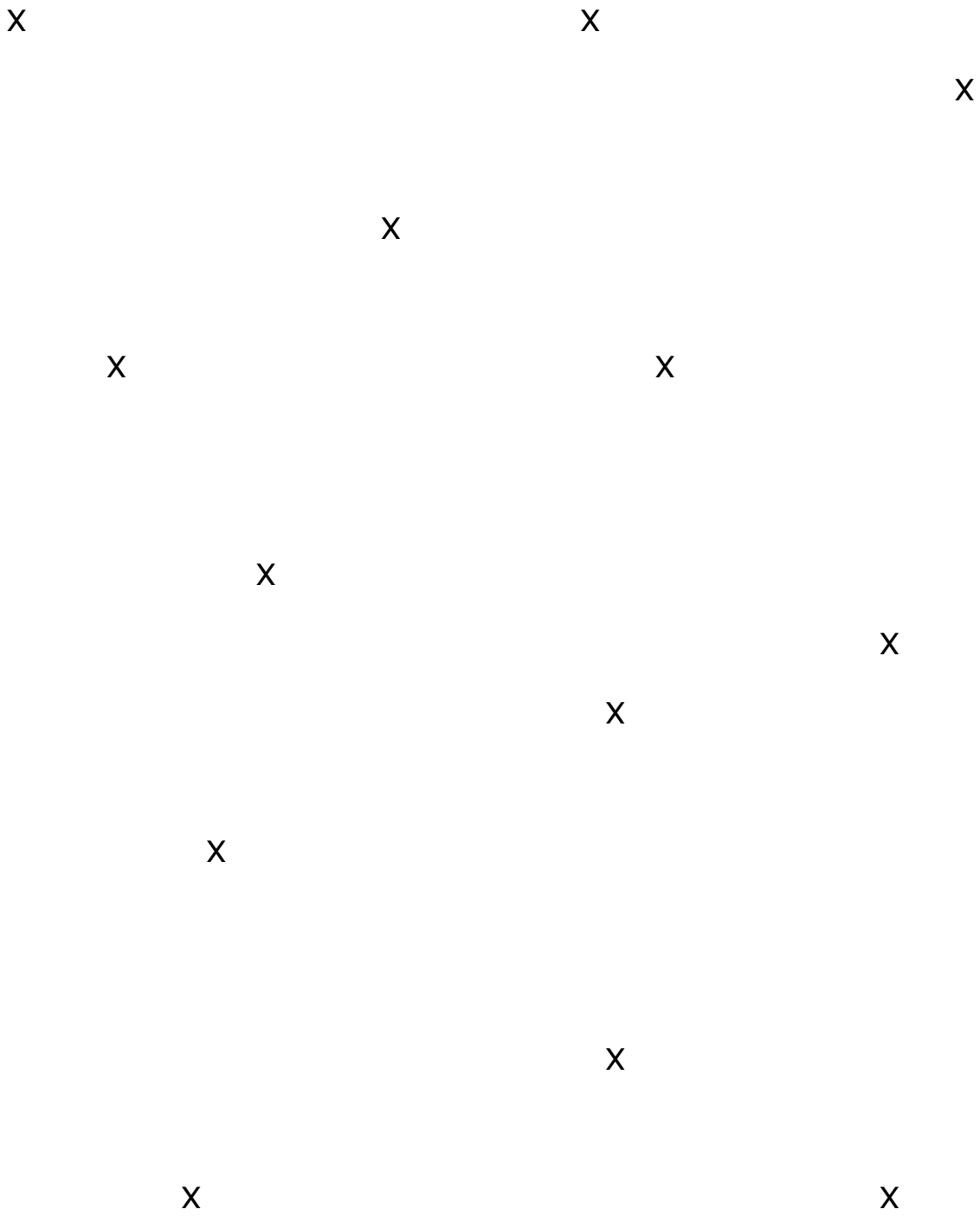
MANDALA ★

1	2	3	4	5	6	7	8	9	10

1. Trace des cercles

Les points indiquent la position de la pointe du compas.

