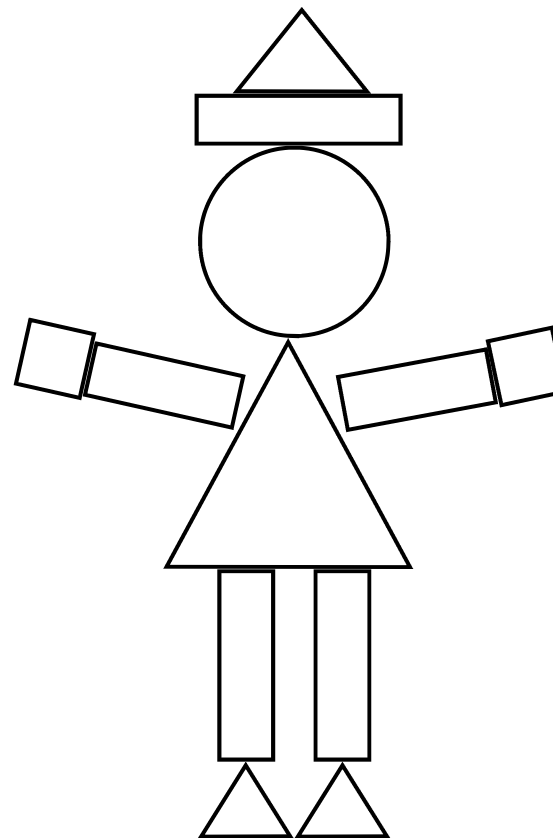
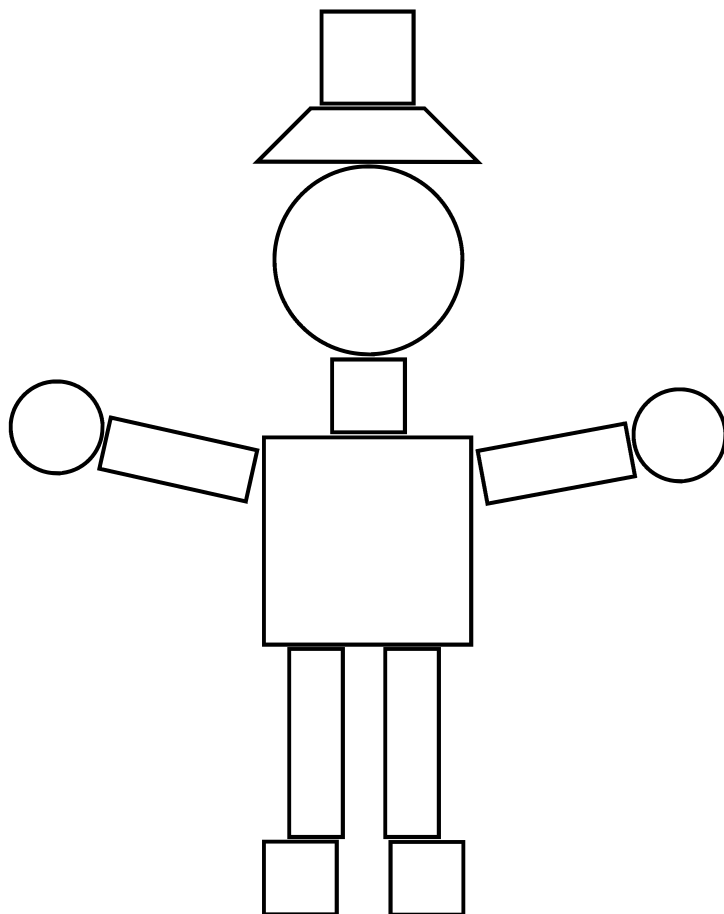


GS / Objectif: Reconnaître le rectangle.

Consigne: Colorie en rouge tous les rectangles.

