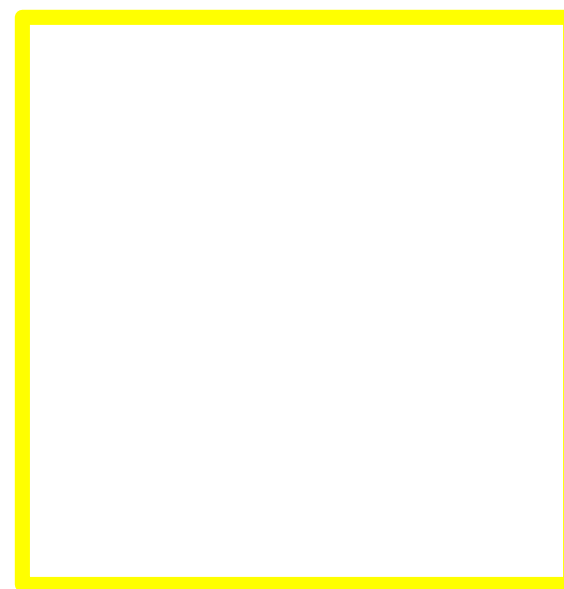
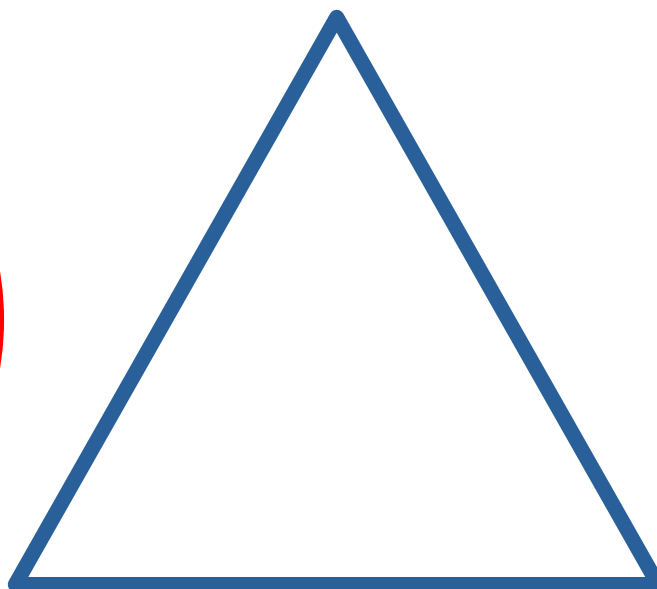
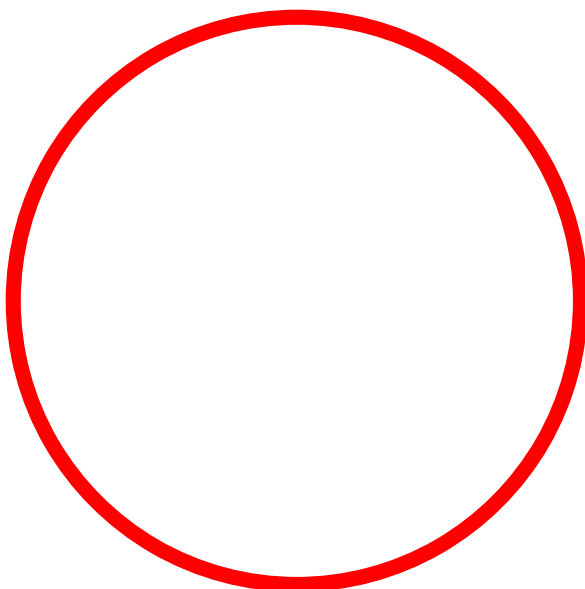
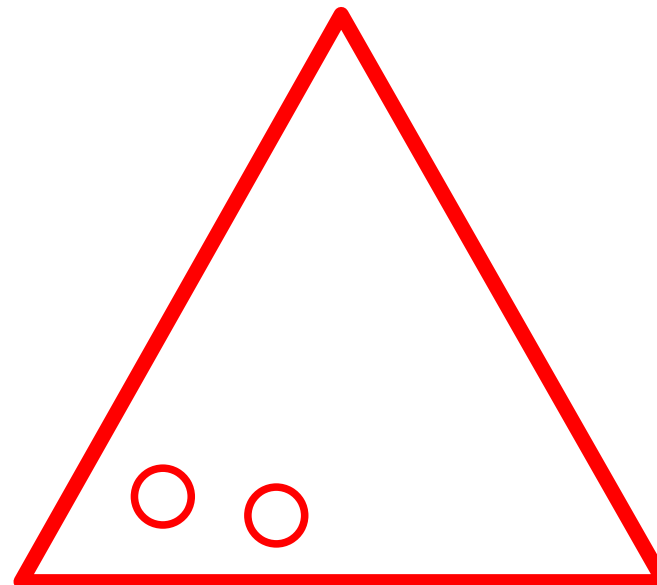
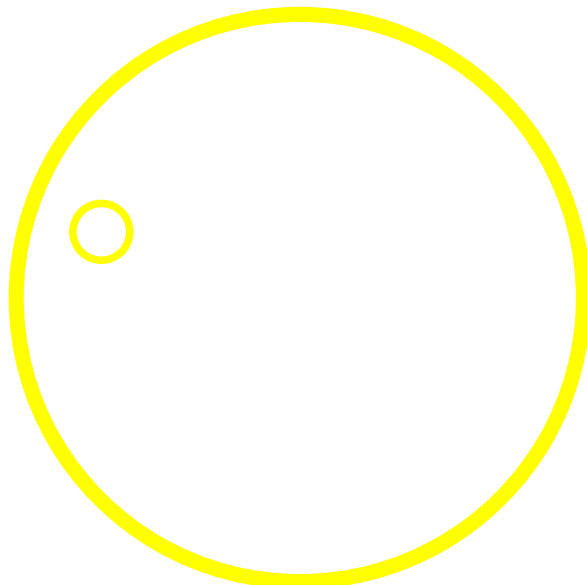
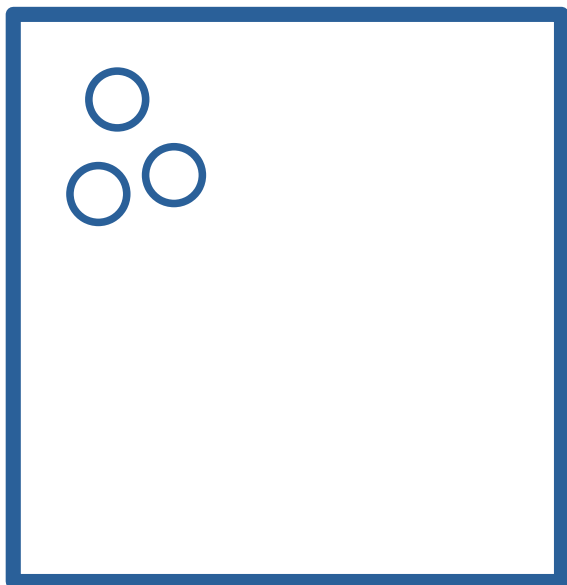


Découverte de l'écrit : les gestes de l'écriture

→ les ronds

Trace des ronds dans les formes géométriques : encre et coton tiges.