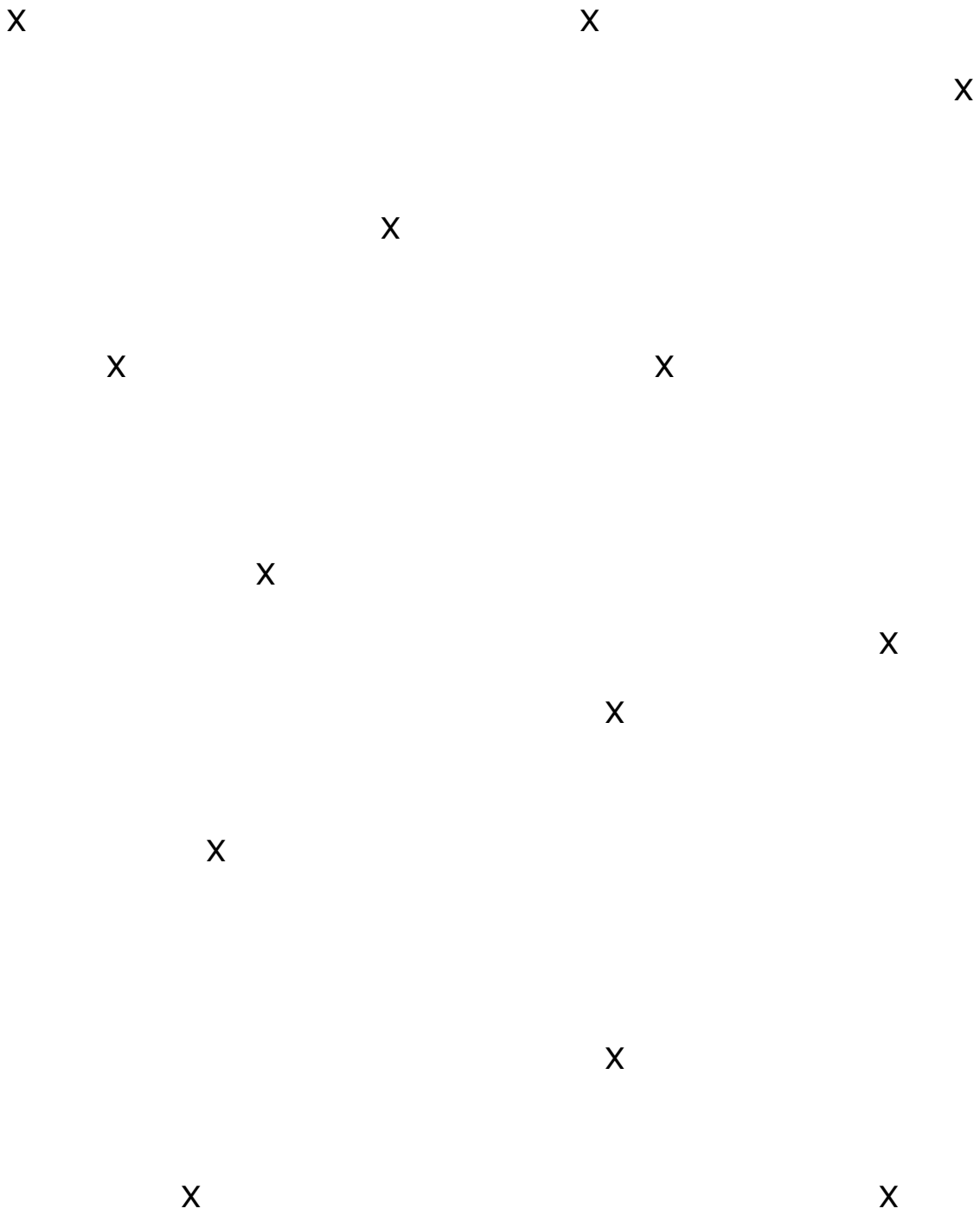
Les cercles peuvent se chevaucher.



2. Trace des cercles

Les points indiquent la position de la pointe du compas.

Les cercles ne peuvent pas se chevaucher.