Date:

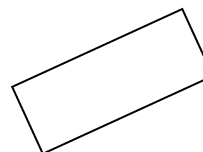
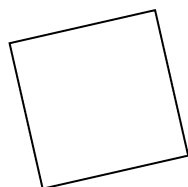
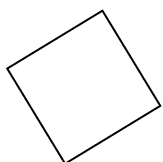
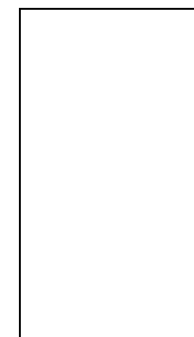
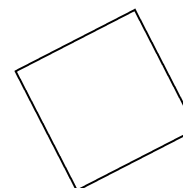
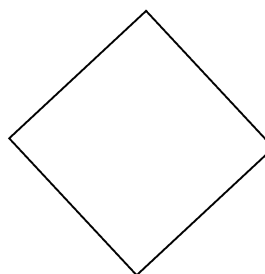
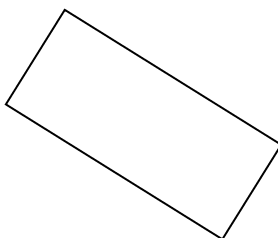
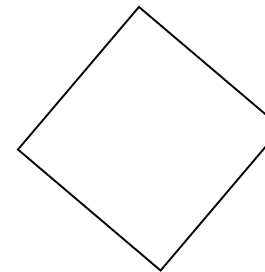
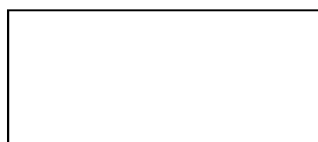
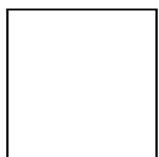


Prénom:

GS / Objectif: Reconnaître le carré et le rectangle.

Consigne: Colorie en rouge tous les carrés et en vert les rectangles.

Date:

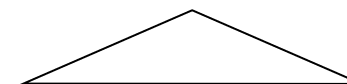
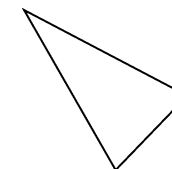
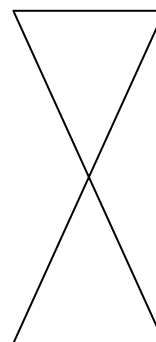
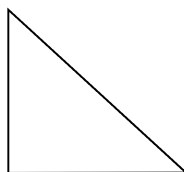
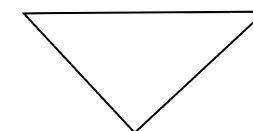
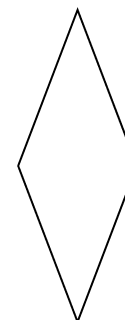
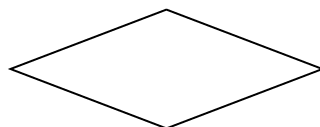
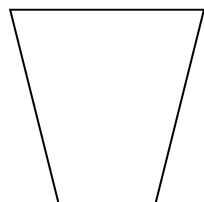
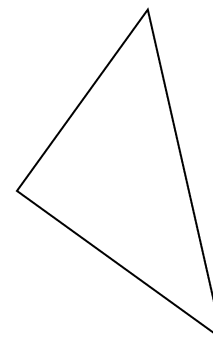
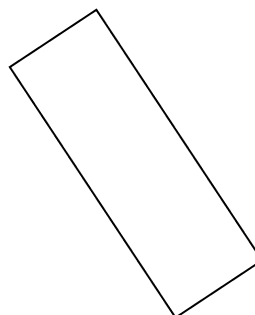
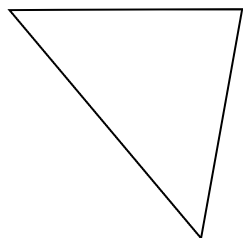
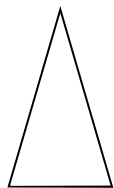


Prénom:

GS / Objectif: Reconnaître le triangle.

Consigne: Colorie en bleu tous les triangles.

