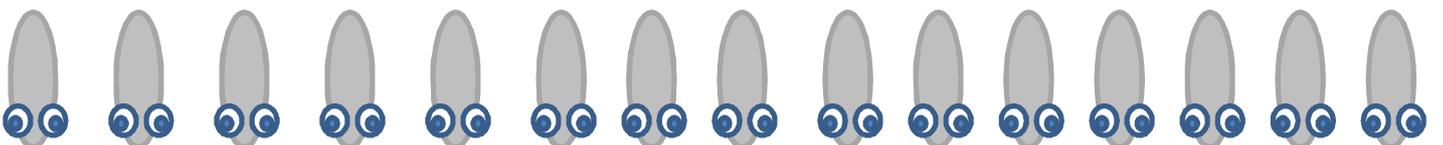




Consigne: Trace le chemin des morceaux de nuit qui tombent du ciel..

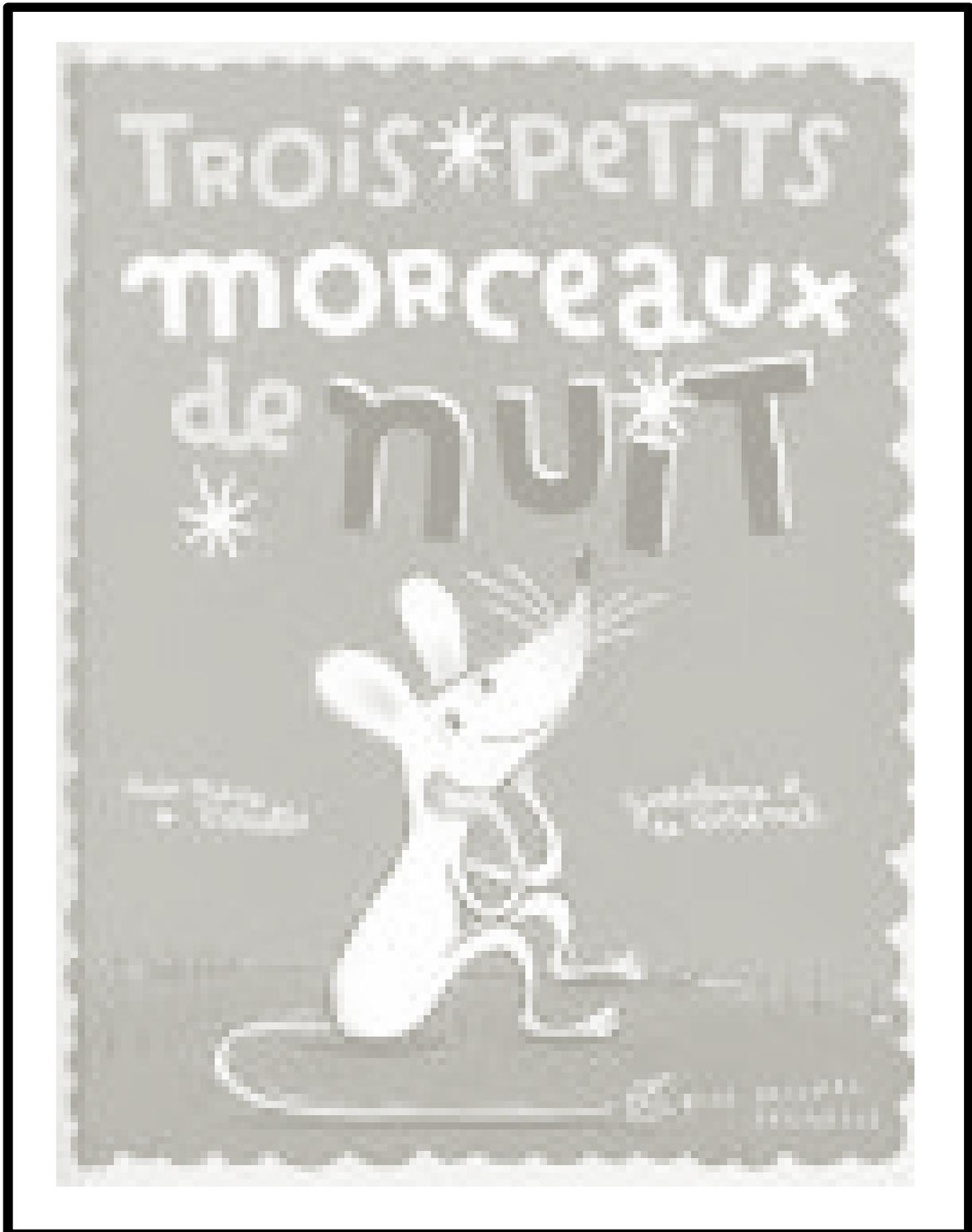




Espace: réaliser un puzzle



Consigne: Reforme la couverture de l'album.



