

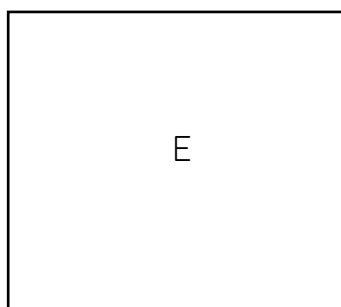
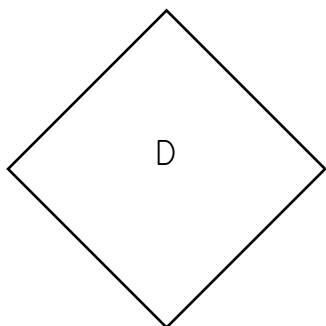
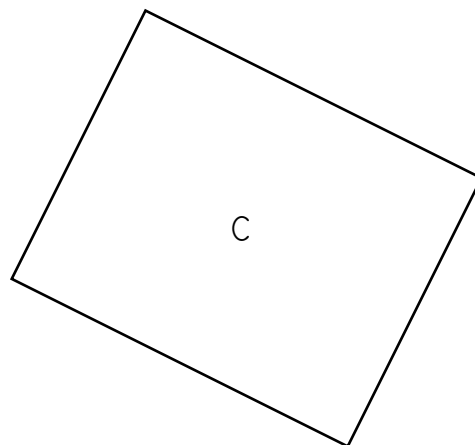
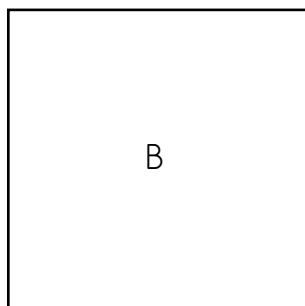
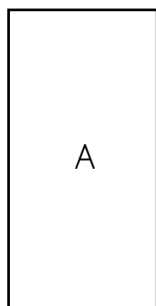
# Matériel 37 Jeu de Lucky Luke

## Reconnaitre des carrés plus vite que son ombre

Séance 1



Indique les figures qui sont des carrés.

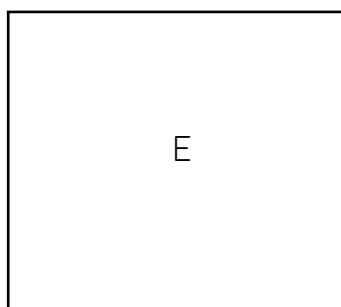
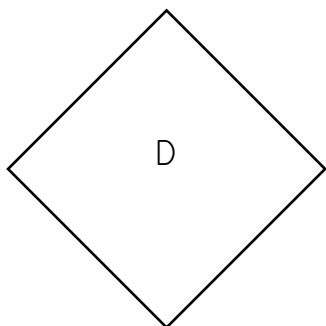
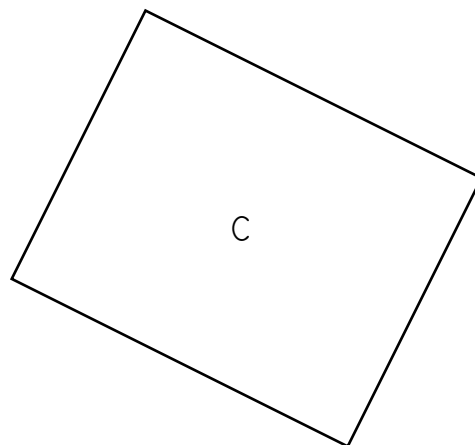
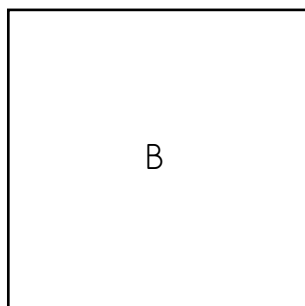
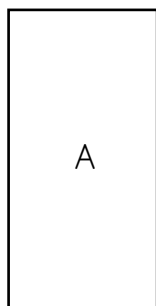


# Matériel 37 Jeu de Lucky Luke

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Séance 1

Indique les figures qui sont des carrés.