Date:

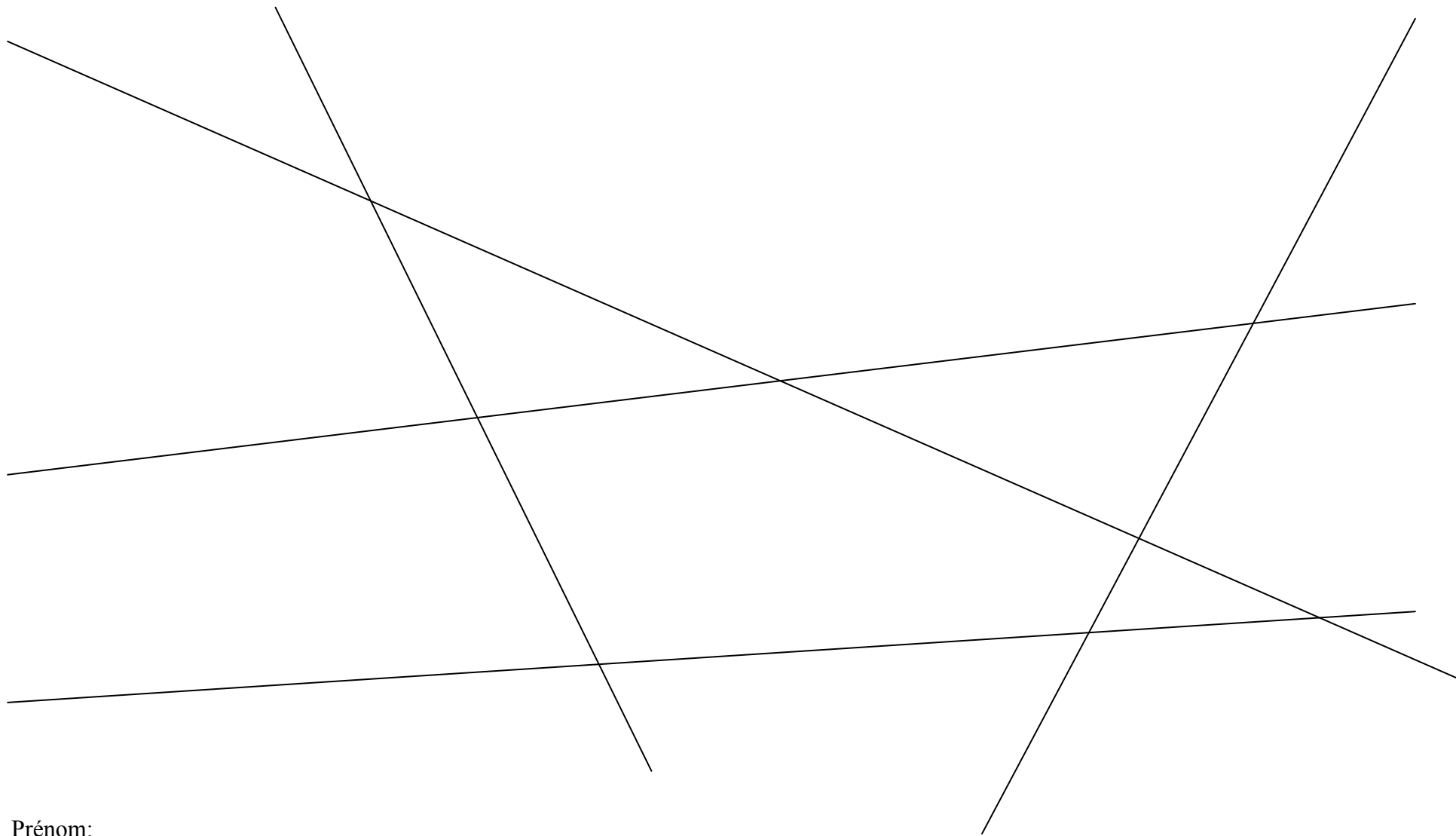


Prénom:

GS / Objectif: Reconnaître le triangle.

Consigne: Ces lignes droites se croisent et délimitent des figures. Retrouve les 3 triangles et colorie les.