3. Trace des cercles concentriques

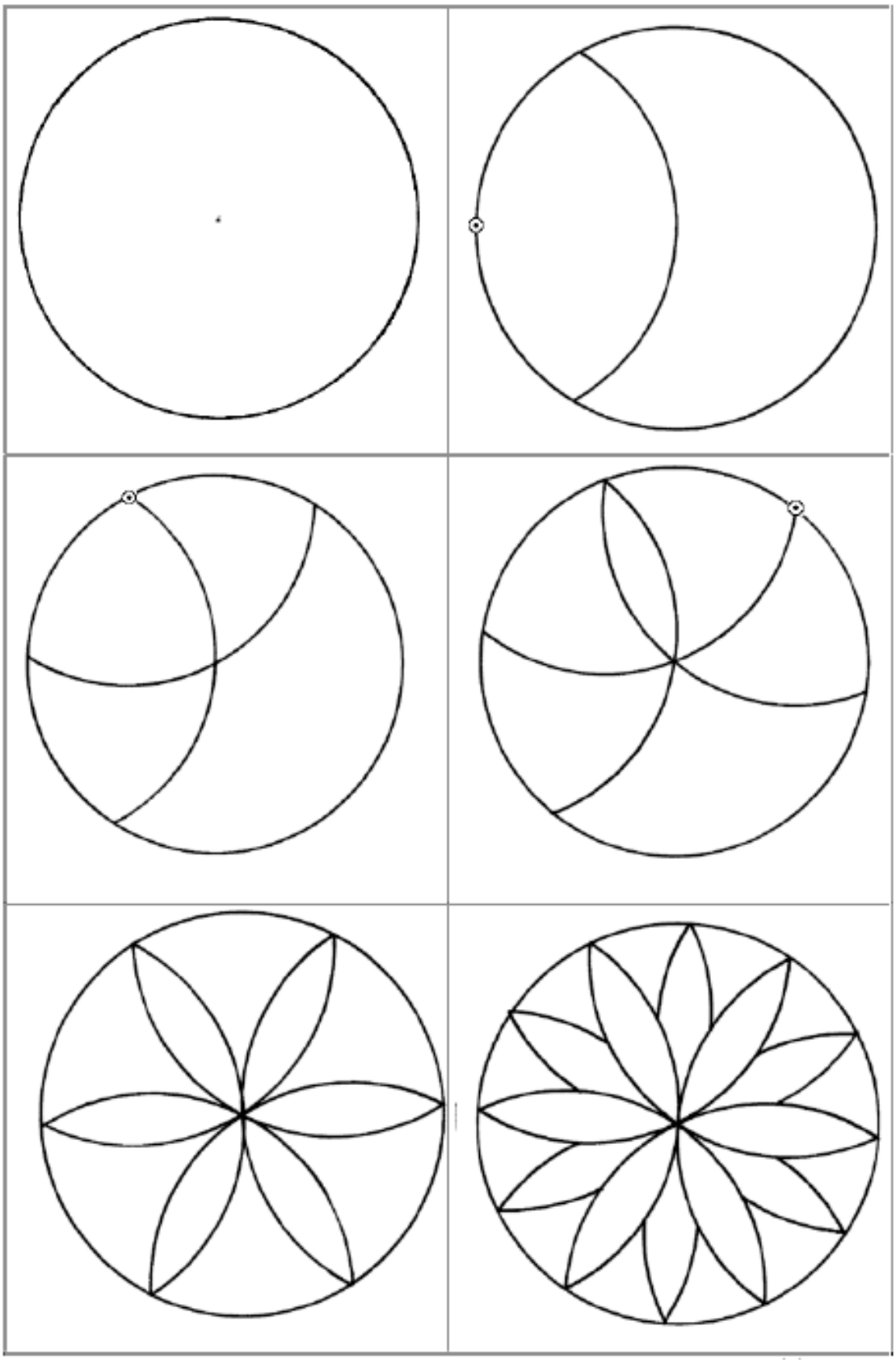
Les points indiquent la position de la pointe du compas.

Les cercles peuvent se chevaucher.

4. Dessine une rosace

Les points indiquent la position de la pointe du compas.