PS



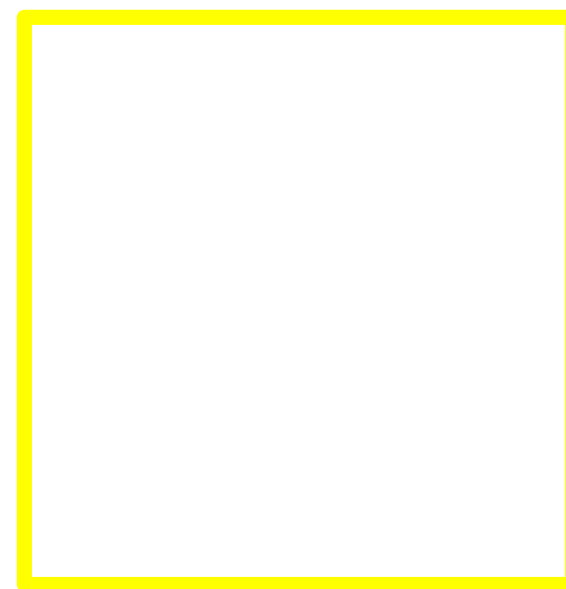
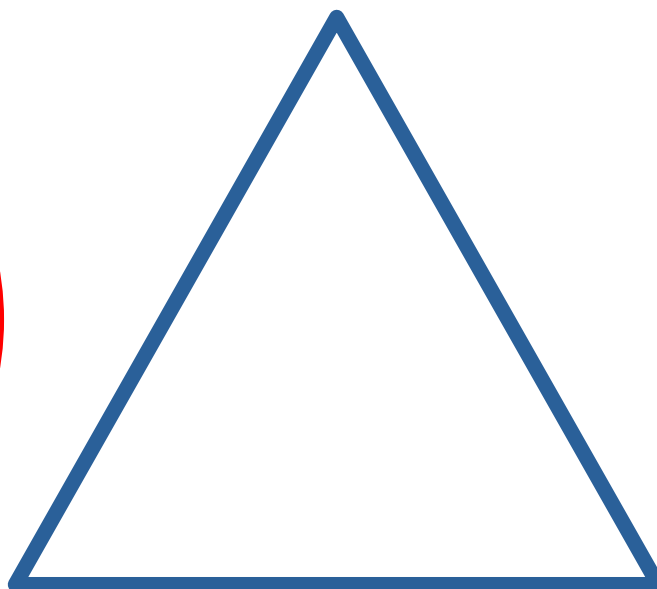
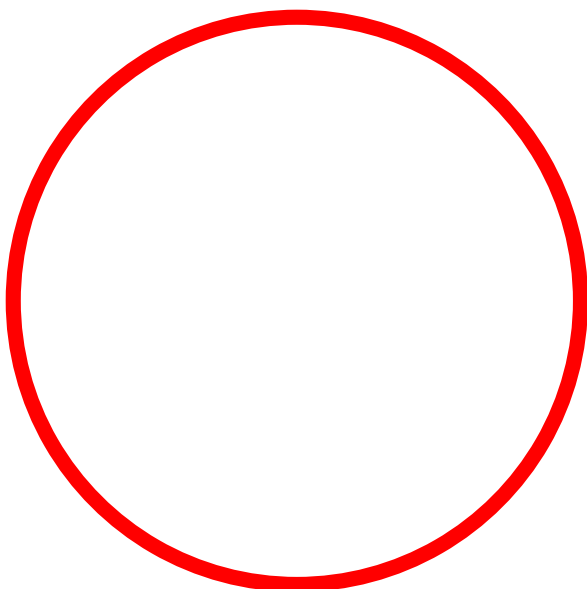
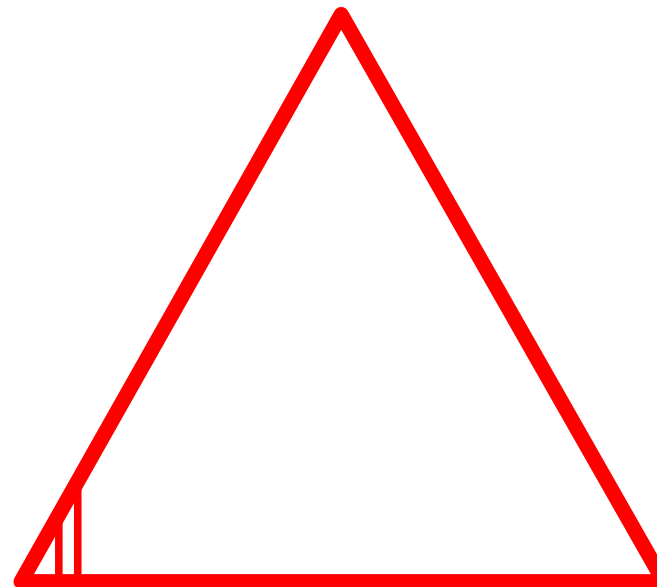
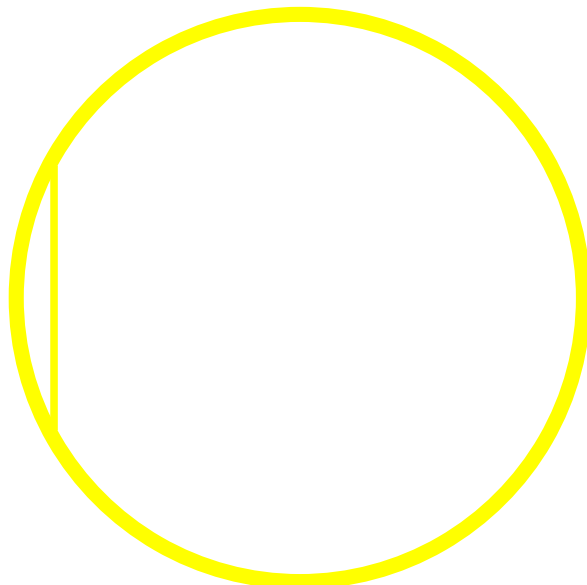
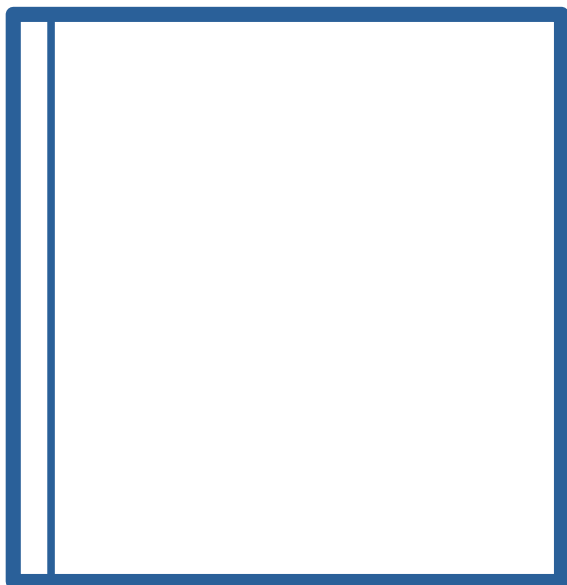


