

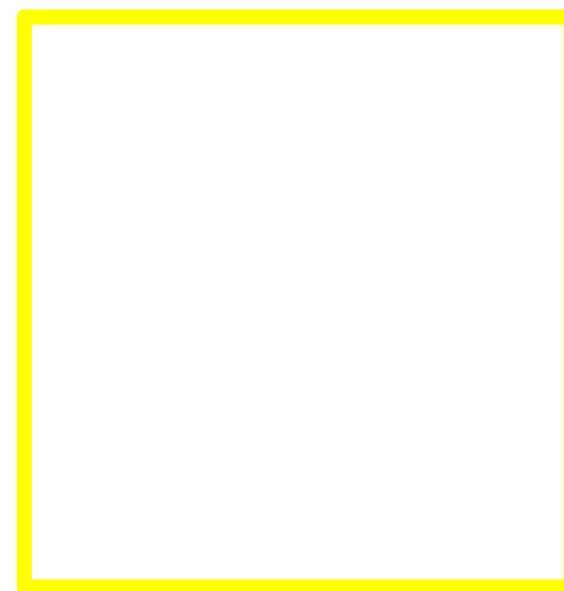
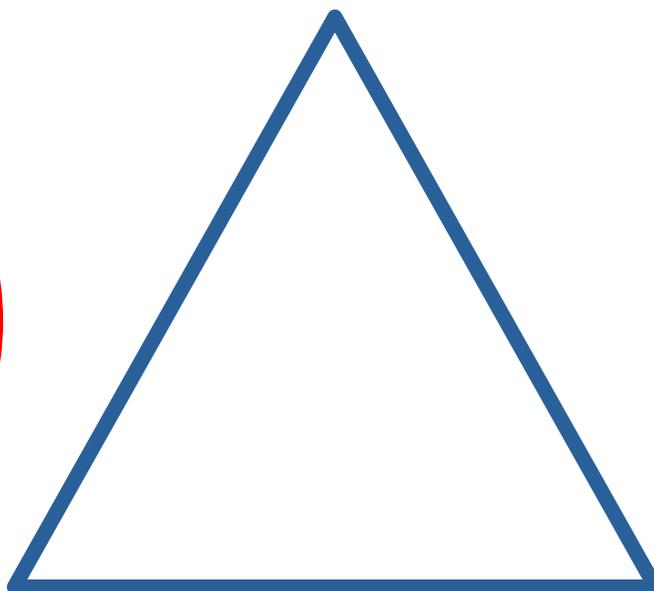
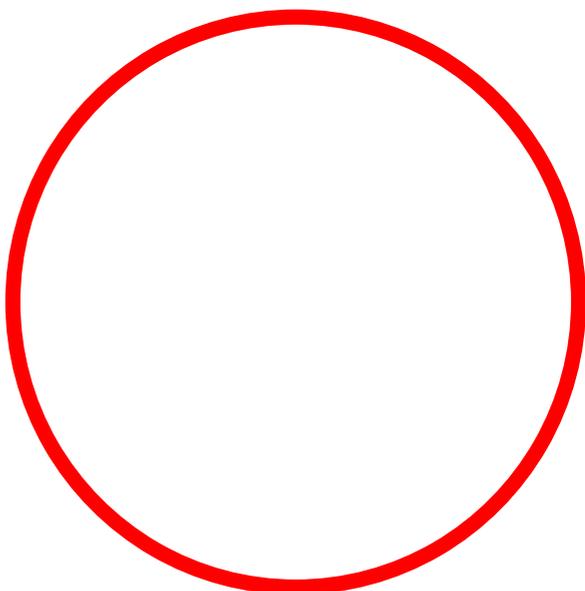
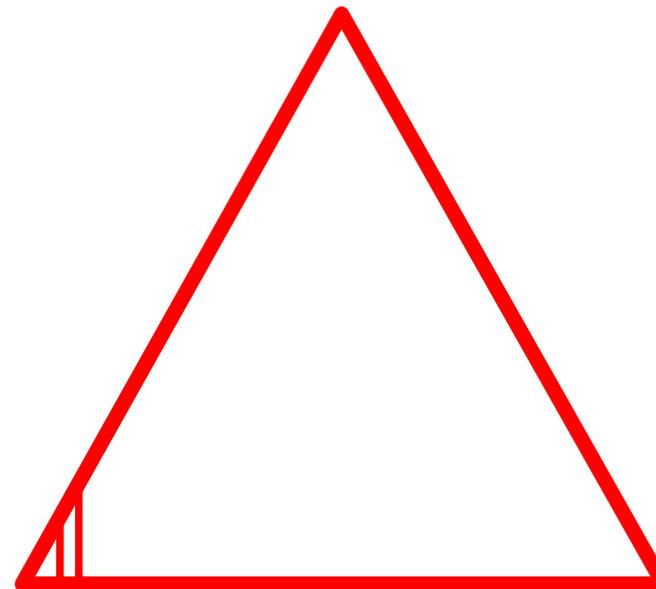
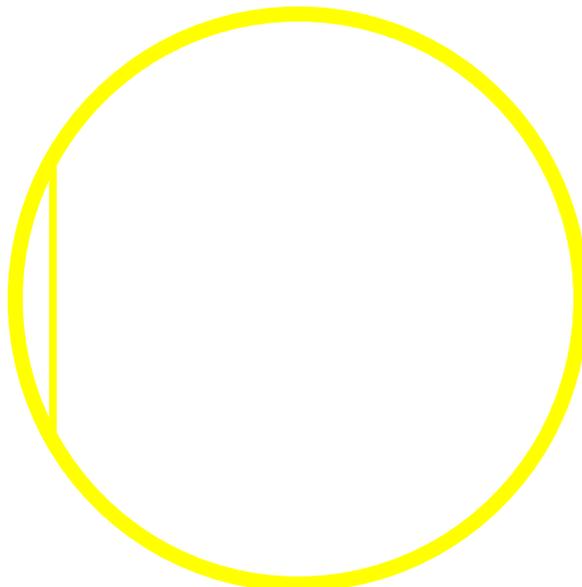
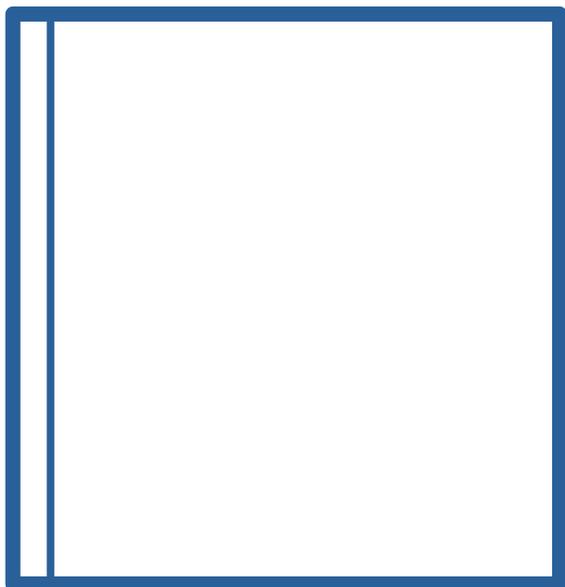


Découverte de l'écrit : les gestes de l'écriture

→ les verticales

Trace des traits verticaux dans les formes géométriques : feutres.