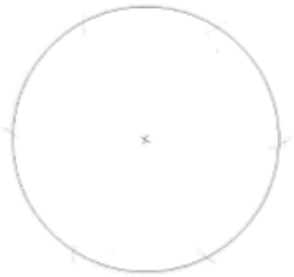
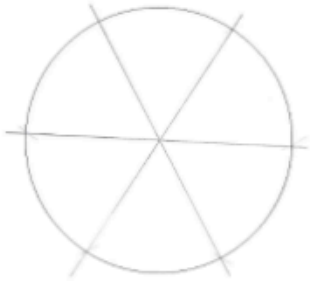
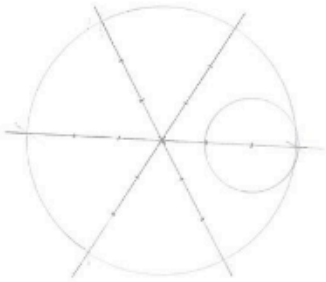
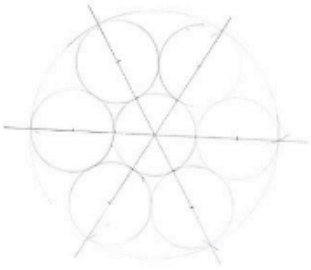
Les arcs des cercles vont se croiser.



5. Dessine une rosace

Les points indiquent la position de la pointe du compas.

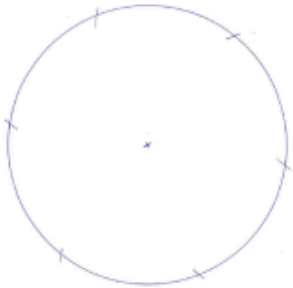
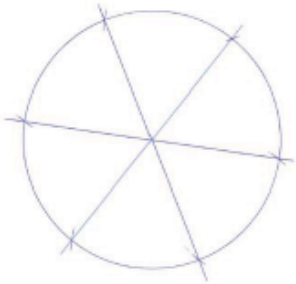
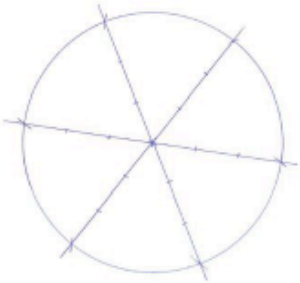
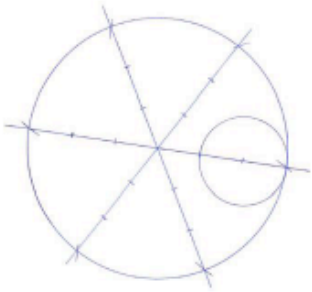
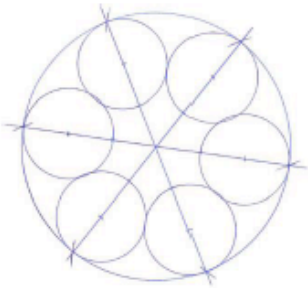
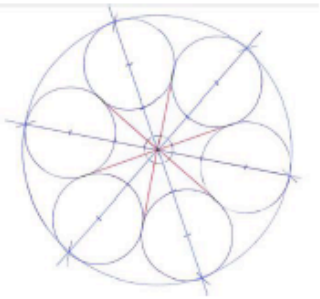
Les cercles ne peuvent pas se chevaucher.

Etape 1 	Etape 2 
Etape 3	Etape 4 
Etape 5 	

6. Dessine une rosace

Les points indiquent la position de la pointe du compas.

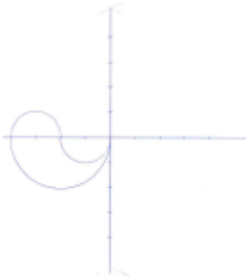
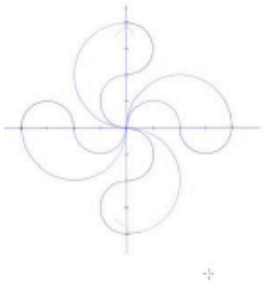
Les cercles ne peuvent pas se chevaucher.