TROIS * PETITS
MORCEAUX
de NUIT

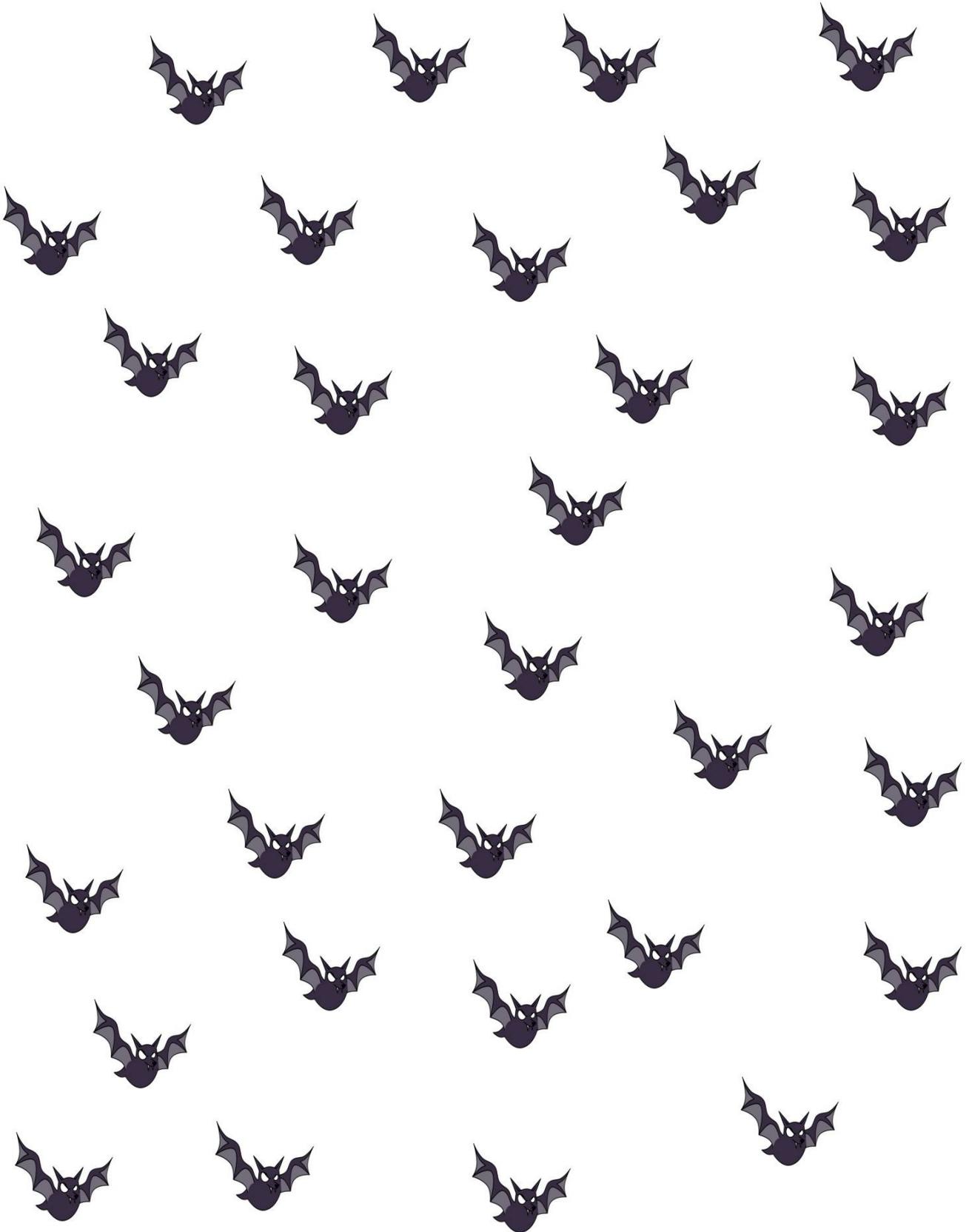


Illustration de
L. S. S.

Illustration de
L. S. S.