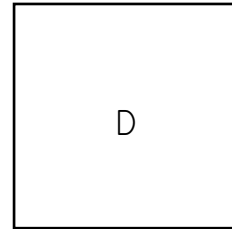
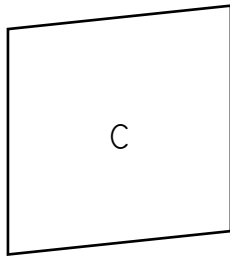
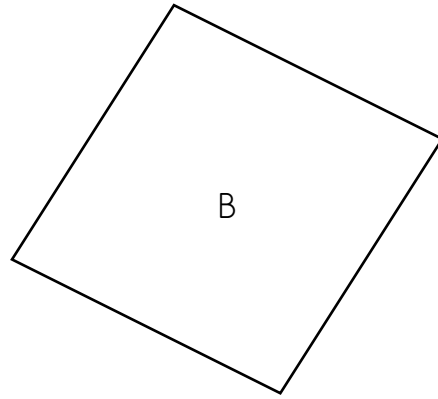
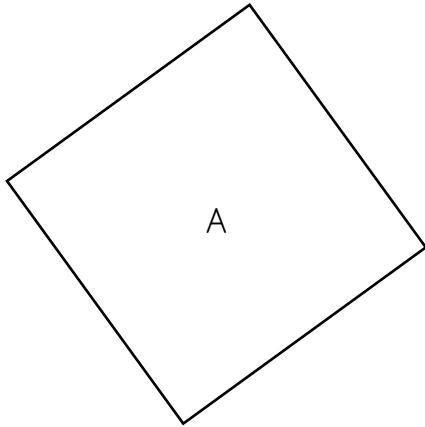


Matériel 37 **Jeu de Lucky Luke**  
**Reconnaitre des carrés plus vite que son ombre**

Séance 3



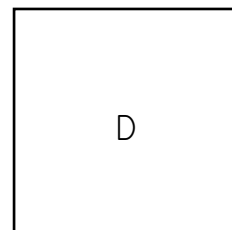
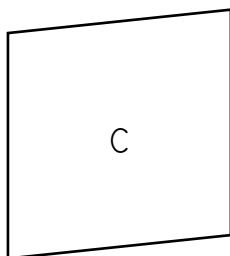
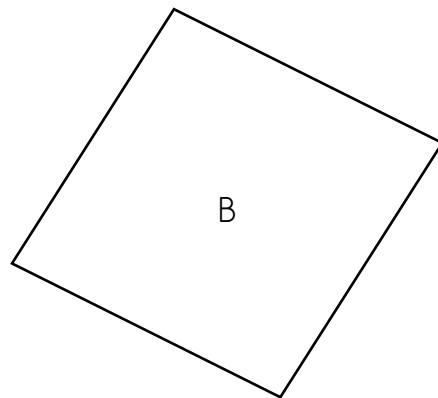
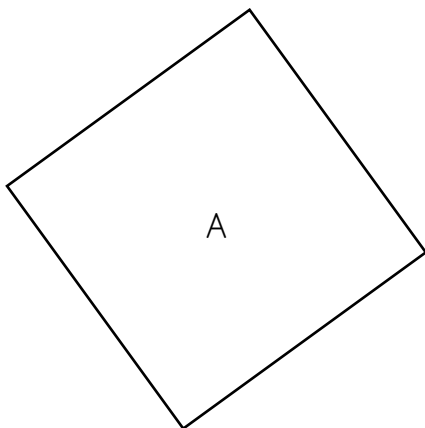
Indique les figures qui sont des carrés.



Matériel 37 **Jeu de Lucky Luke**  
**Reconnaitre des carrés plus vite que son ombre**

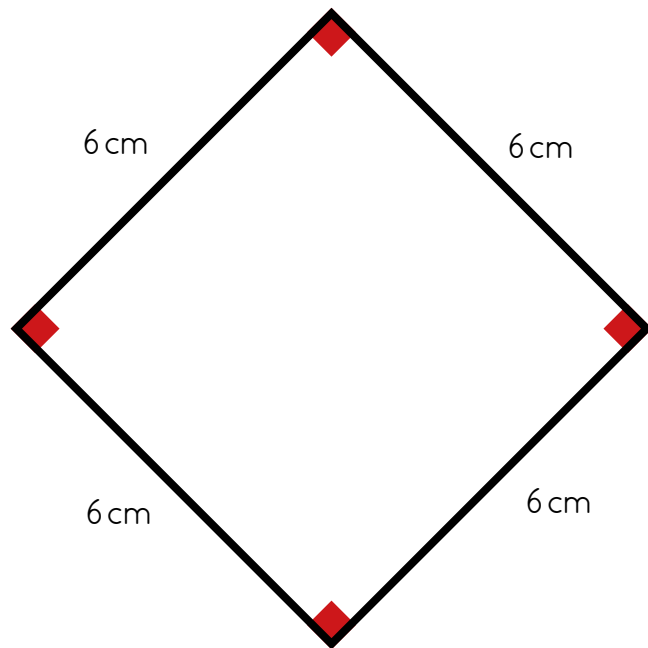
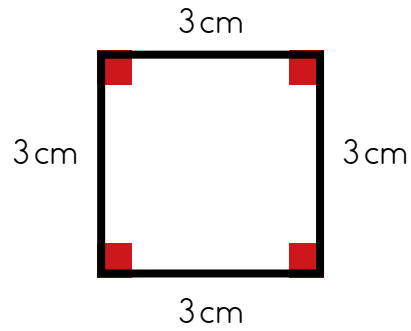
Séance 3

Indique les figures qui sont des carrés.