MS



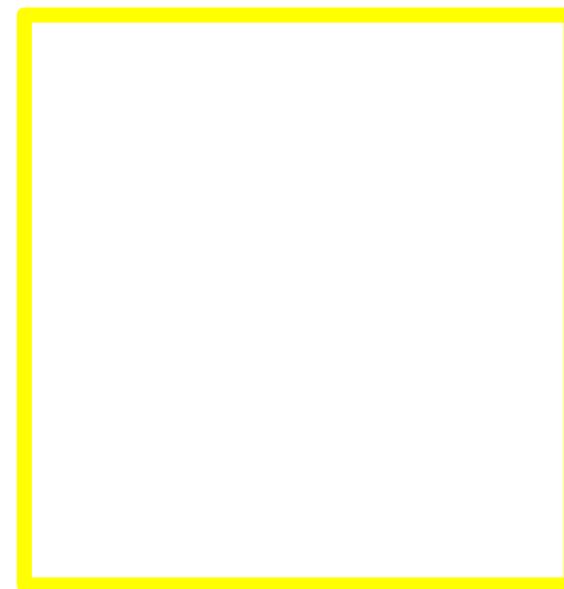
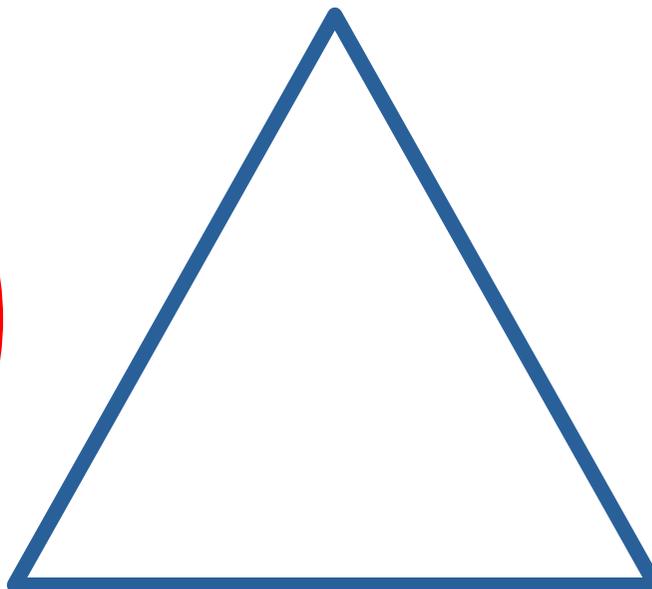
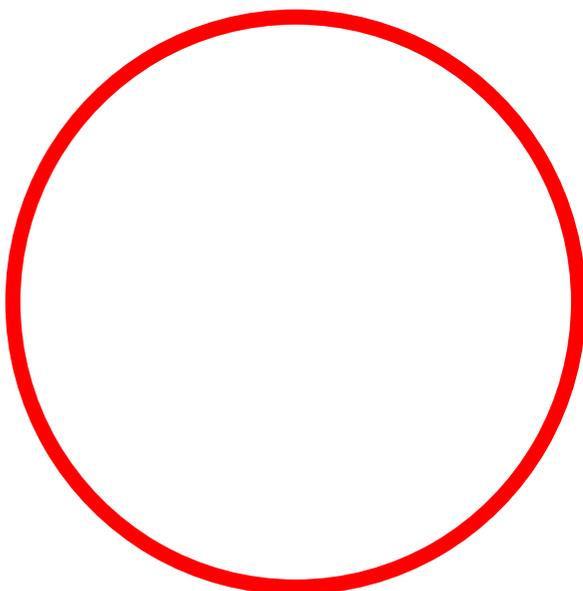
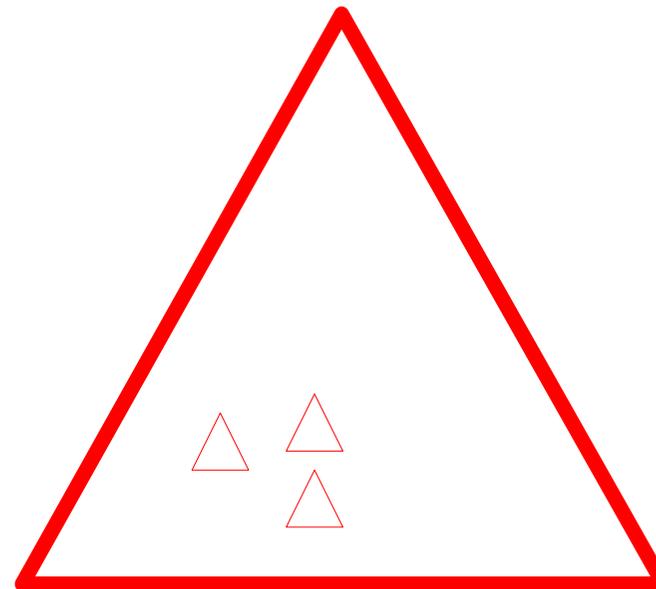
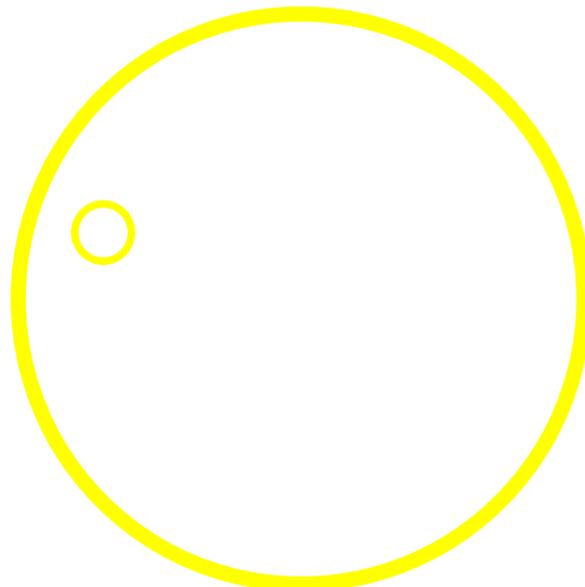
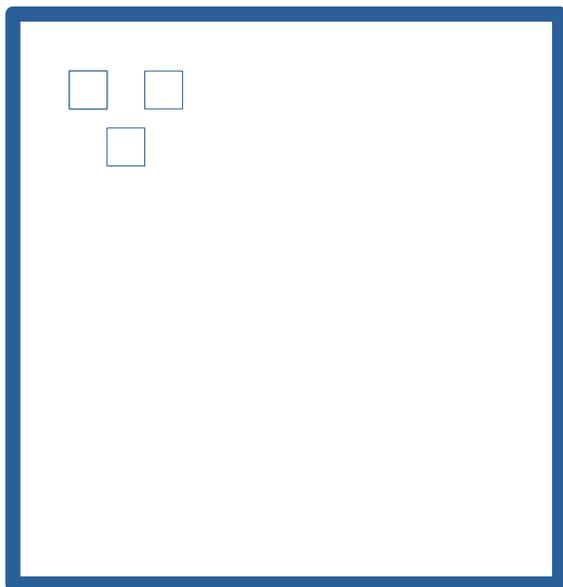