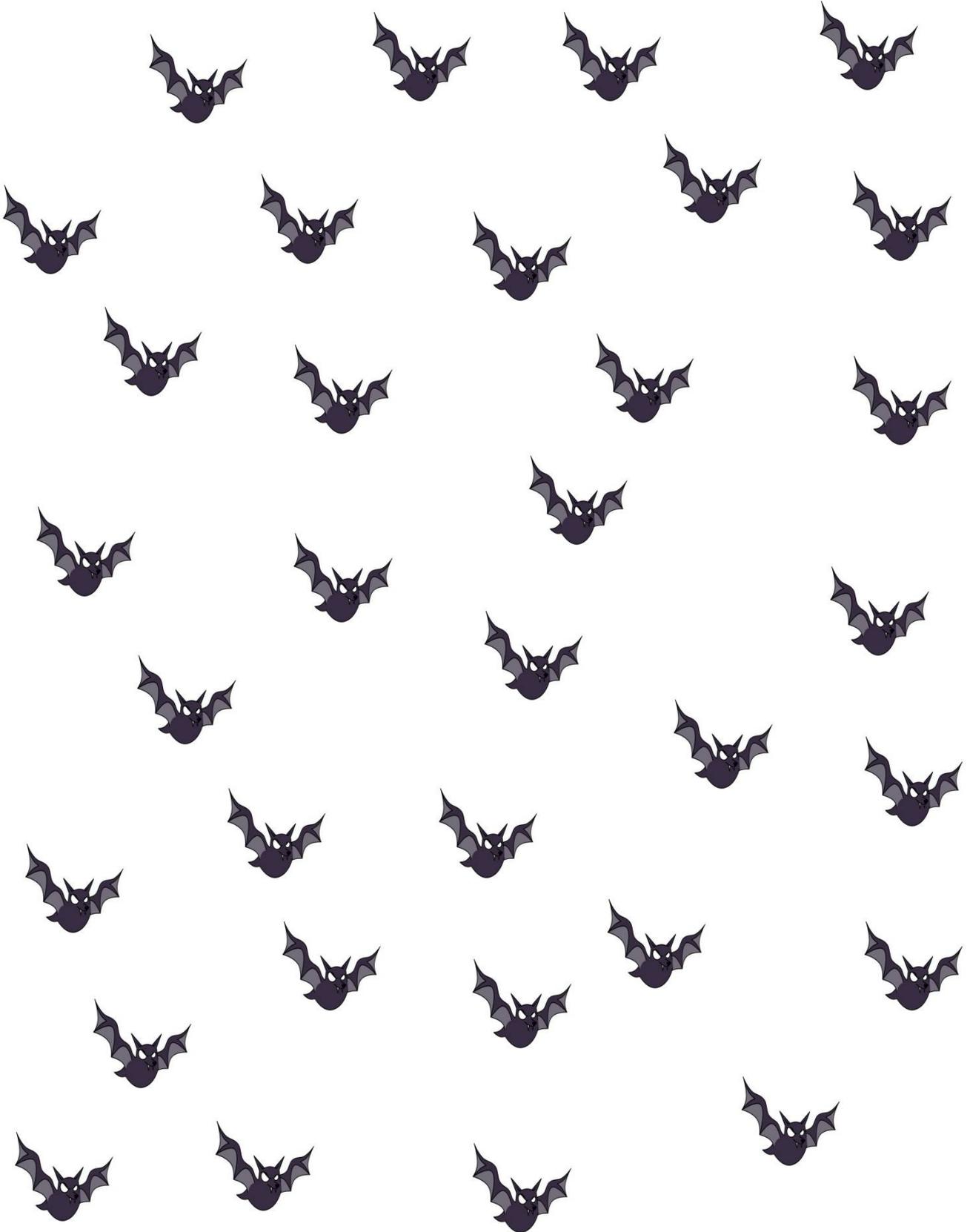


Consigne: Fais des groupes de 3 chauve souris.