Etape 1 	Etape 2 
Etape 3 	Etape 4 
Etape 5 	Etape 6 

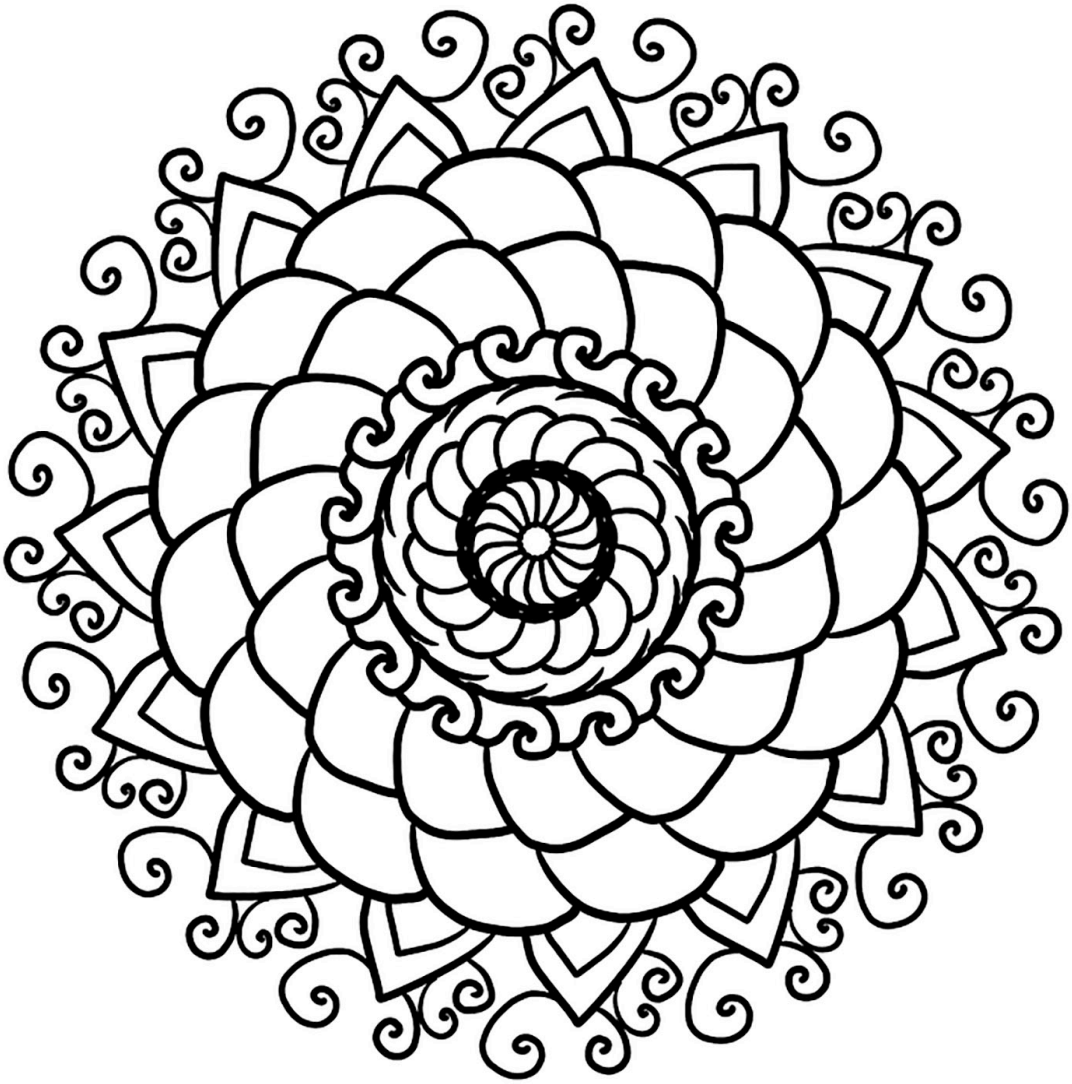
7. Dessine une croix basque

Les points indiquent la position de la pointe du compas.

Les cercles ne peuvent pas se chevaucher.