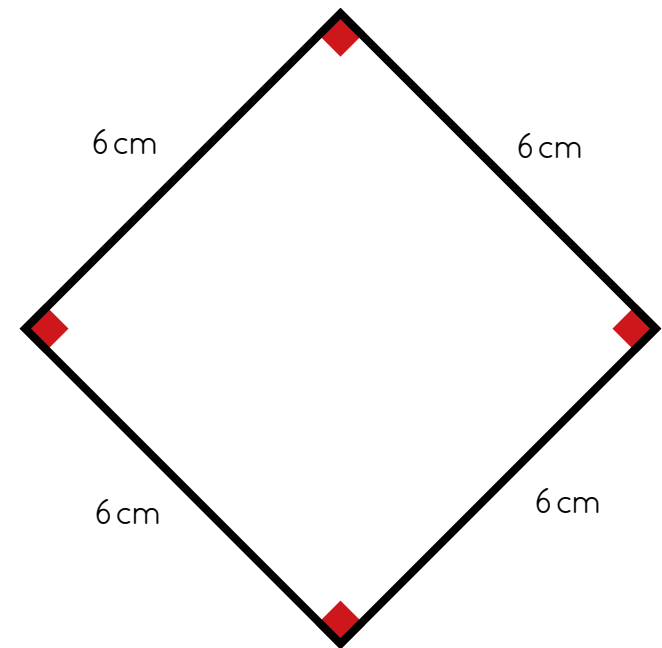
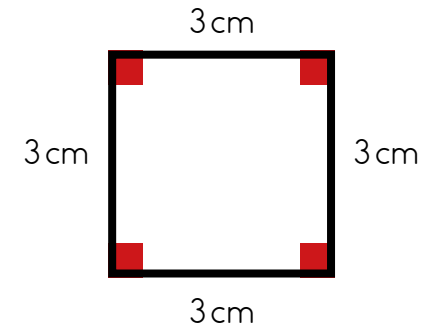




**Un carré** a ses  
**4 côtés de même longueur**  
ET  
**4 angles droits.**

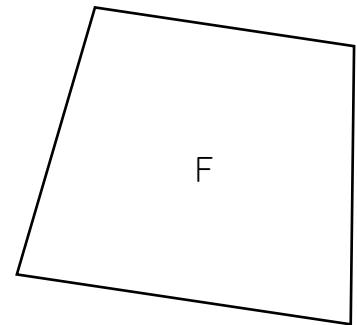
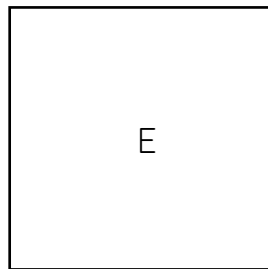
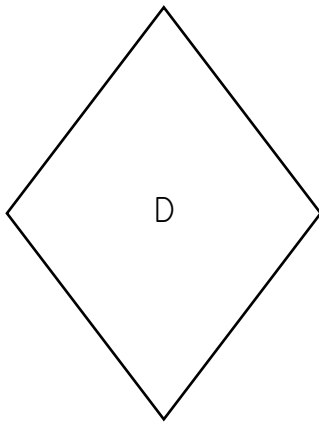
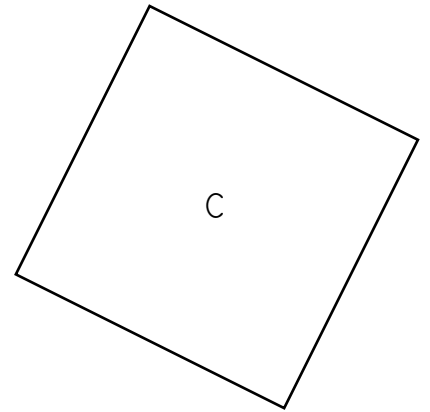
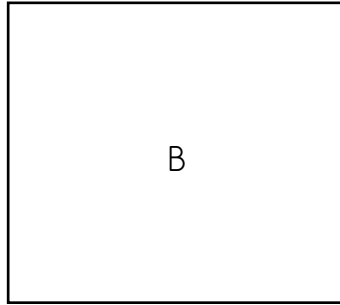
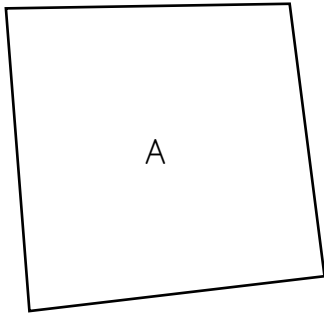


**Un carré** a ses  
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ET  
**4 angles droits.**





Indique les figures qui sont des carrés.



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