Découverte de l'écrit : les gestes de l'écriture

PS

→ les verticales

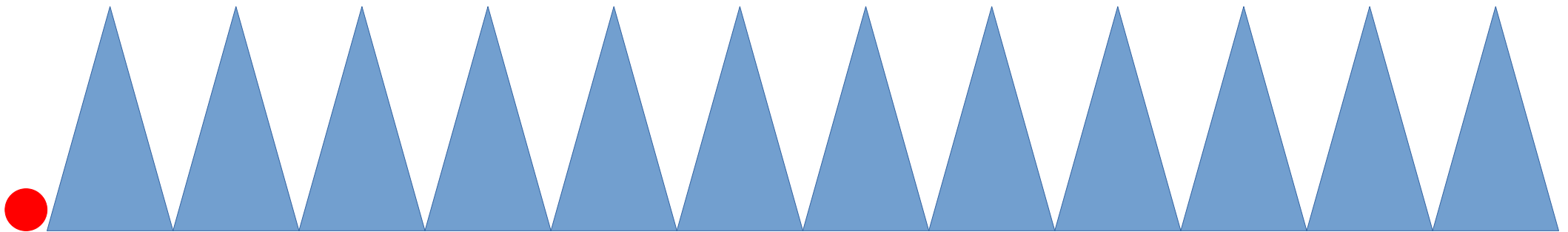
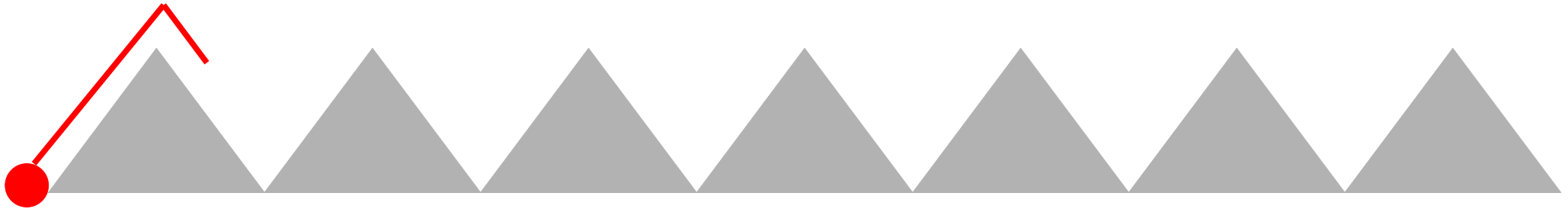
Trace des traits verticaux dans les formes géométriques : encre et cotons tiges.

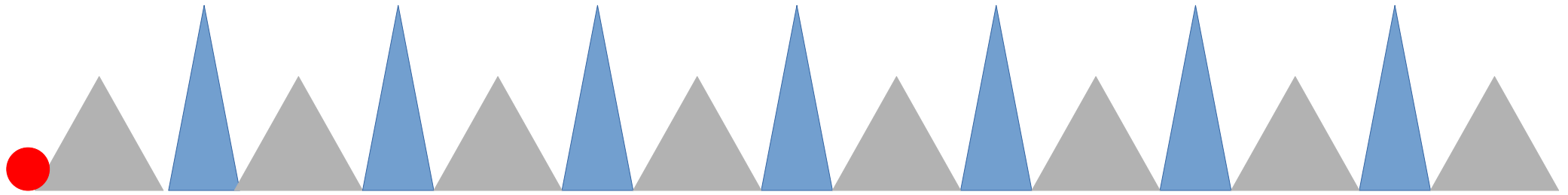


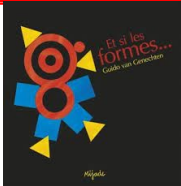


Découverte de l'écrit : les gestes de l'écriture
→ les zig-zags
Trace des zig-zags bien pointus.

PS





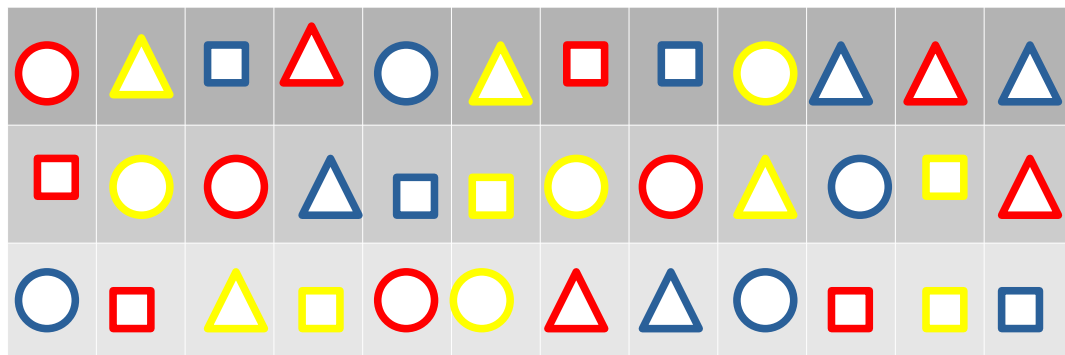
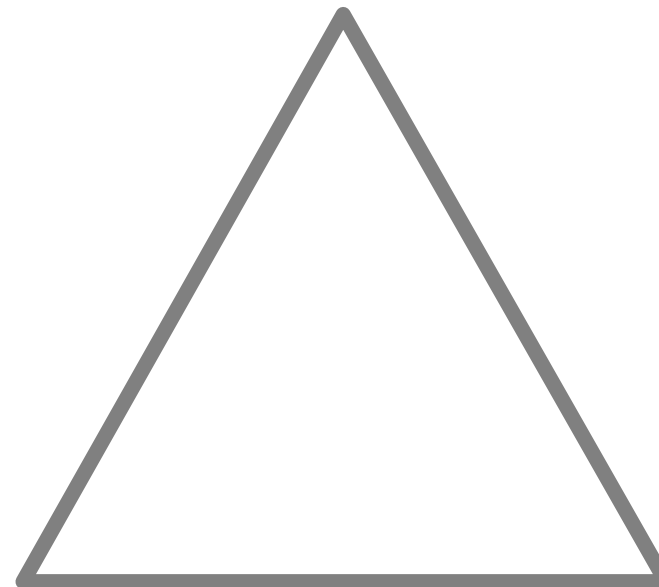
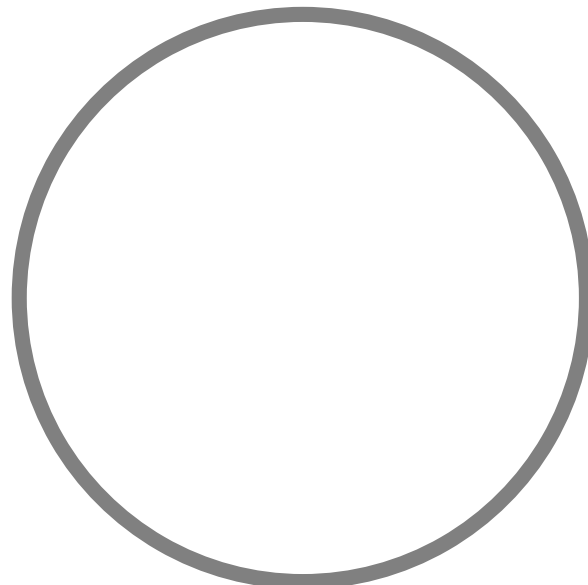
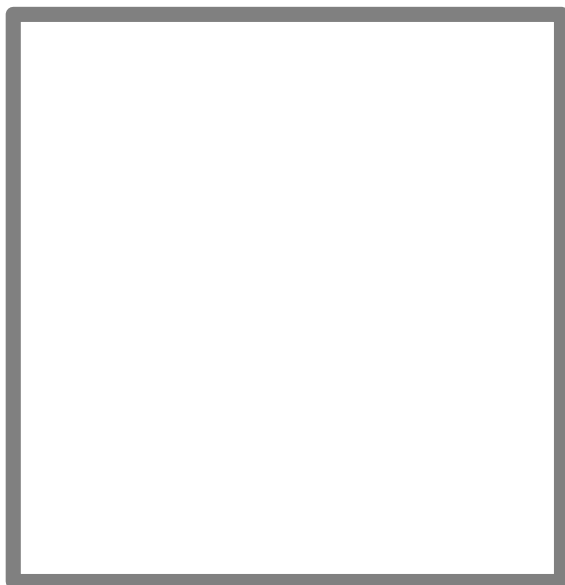


Explorer les formes et grandeurs

→ les ronds, carrés et triangles

Tri les formes en les rangeant dans leur maison respective.