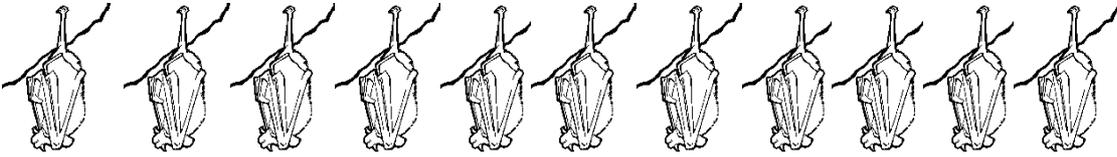
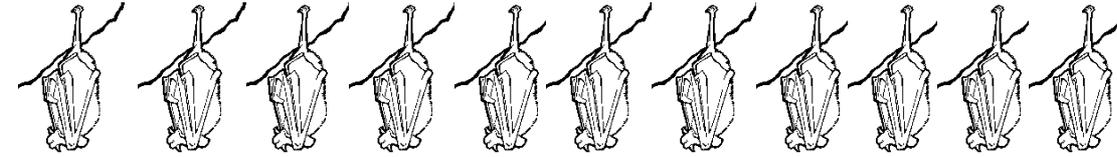
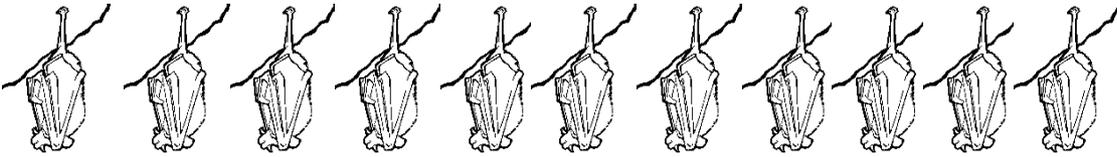
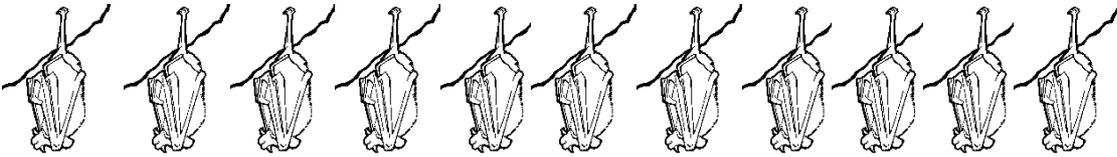
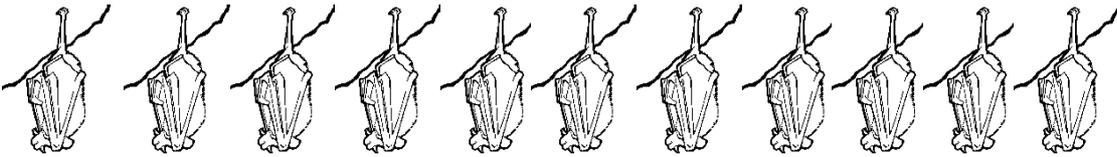
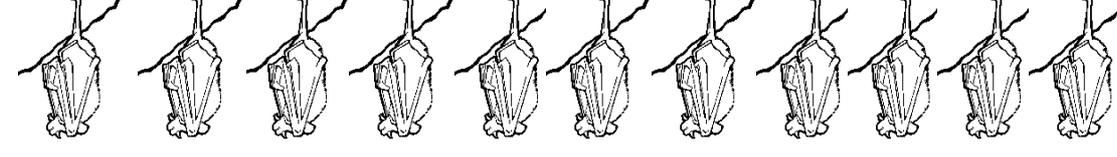
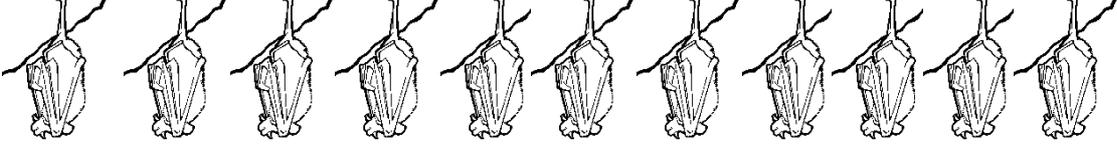
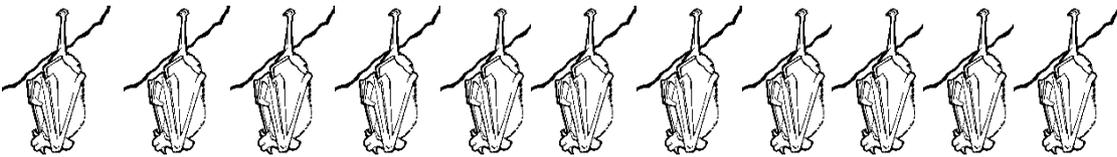


Consigne: Fais des groupes de chauve souris.





Consigne: Colorie le bon nombre de chauve souris.