Date:

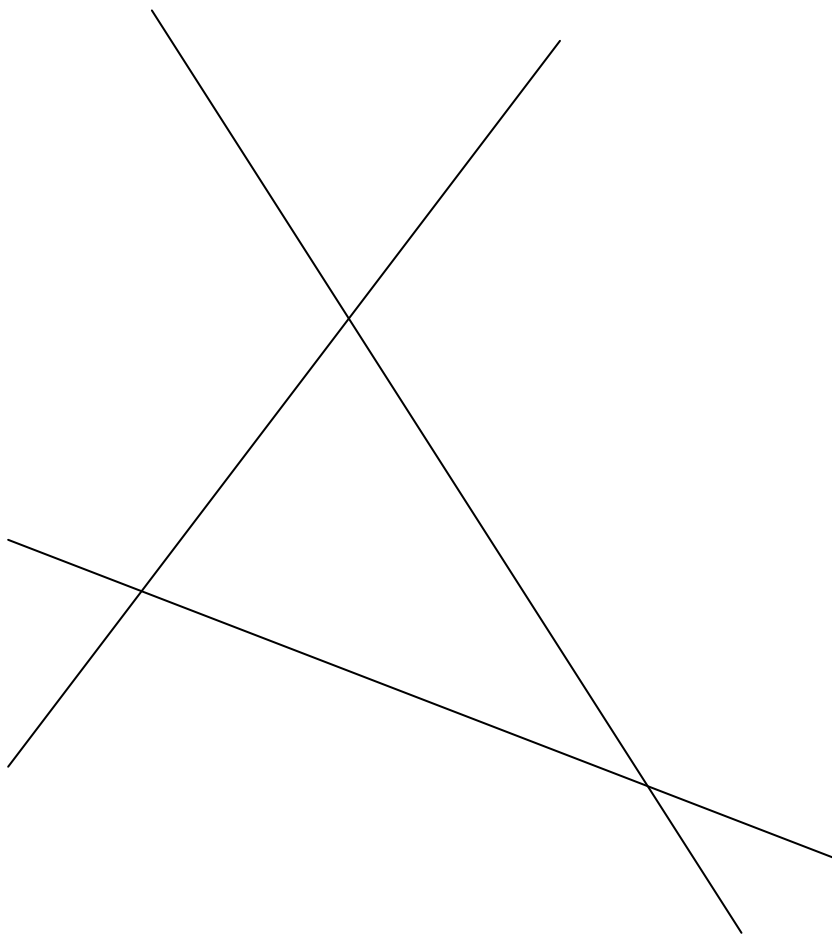


Prénom:

GS / Objectif: Tracer un triangle.

Consigne: Comme le modèle, trace 3 lignes sécantes pour former un triangle en te servant d'une règle

Date:

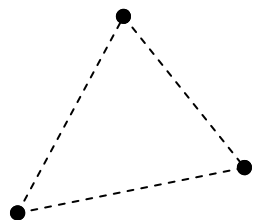


Prénom:

GS / Objectif: tracer le triangle.

Consigne: Place sur ta feuille 3 points non alignés. Puis relie les par un trait pour former un triangle.

Date:

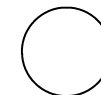
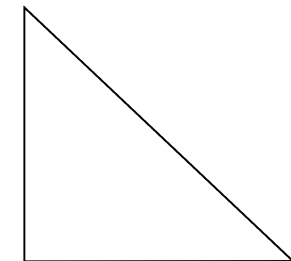
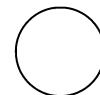
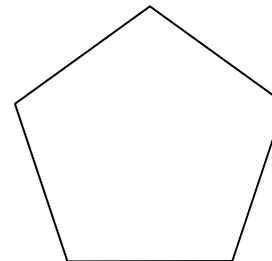
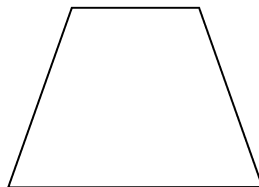
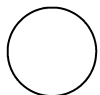
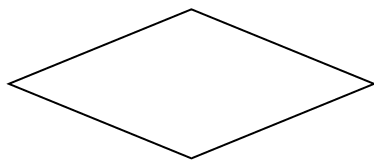
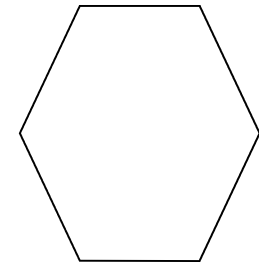
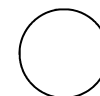
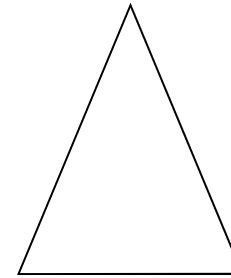
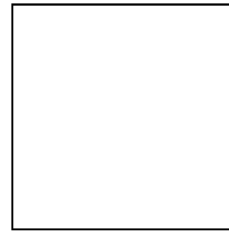
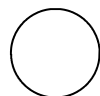
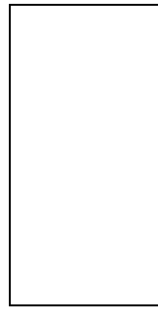
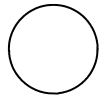


Prénom:

GS / Objectif: Reconnaître les quadrilatères.

Date:

Consigne: Compte le nombre de côtés pour chacune des figures géométriques.  
Écris ensuite le résultat dans l'étiquette ronde. Tu colorieras toutes les formes ayant 4 côtés: ce sont des quadrilatères.