PS



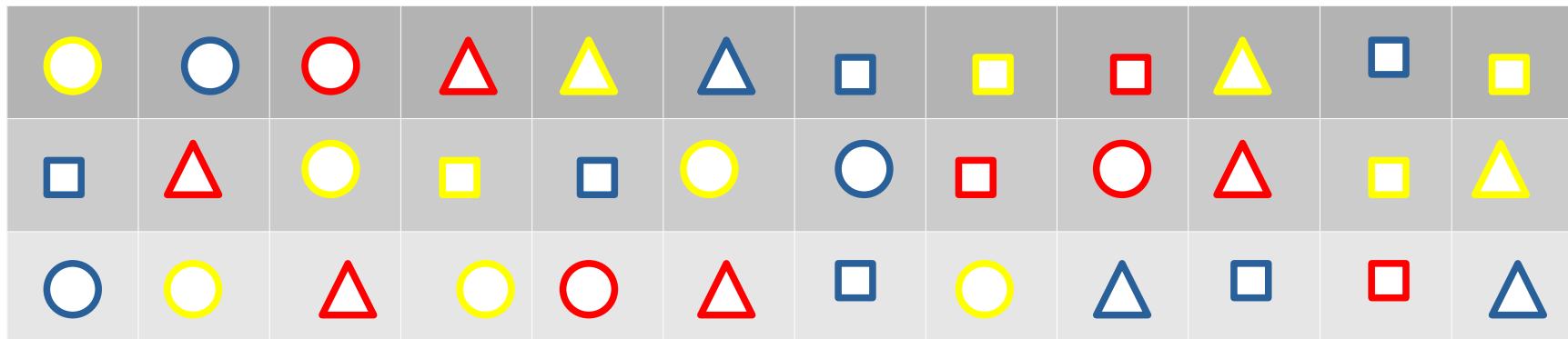
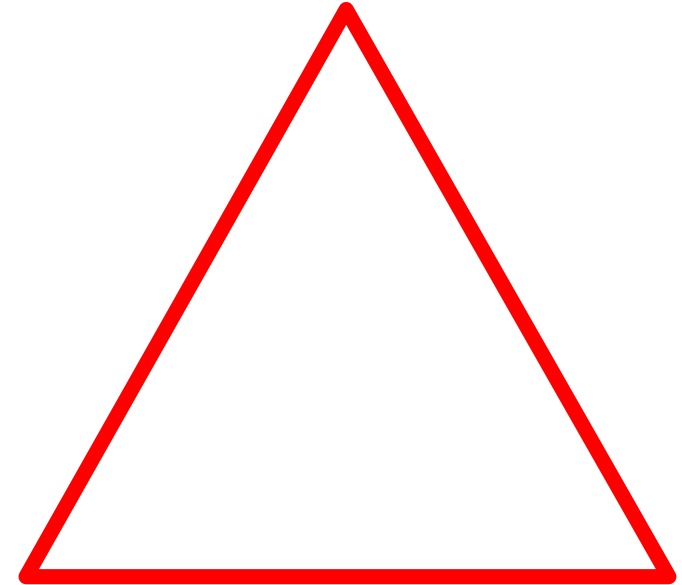
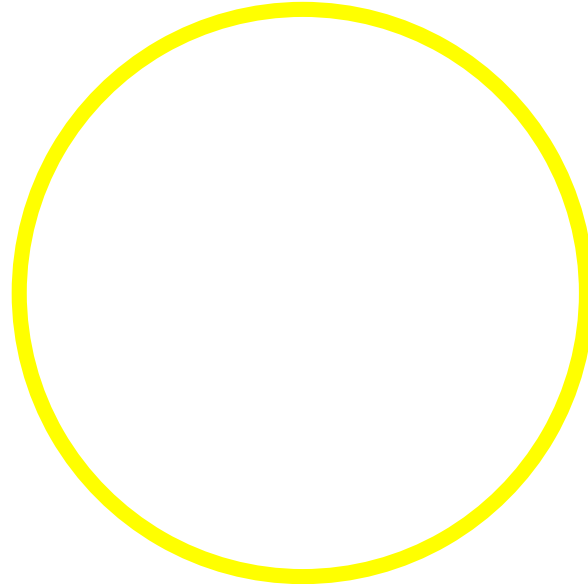
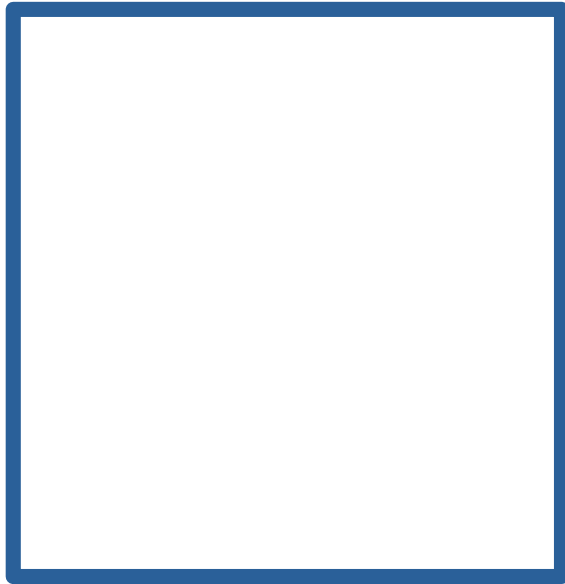


Explorer les formes et grandeurs

→ les ronds, carrés et triangles

Tri les formes de la bonne couleur en les rangeant dans leur maison respective.