5	
8	
7	
6	
4	
3	
9	
7	



Logique: associer des éléments d'une même famille



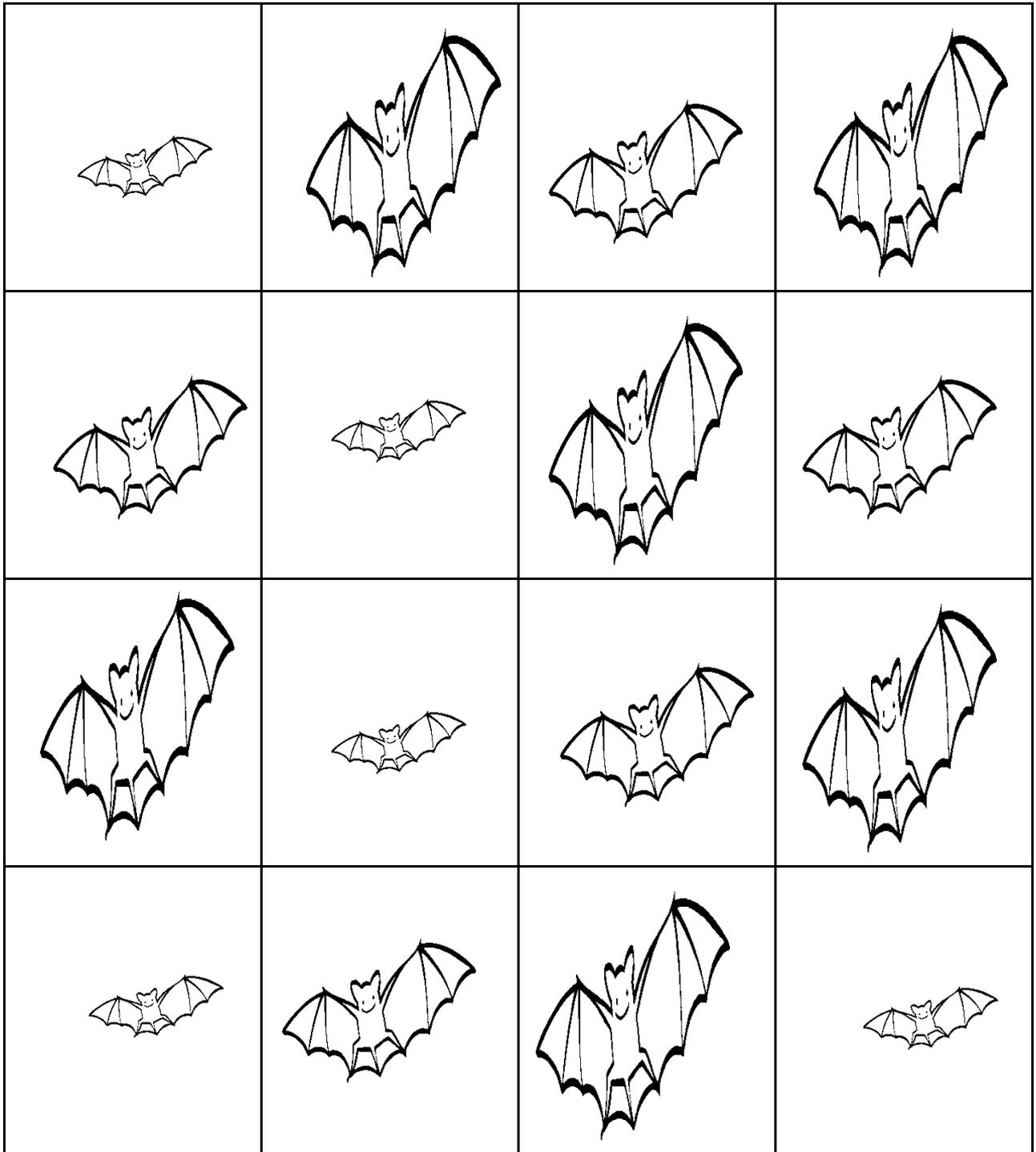
Consigne: Relie les petits à leur maman.





**Logique: associer des éléments
présentant une même
caractéristique**

Consigne: Colorie les chauve souris de même taille
de la même couleur.

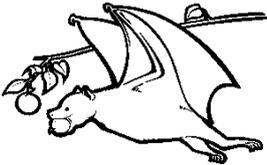
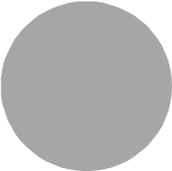
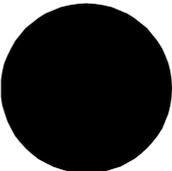
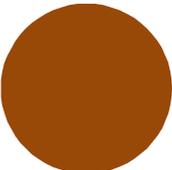




**Logique: associer des éléments
présentant une même
caractéristique**

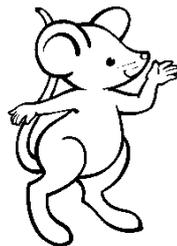
Consigne: Colle les étiquettes au bon endroit