Etape 1	Etape 2
Etape 3 	Etape 4 

8. Colorie un mandala



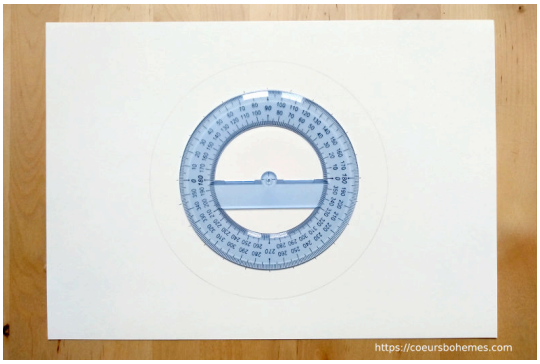
9. Dessine un mandala

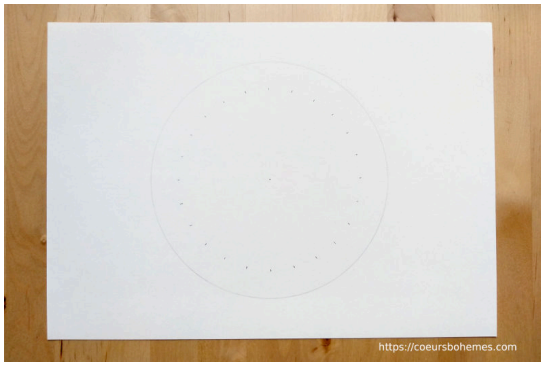
Place-toi au centre de ta feuille.

Trace un grand cercle avec ton compas.

Maintenant tu vas diviser ton cercle en sections avec un rapporteur placé au centre de ton cercle.

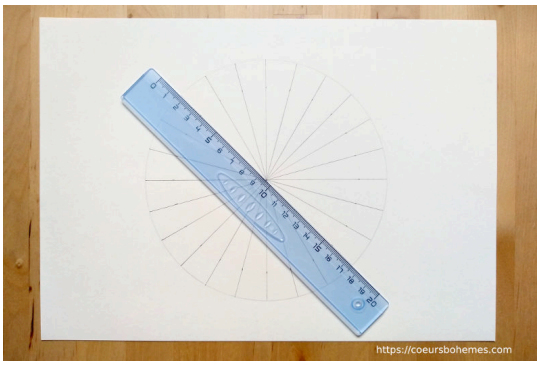
Pour obtenir 18 sections, fais une marque tous les 20 degrés jusqu'à faire tout le tour de ton cercle.

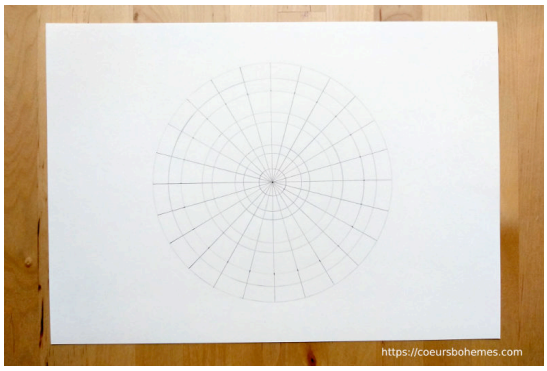
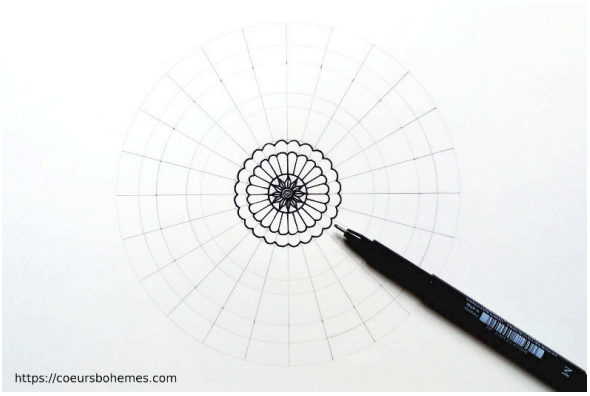




Trace les diamètres.

Prends ton compas, place-toi au centre et trace des cercles concentriques.





Dans chaque cercle, reproduis un motif en respectant les sections.