Découverte de l'écrit : les gestes de l'écriture

MS/GS

→ les ronds

Trace des ronds dans les formes géométriques : encre et coton tiges.



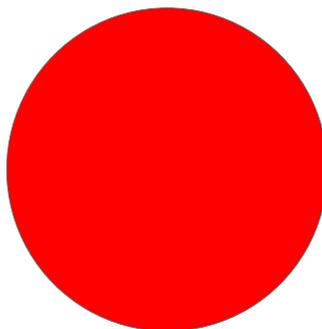


Découverte de l'écrit : les gestes de l'écriture
→ les majuscules
Ecris le nom des formes géométriques.

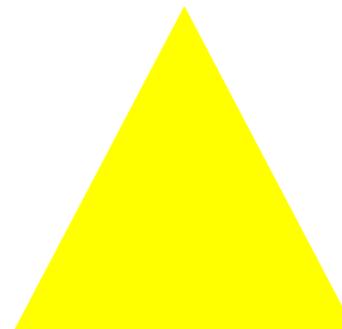
MS



CARRE



ROND



TRIANGLE

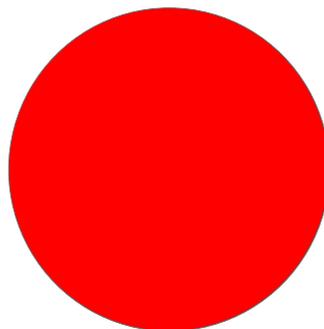


Découverte de l'écrit : les gestes de l'écriture
→ les majuscules
Ecris le nom des formes géométriques.

