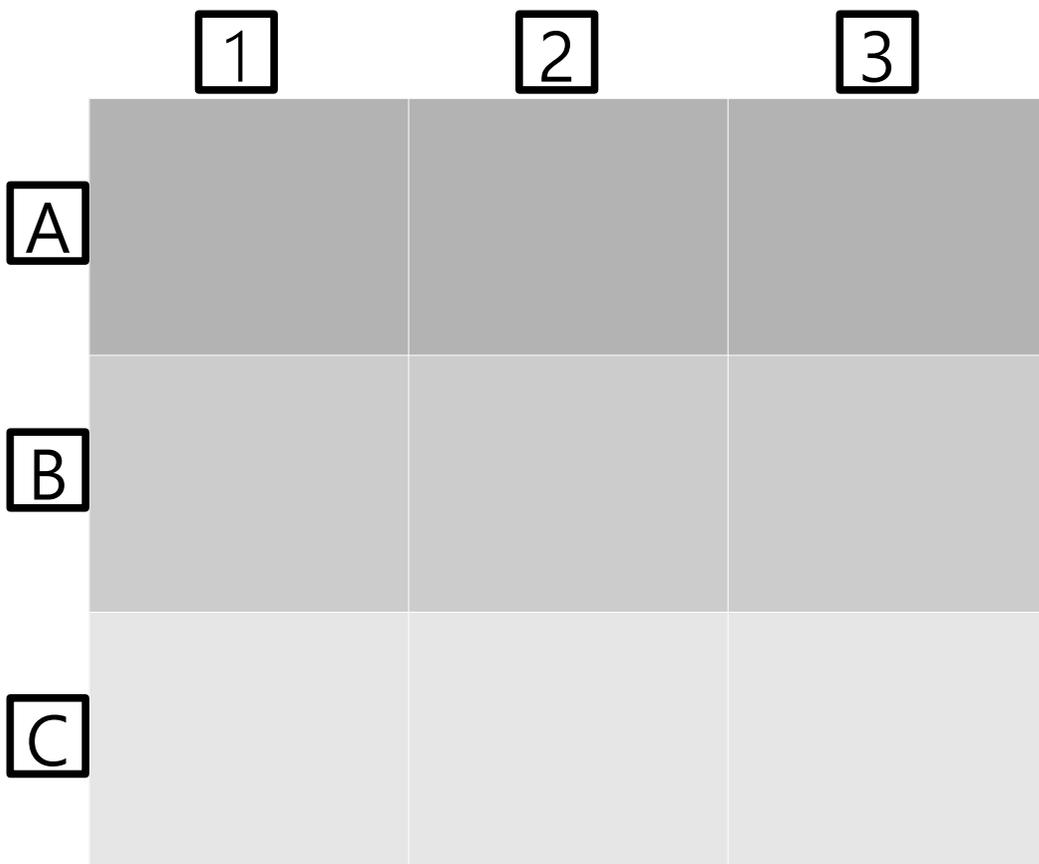






Explorer des formes ; se structurer dans l'espace
→ remplir un quadrillage
Suis la consigne pour poser chaque image à sa place.

MS/GS



	1	2	3	4
A				
B				
C				
D				

(D,2)

(C,3)

(A,3)

(B,1)

(B,3)

(A,4)

(D,4)





Explorer des formes :
→ reconnaître quelques solides
Reproduire un assemblage à partir d'un modèle.

MS/GS

modèle