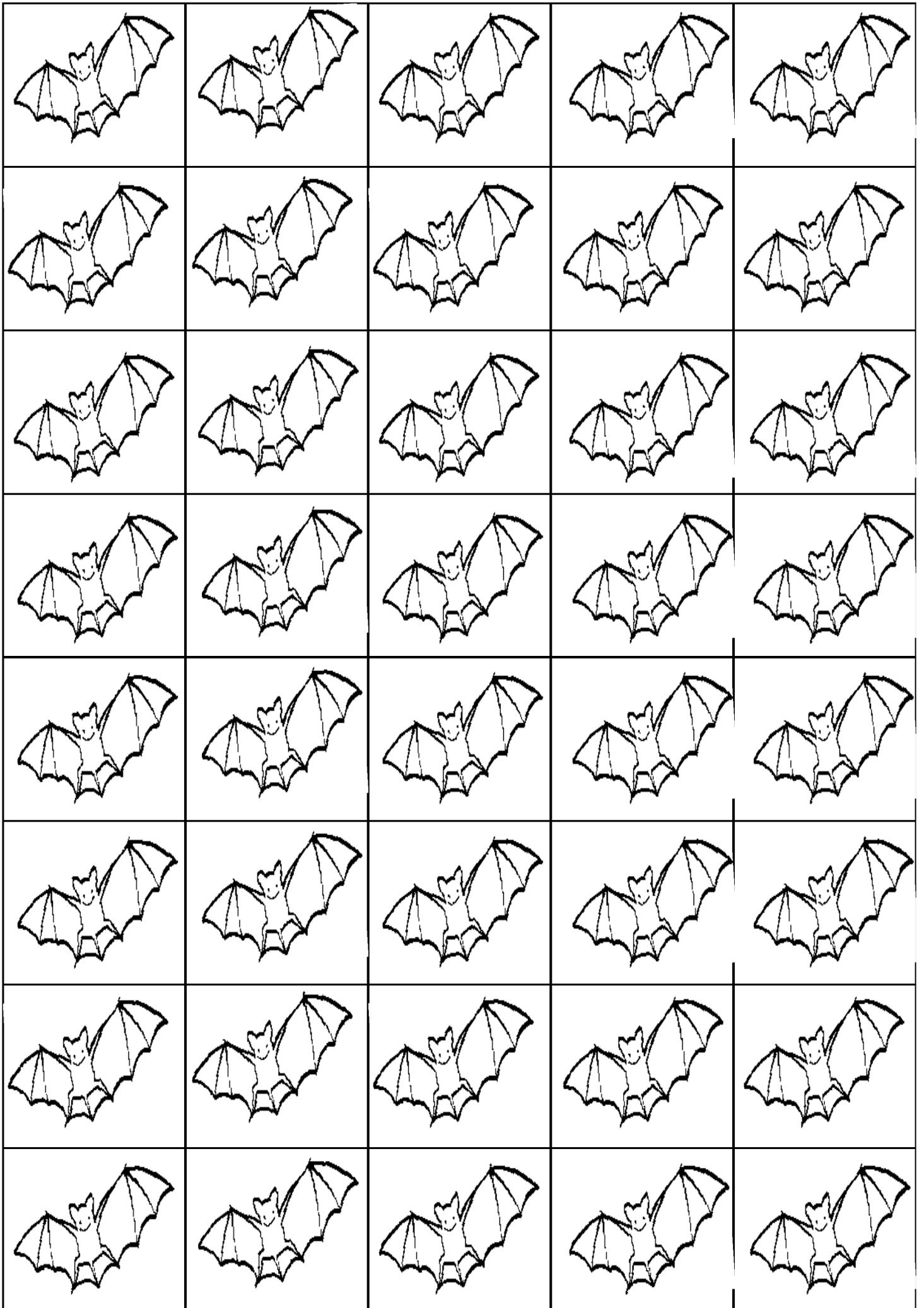




Consigne: Donne 3 petites chauves souris à chaque
maman souris







Prélecture: discriminer des images



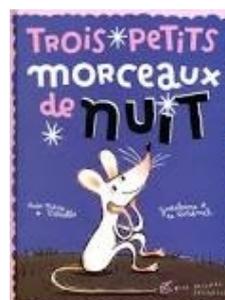
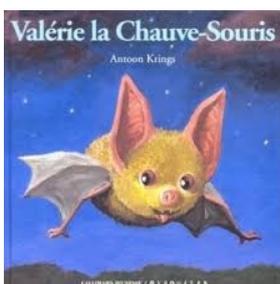
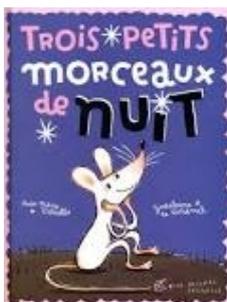
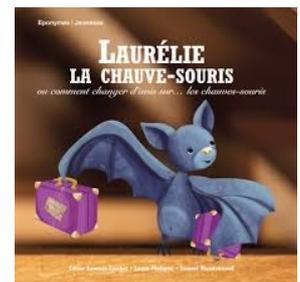
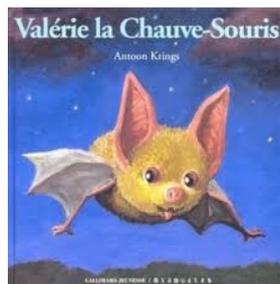
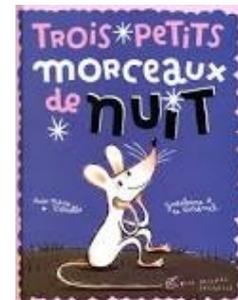
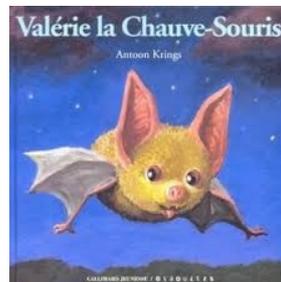
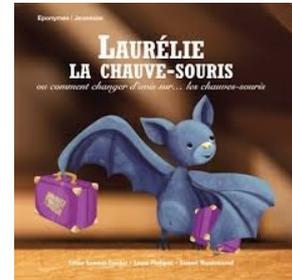
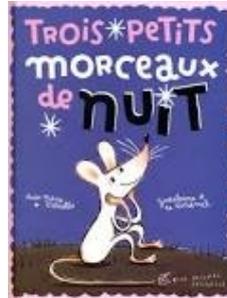
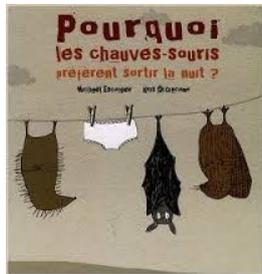