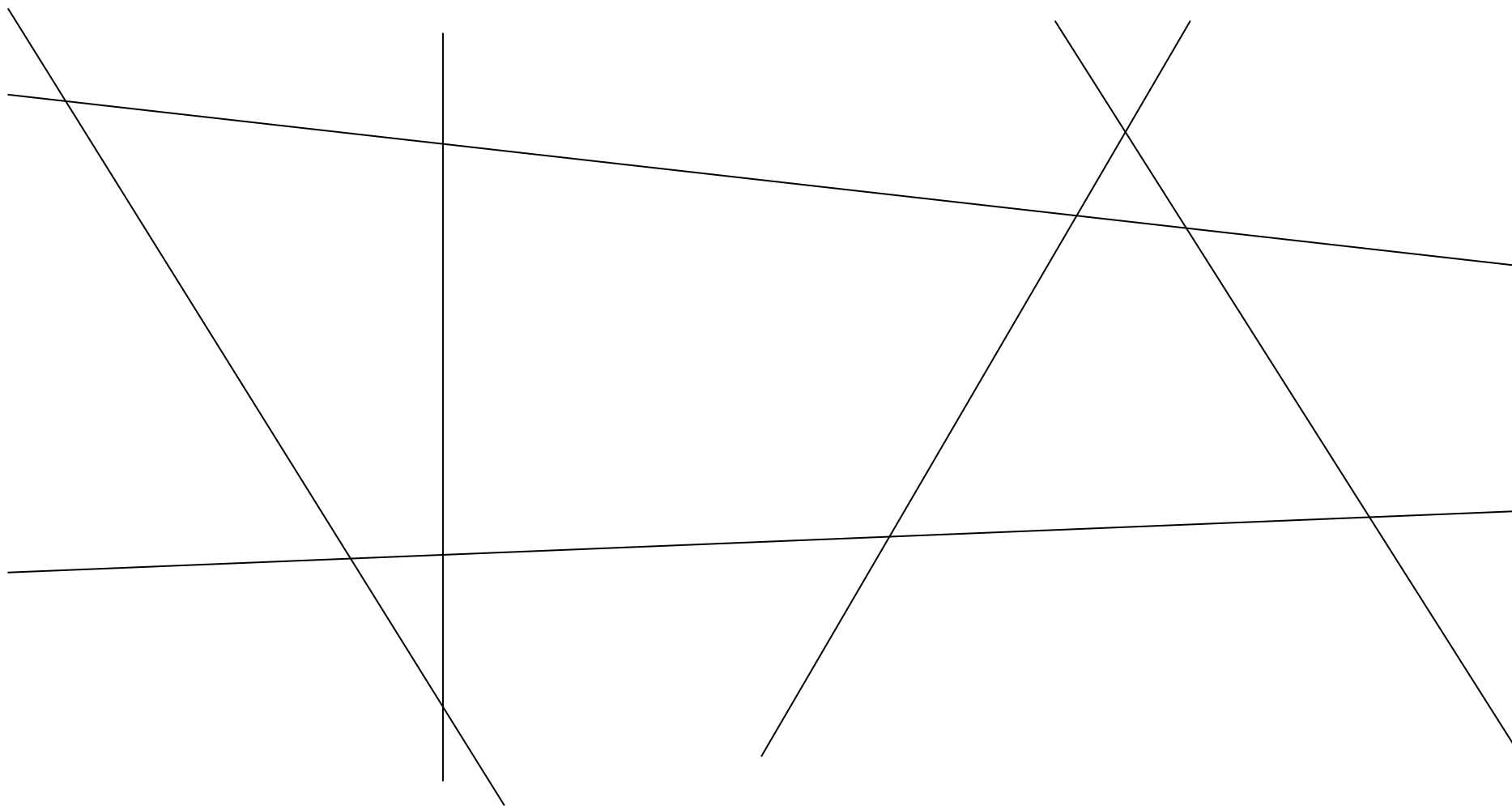


Prénom: \_\_\_\_\_

GS / Objectif: Reconnaître le quadrilatère.

Consigne: Ces lignes droites se croisent et délimitent des figures. Retrouve les 3 quadrilatères et colorie les.

Date:



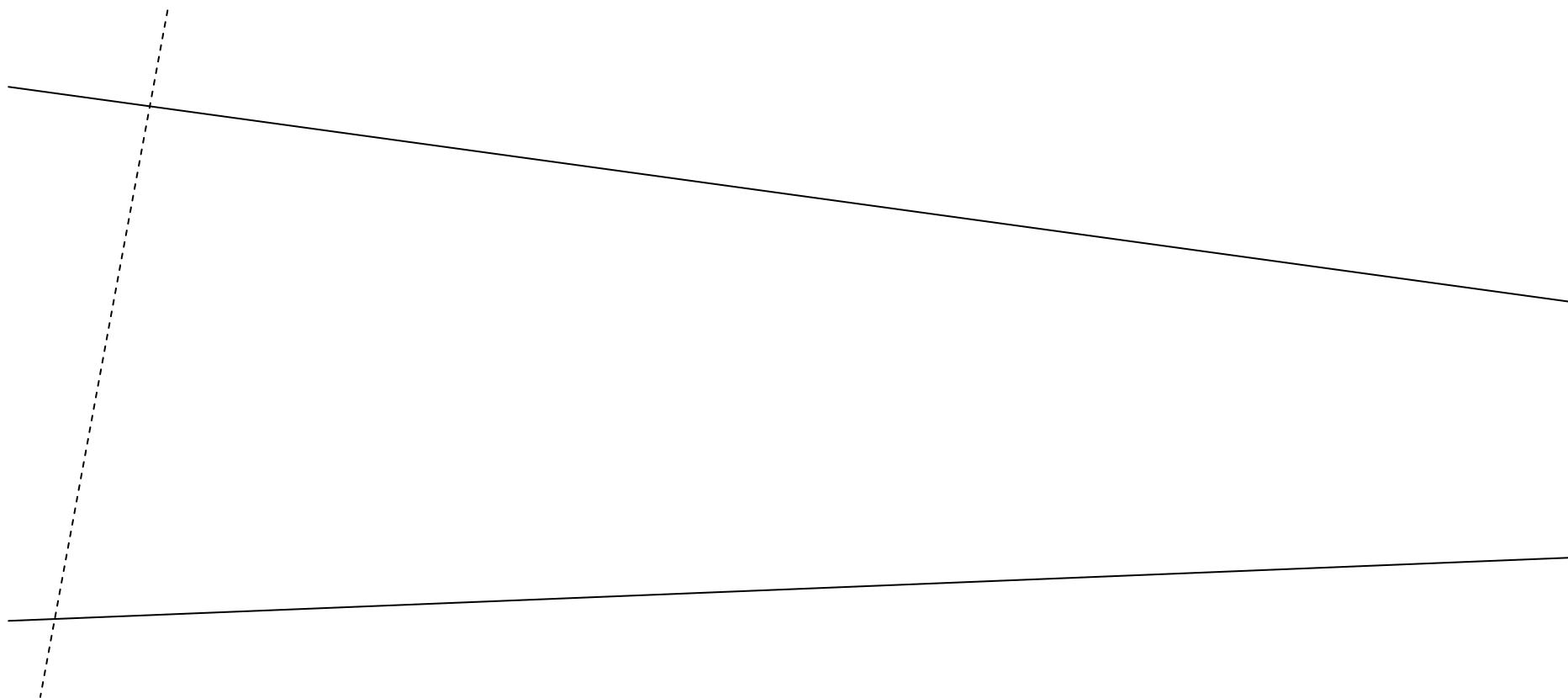
Prénom:



GS / Objectif: Tracer des quadrilatères.

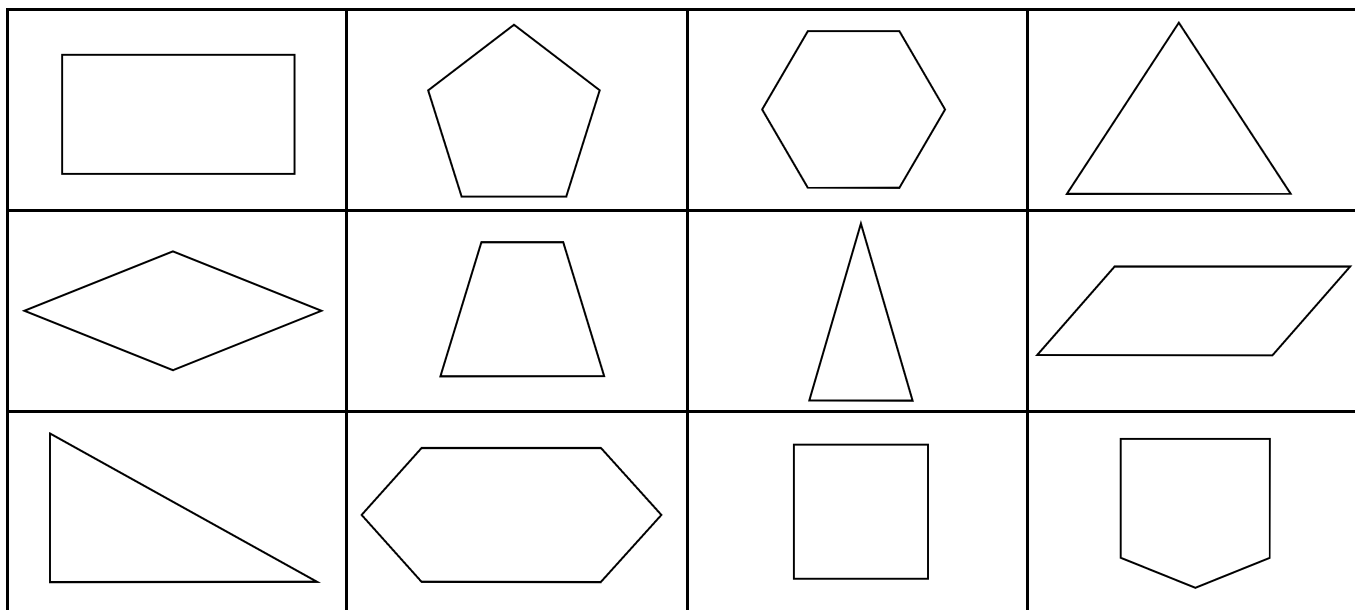
Consigne: Avec une règle, tu dessineras plusieurs lignes verticales comme le modèle en pointillés. Tu colorieras ensuite les quadrilatères obtenus.