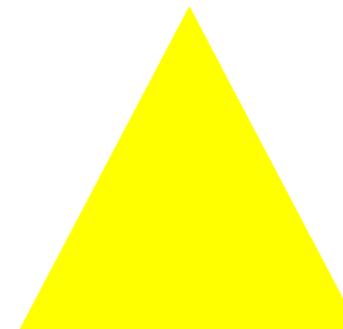
MS



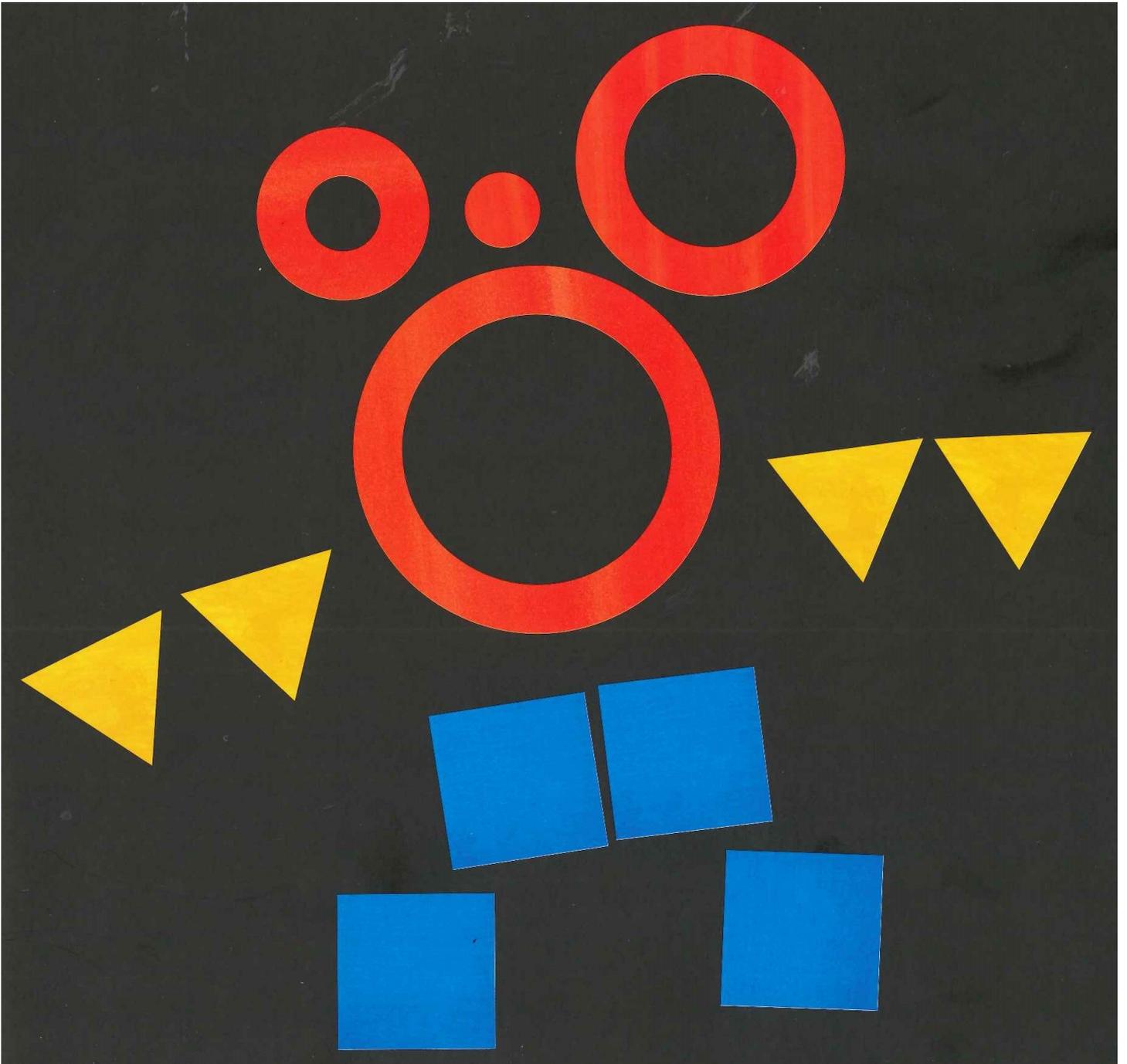
CARRE BLEU