Consigne: Colorie la chauve souris identiques au modèle.



Prélecture: discriminer des images



Consigne: Colle une gommette sur le livre sur lequel on travaille

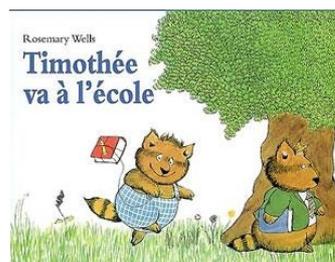
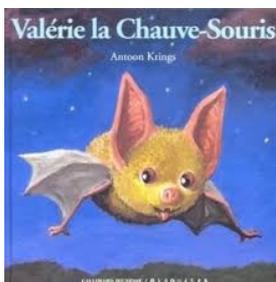
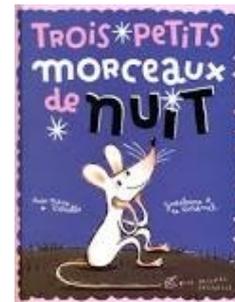
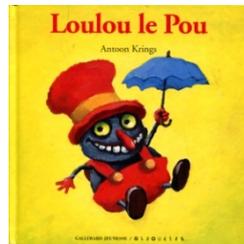
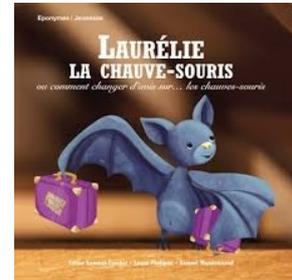
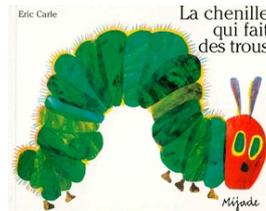
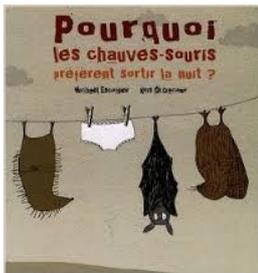




Prélecture: discriminer des images

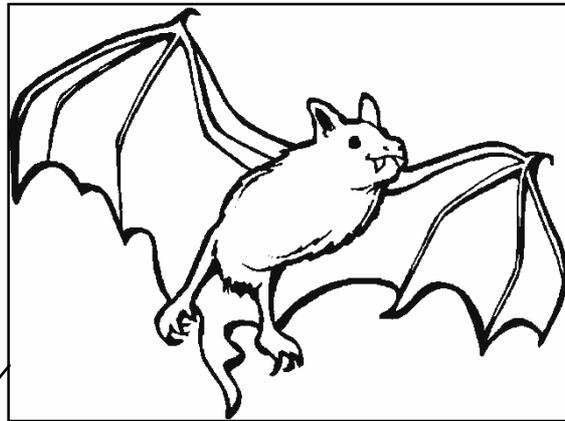
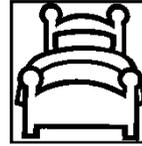