PS

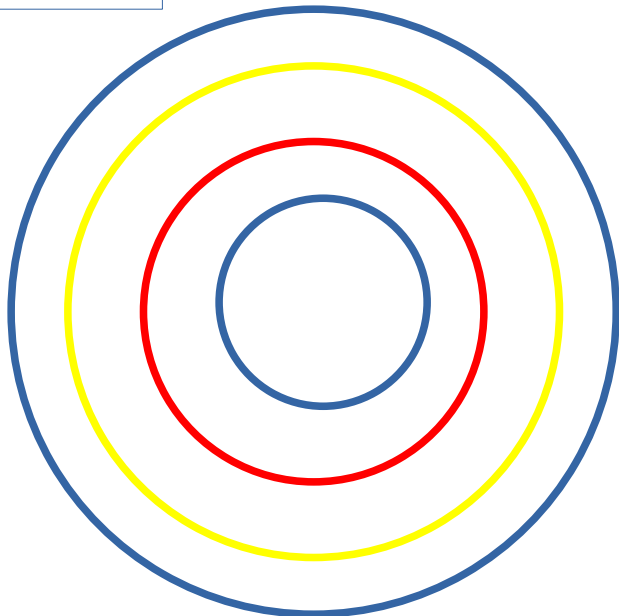


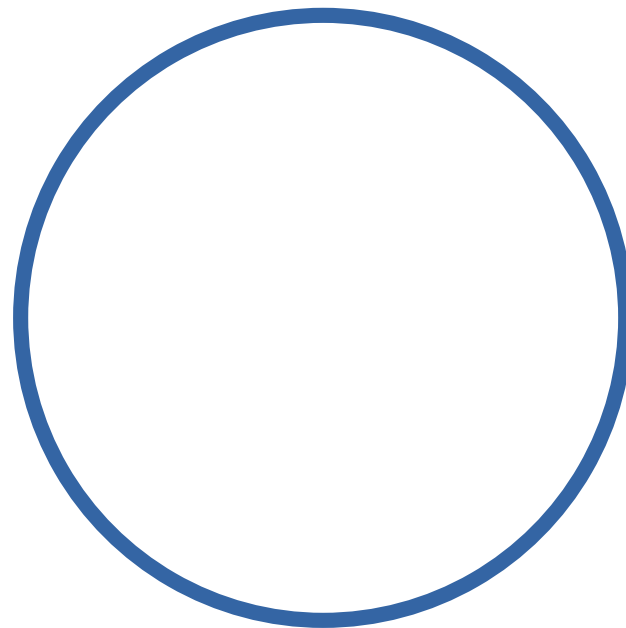
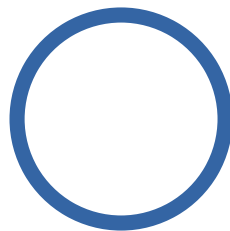
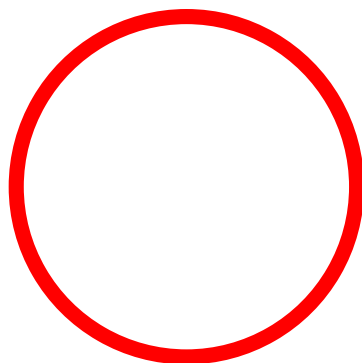
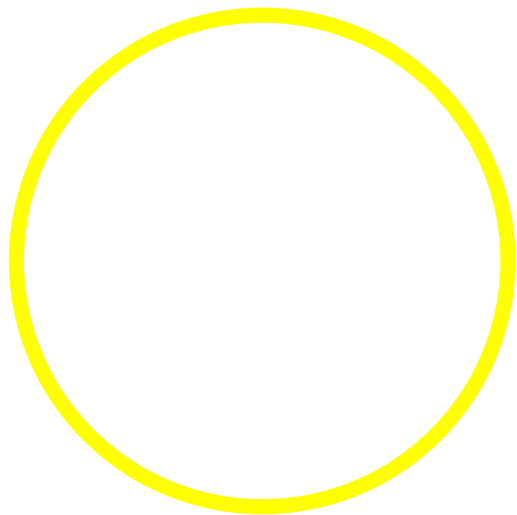


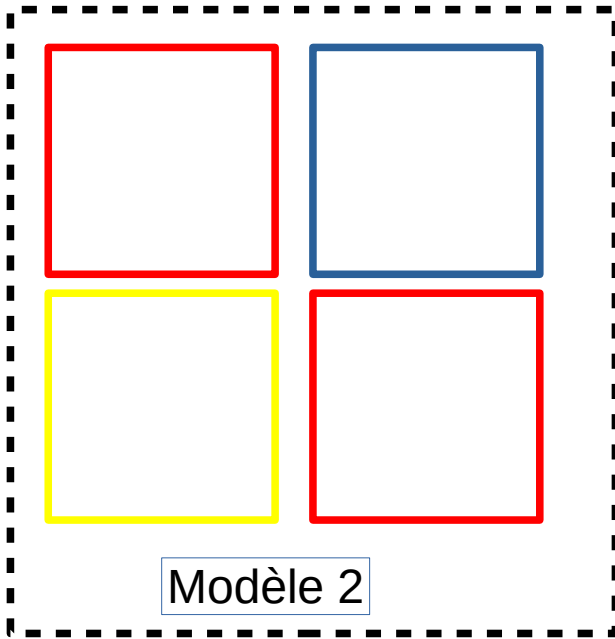
Explorer des formes :
→ reconnaître quelques formes planes
Reproduire un assemblage à partir d'un modèle.

PS

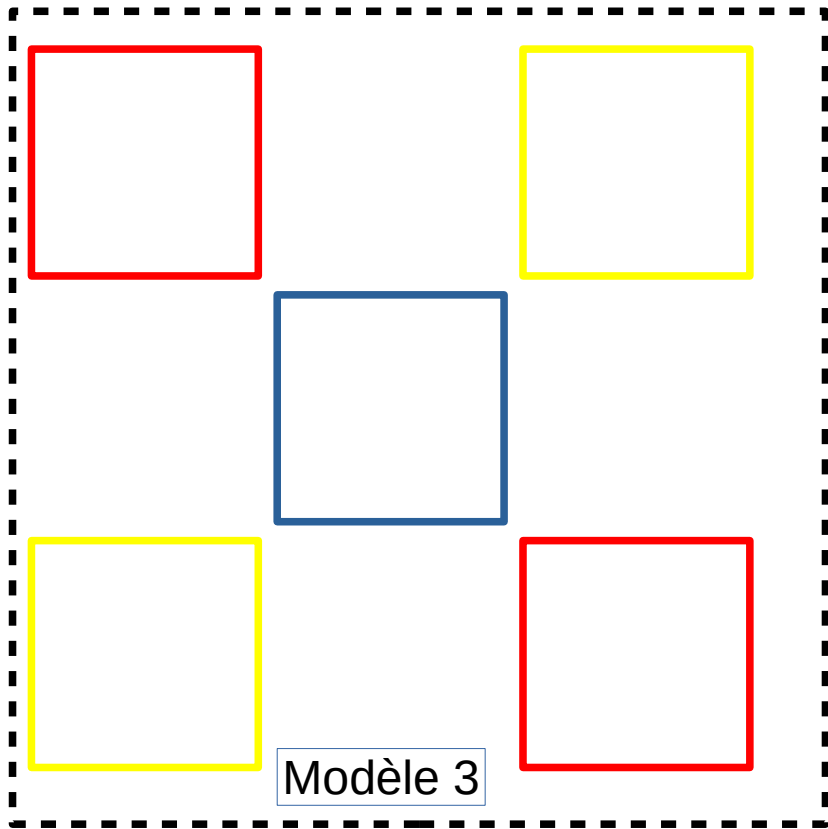
Modèle 1



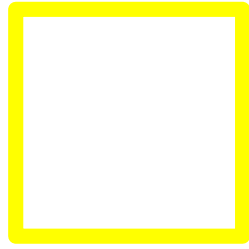
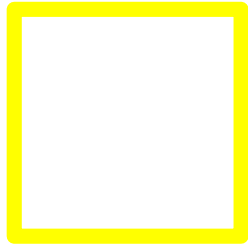
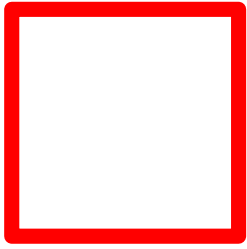
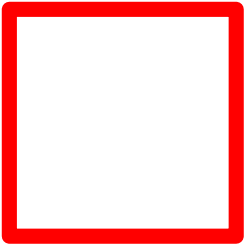