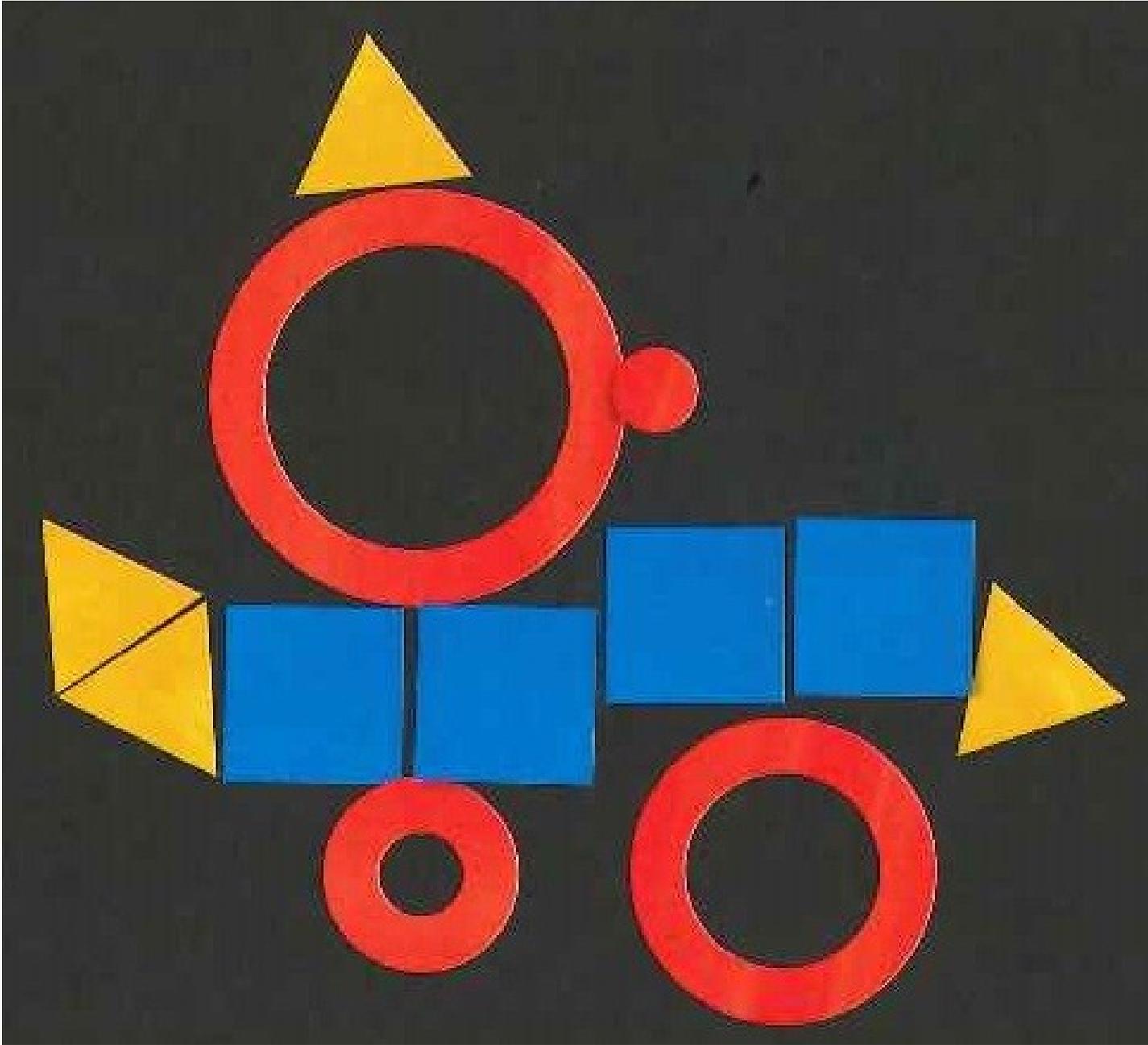


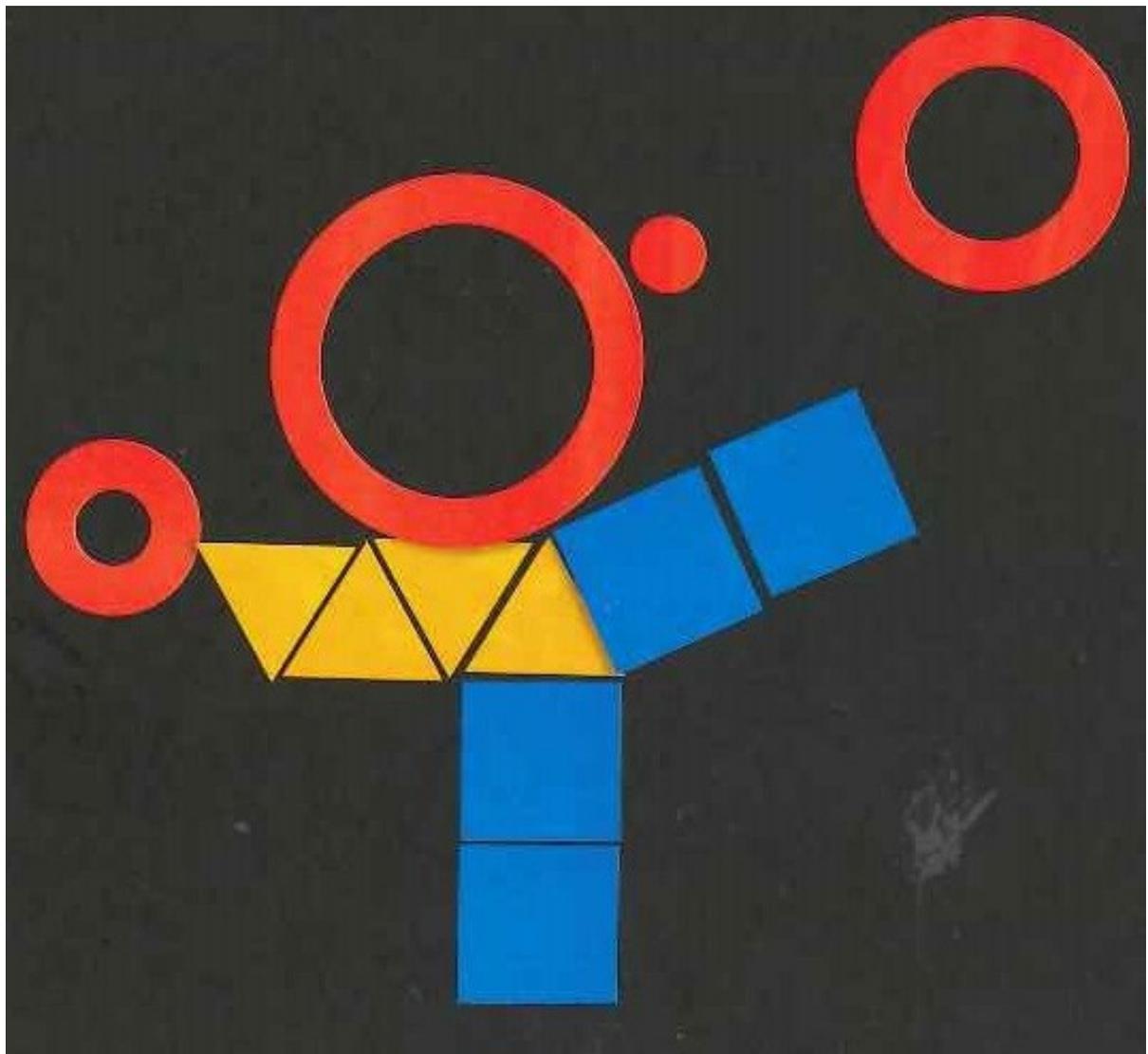
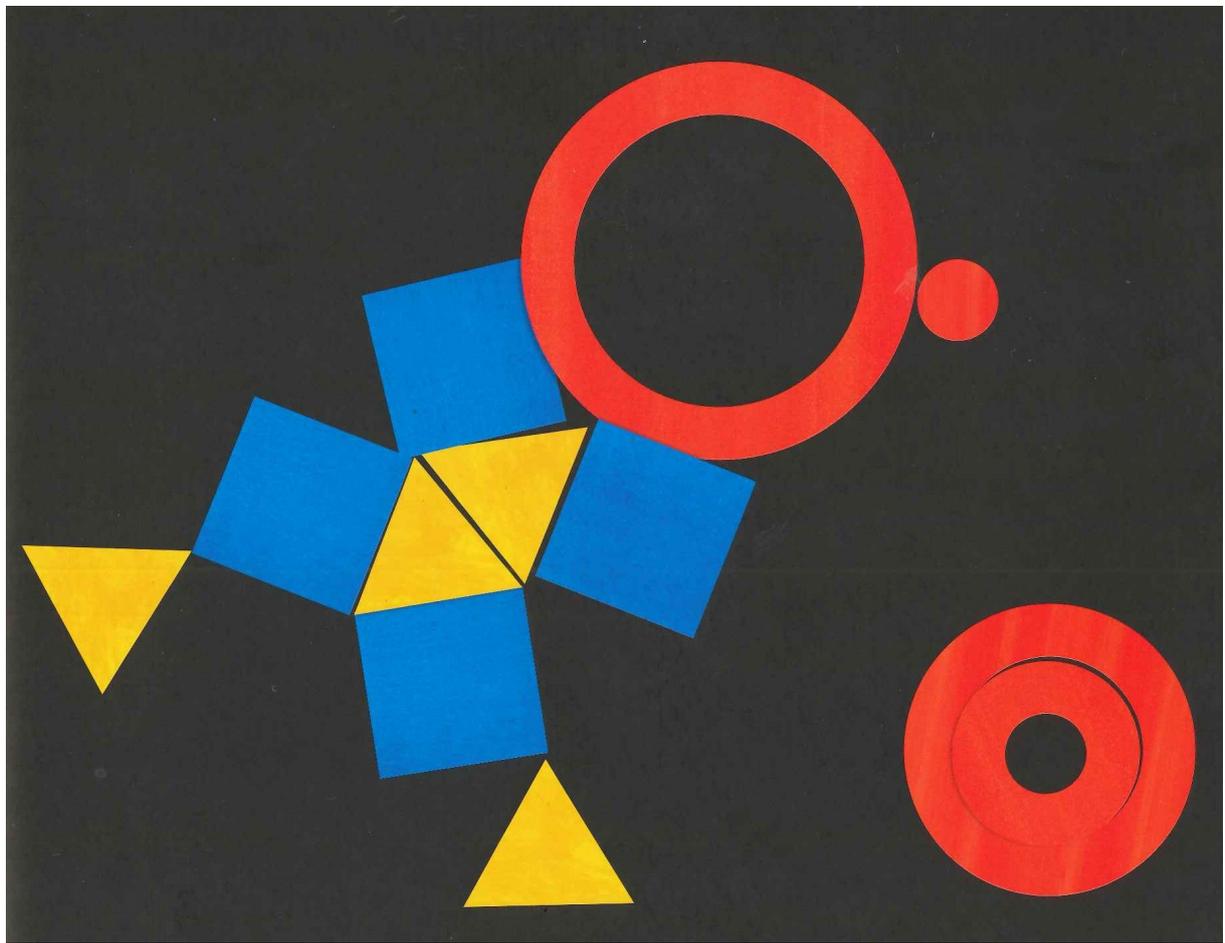
ROND ROUGE