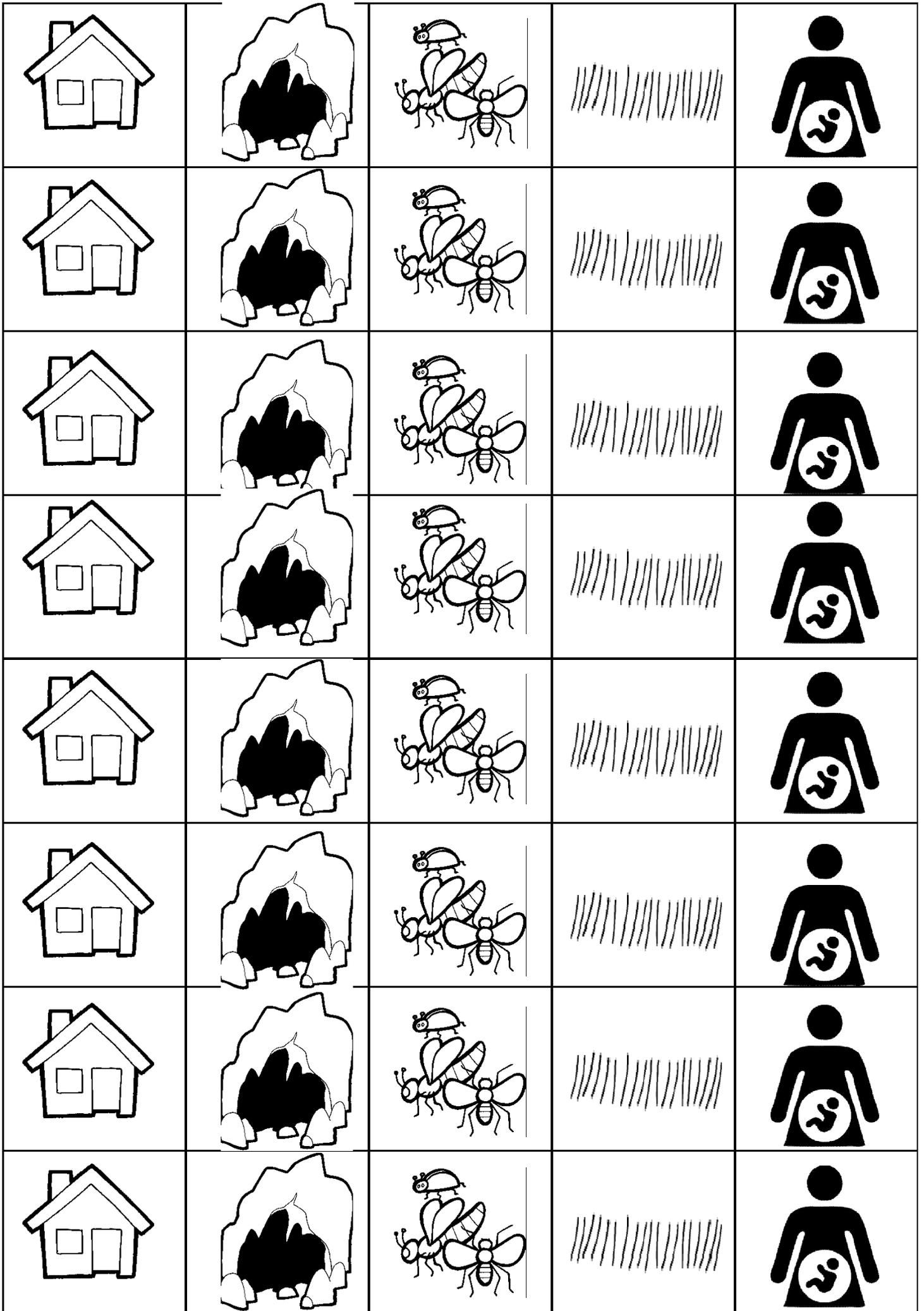
Consigne: Colle une gommette sur les livres qui évoquent les chauve souris.





Consigne: Complète la carte d'identité de la chauve
souris







Consigne: Choisis la bonne réponse pour créer la
carte d'identité de la chauve souris