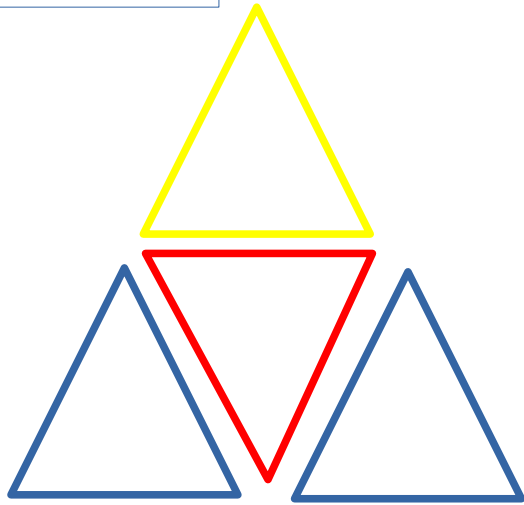
Modèle 2



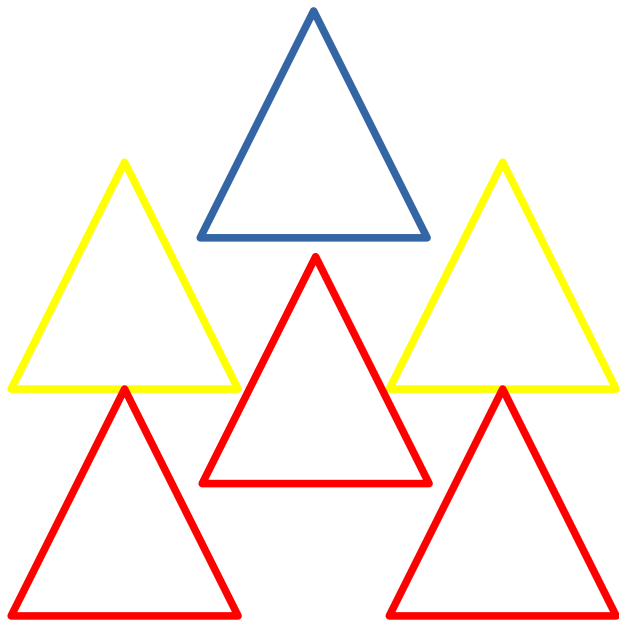
Modèle 3

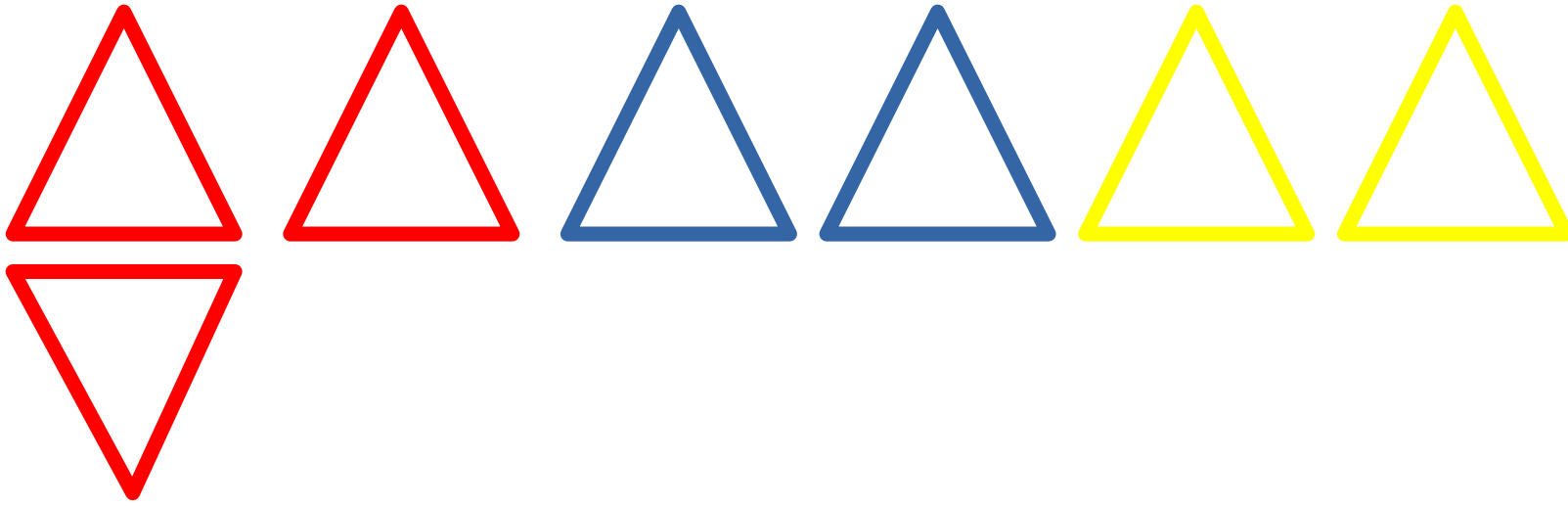


Modèle 4



Modèle 5







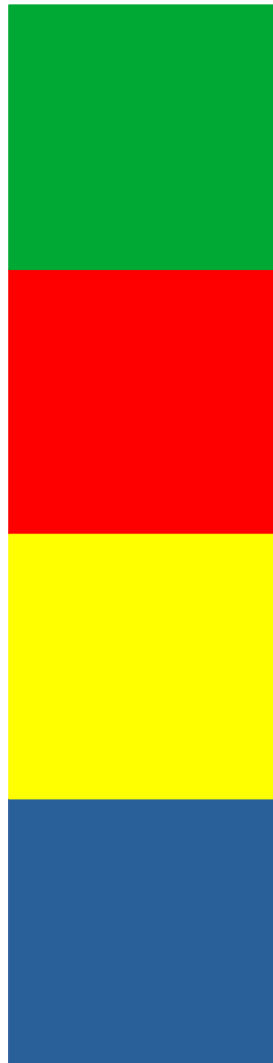
Explorer des formes :

→ reconnaître quelques formes planes

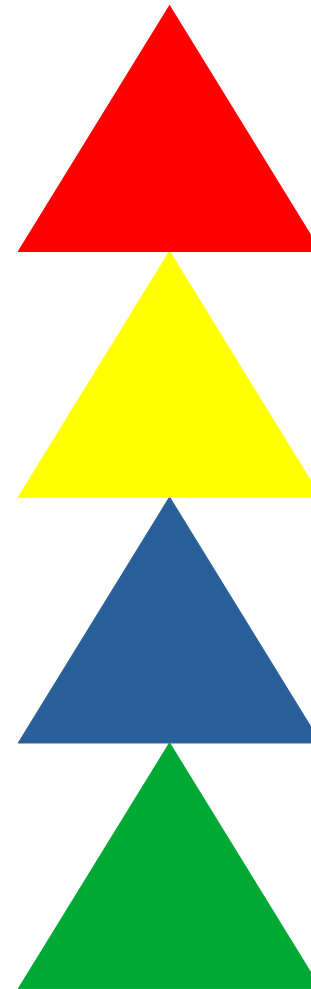
Reproduire un assemblage à partir d'un modèle. (utiliser des gommettes ou formes découpées par l'Atsem)