TRIANGLE JAUNE







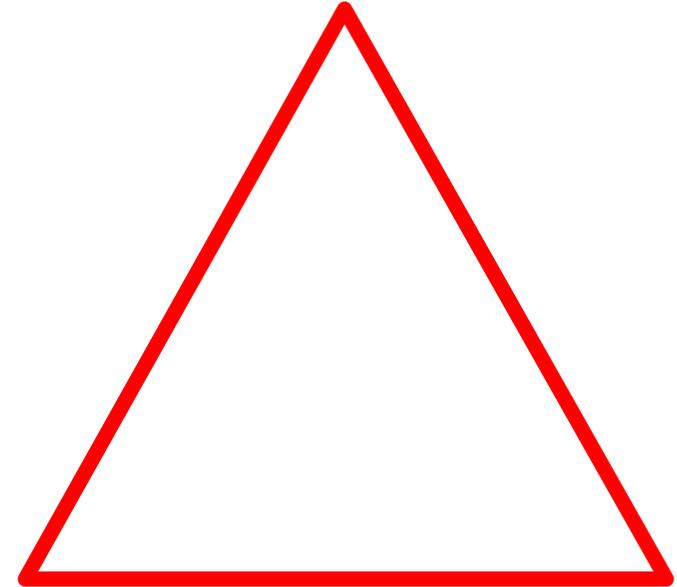
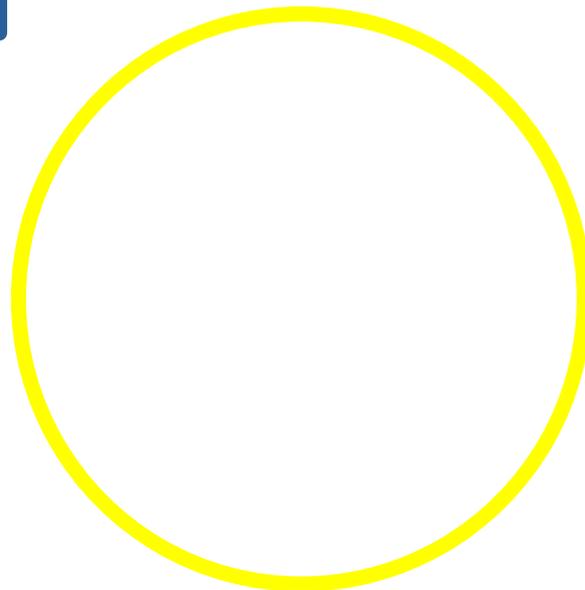
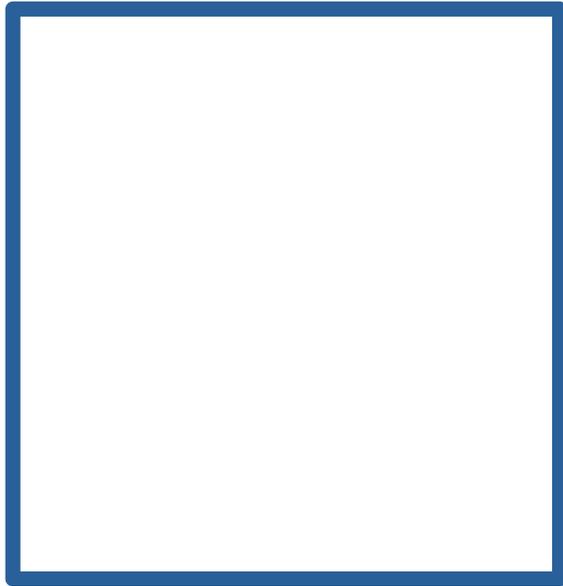


Activités artistiques :

→ Dessiner : représenter en étant fidèle au réel

Trace les formes géométriques identiques au modèle. Colorie soigneusement.

MS

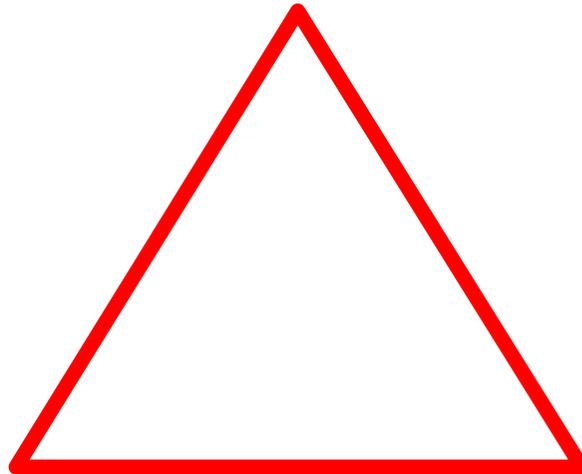


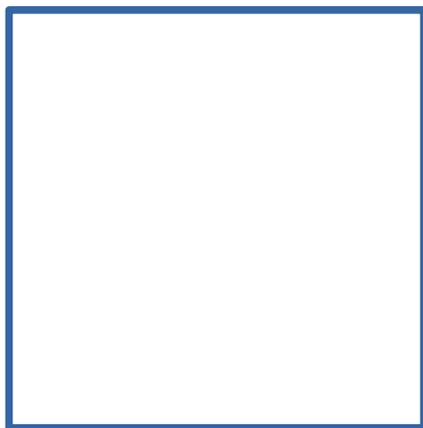


Activités artistiques ; graphisme

→ Tracer des contours

Trace plusieurs contours des différentes figures.