Date:



Prénom:

Etiquettes à découper pour l'exercice suivant.



GS / Objectif: Trier des formes géométriques.

Consigne: Suivant le nombre de côtés, colle les figures dans le tableau.

Date:
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3	4	5	6

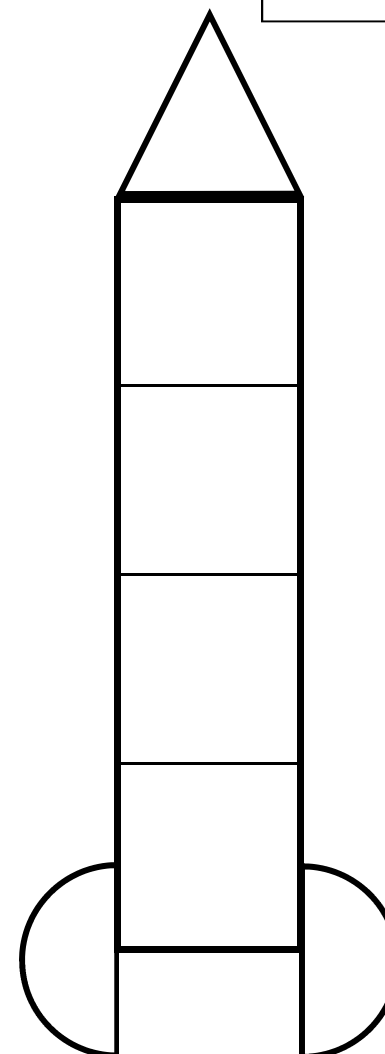
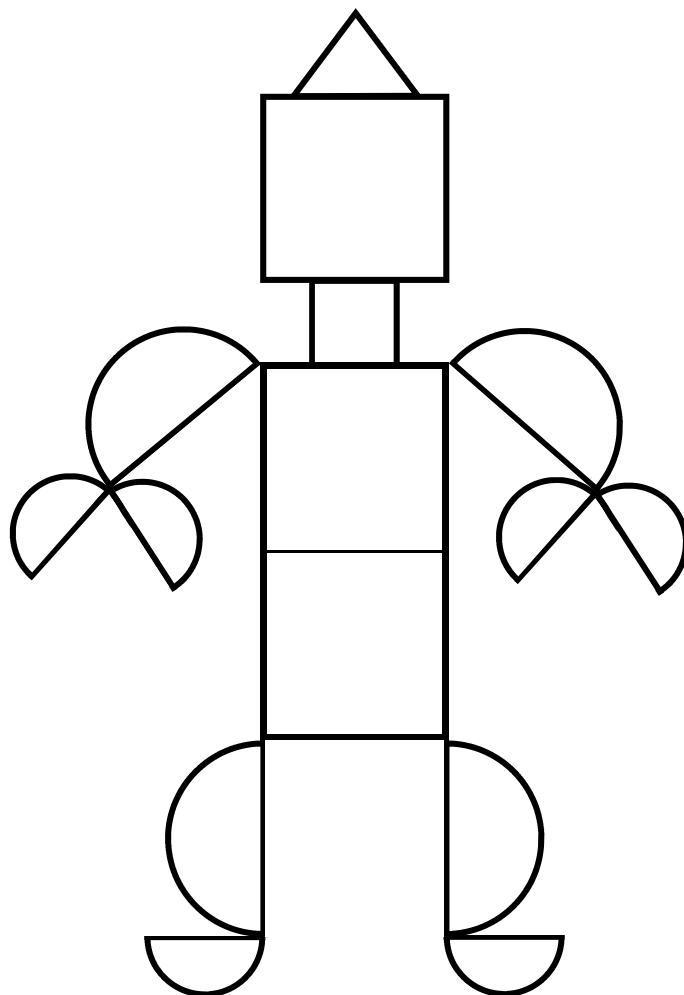
Prénom:

GS / Objectif: Coder et décoder.

Consigne: Colorie les formes géométriques suivant le code du tableau..

Date:

	vert
	jaune
	rouge



Prénom: \_\_\_\_\_