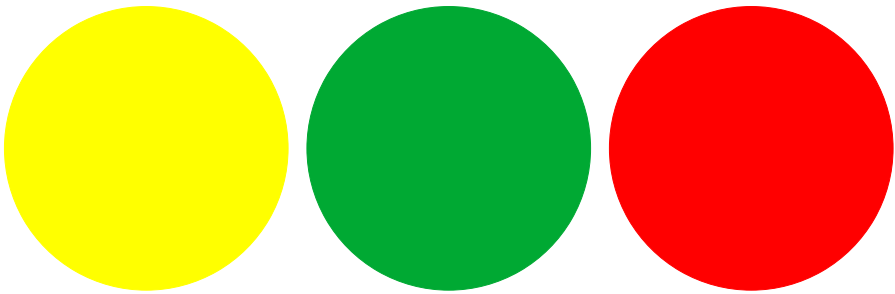
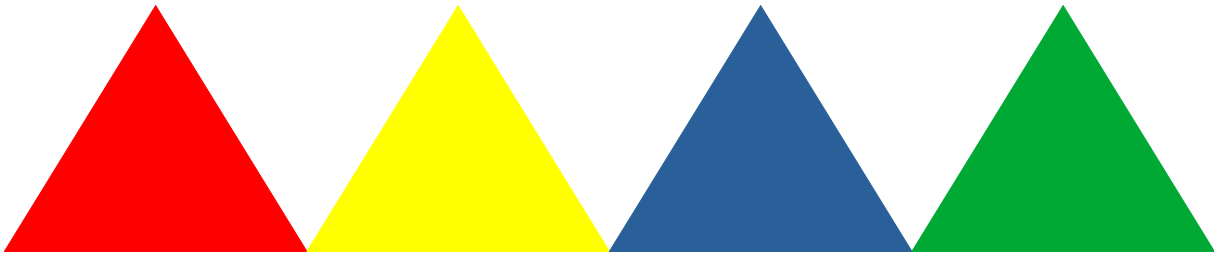
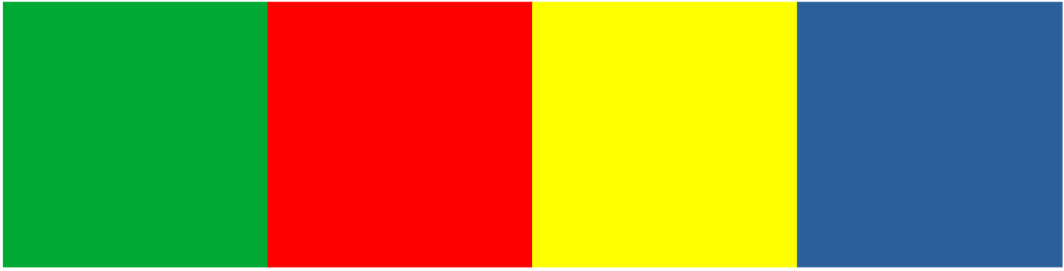
PS

Modèle 1

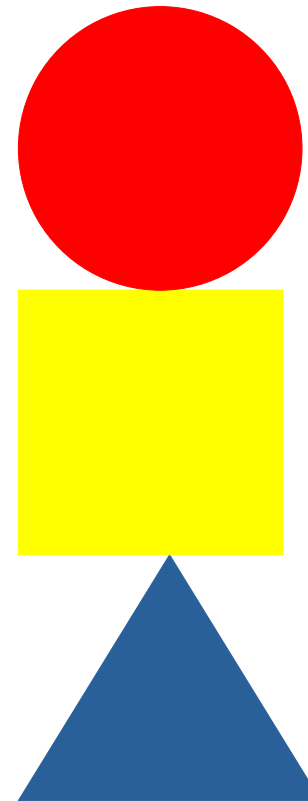
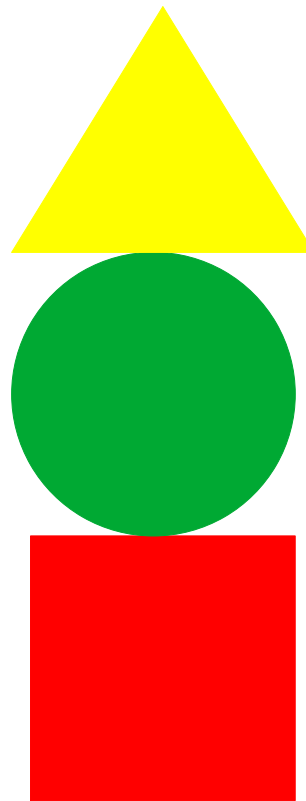
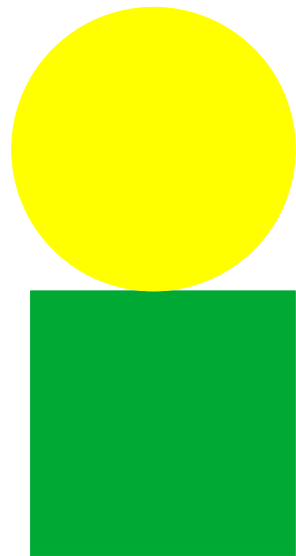
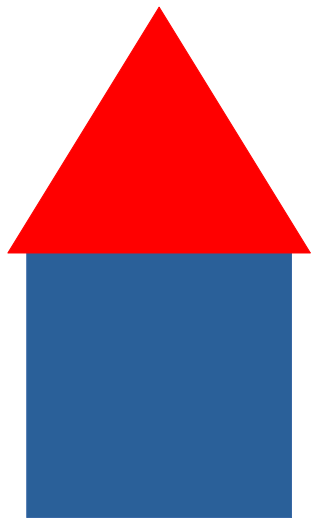


Modèle 2





Modèles 3





Explorer des formes :
→ reconnaître quelques formes planes
Continuer un algorithme(avec des gommettes)

PS

Modèle 1



Modèle 2





Explorer des formes et les grandeurs

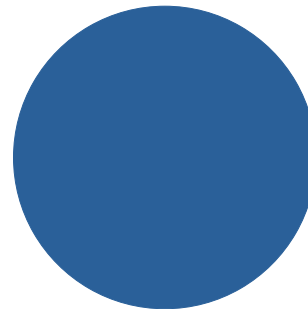
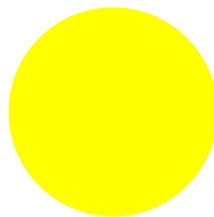
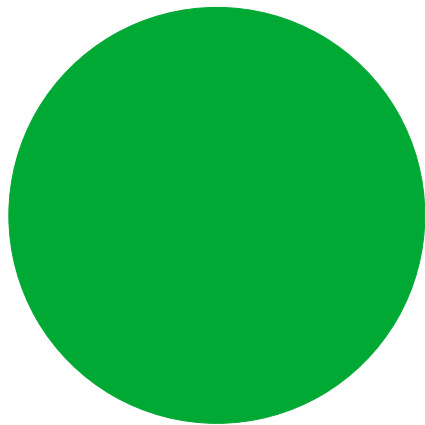
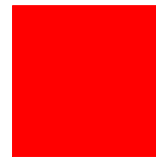
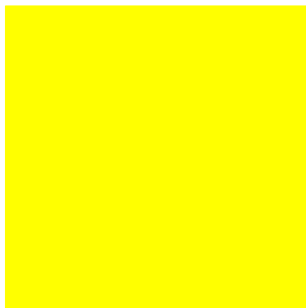
→ reconnaître quelques formes planes

Place les ronds du plus petit au plus grand et les carrés du plus grand au plus petit