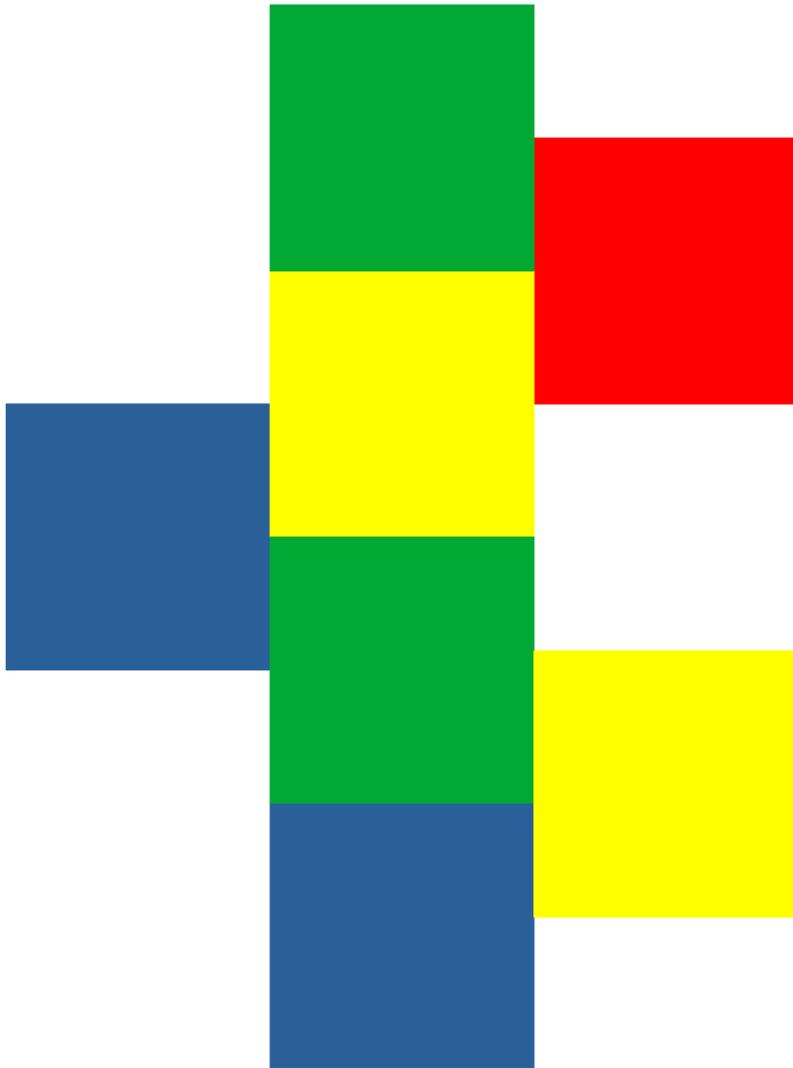
Explorer des formes :

→ reconnaître quelques formes planes

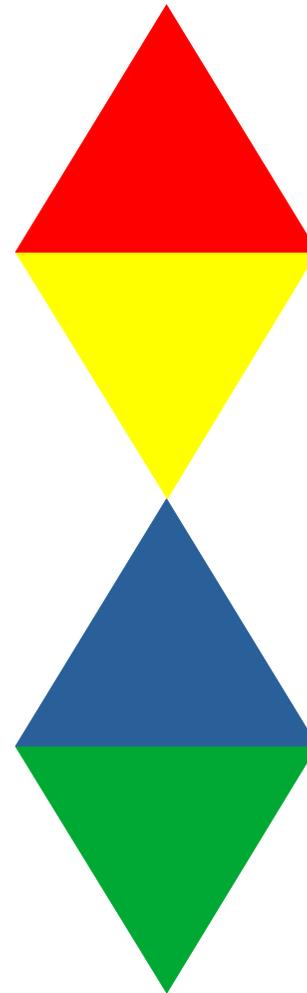
Reproduire un assemblage à partir d'un modèle. (utiliser des gommettes ou formes découpées par l'Atsem)

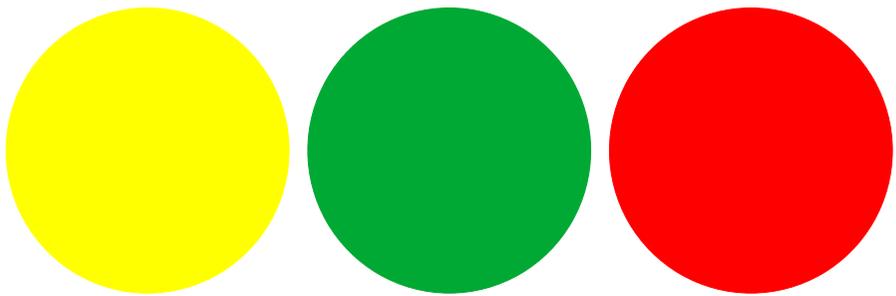
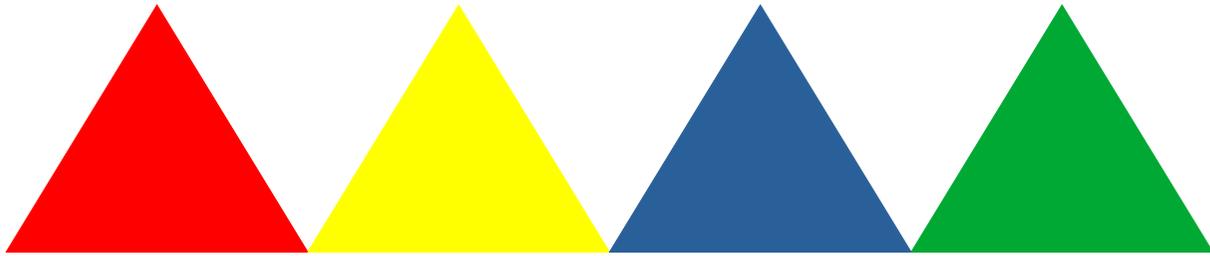
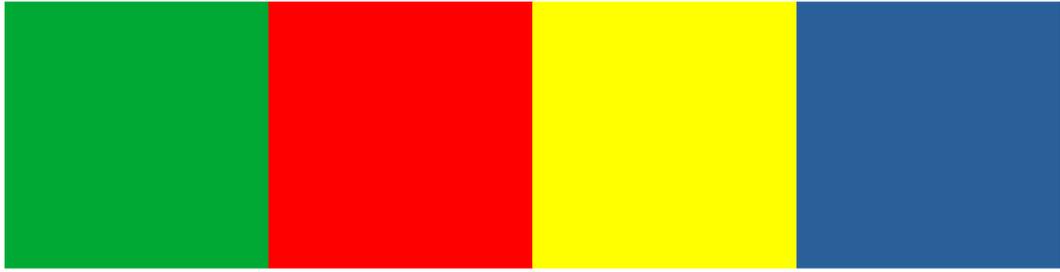
MS