PS



Gommettes ou découpage par l'Atsem



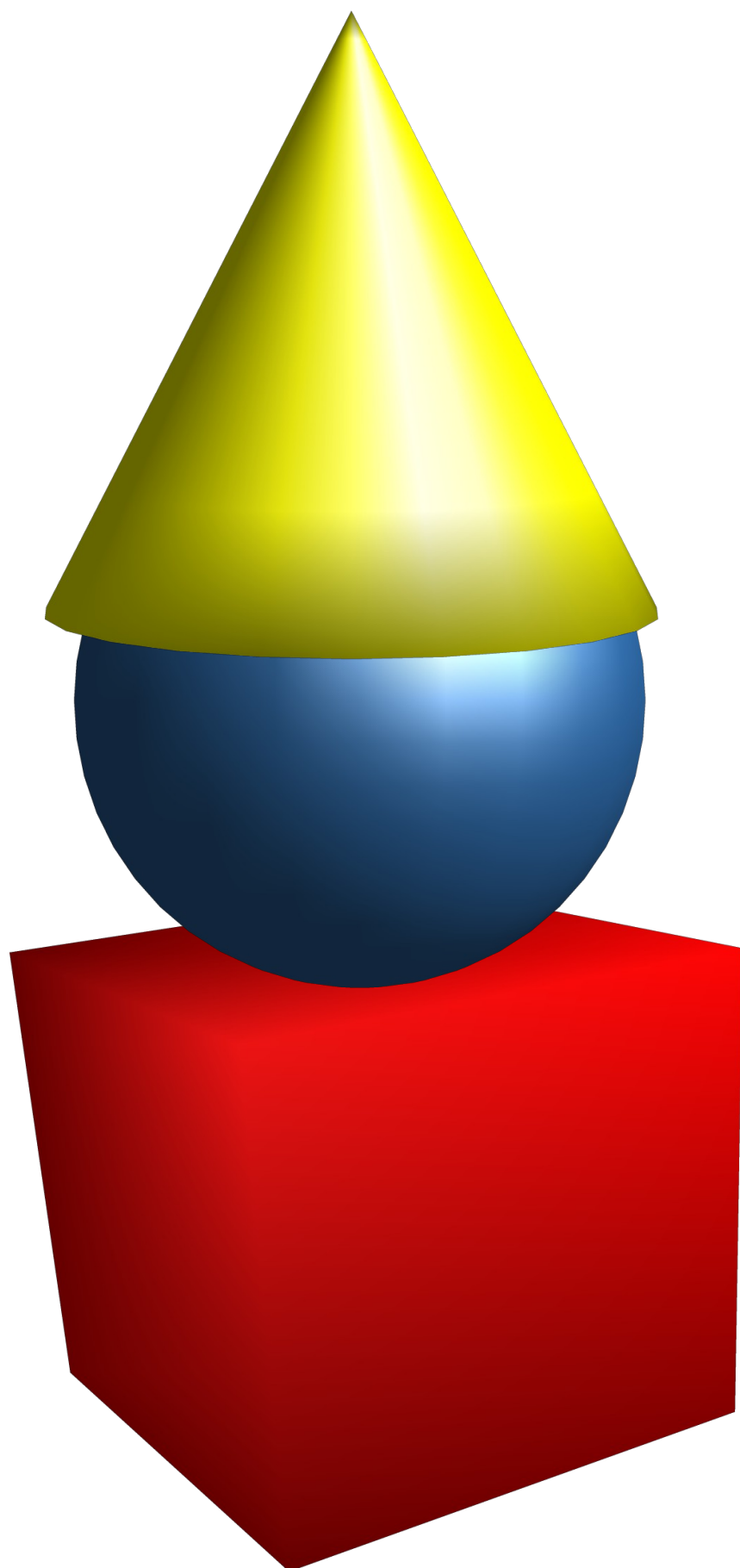


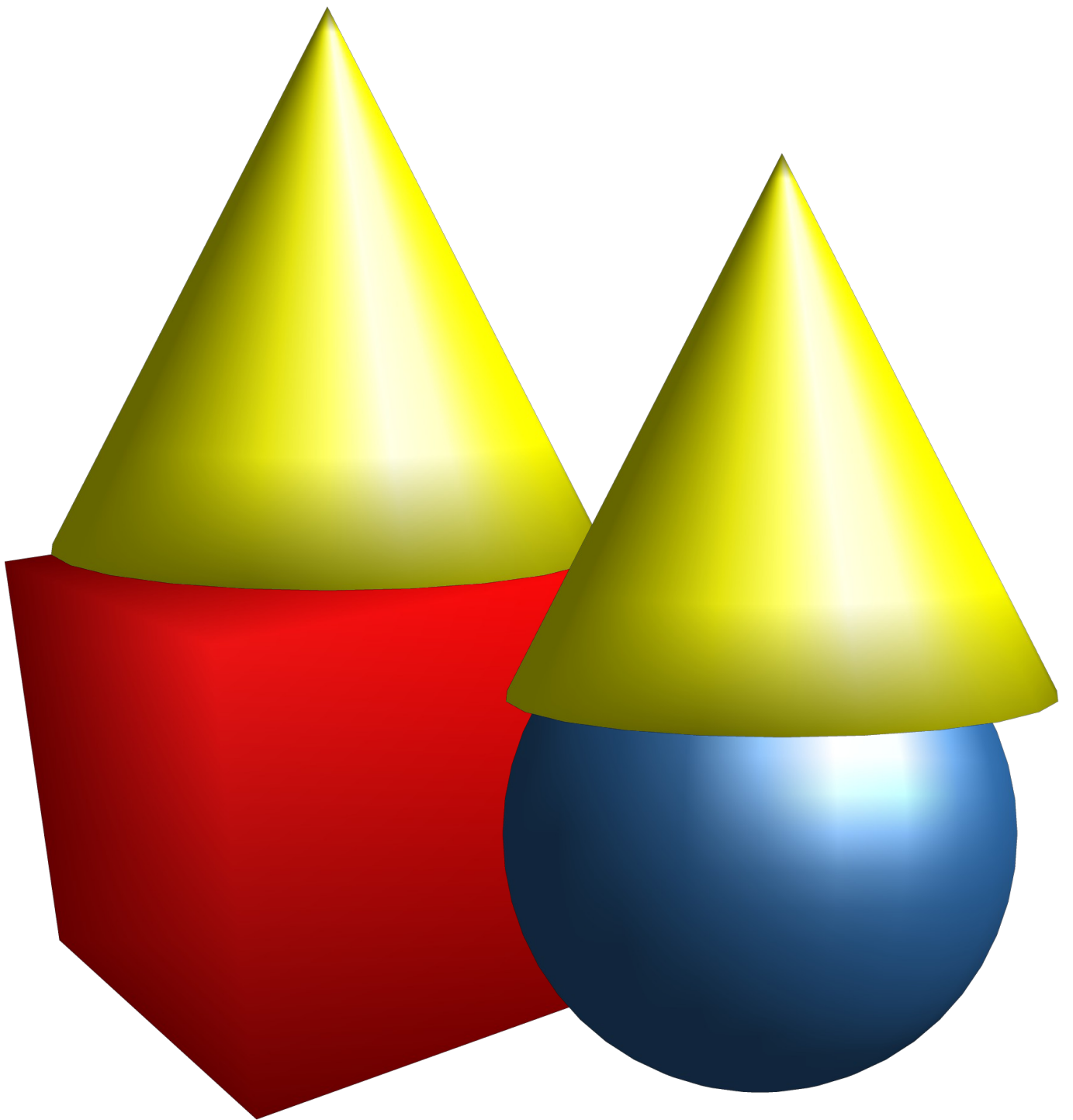
Explorer des formes :

→ reconnaître quelques solides

Reproduire un assemblage à partir d'un modèle.

PS/MS







Explorer des formes ; se structurer dans l'espace.
→ remplir un quadrillage
Reproduire un quadrillage à partir d'un modèle.

MS/GS

modèle