Modèle 1

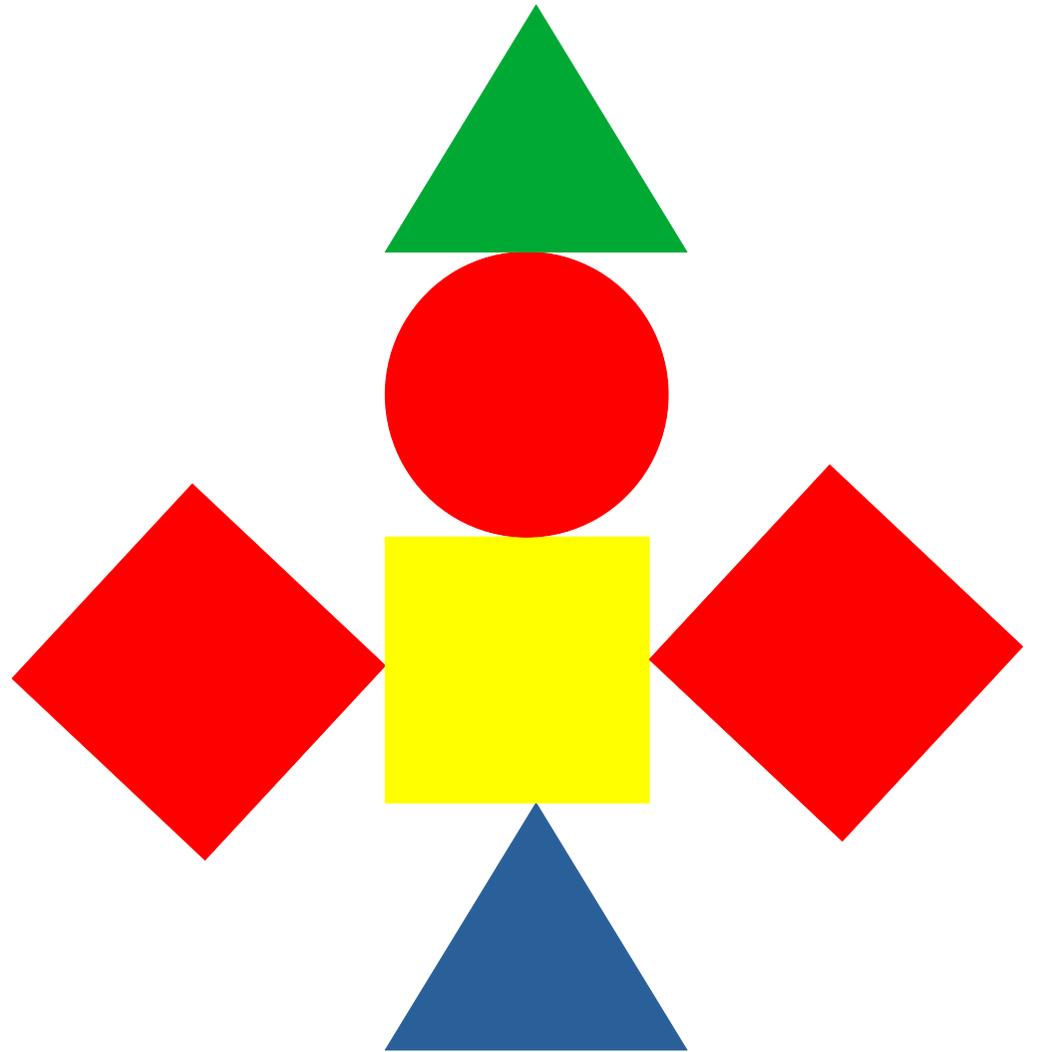
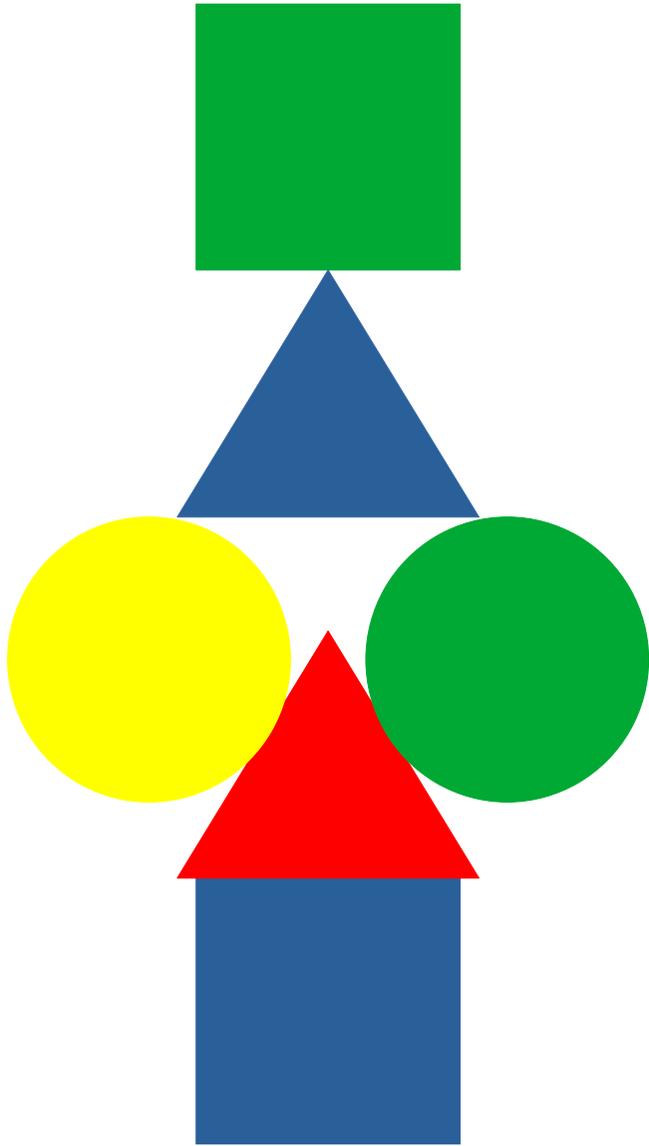


Modèle 2





Modèles 3





Explorer des formes et les grandeurs

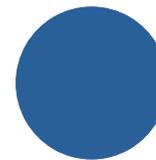
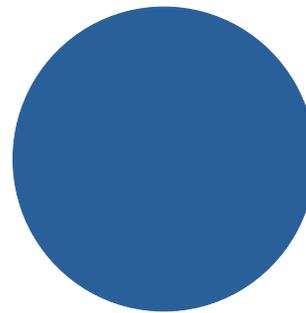
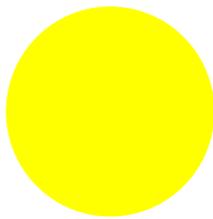
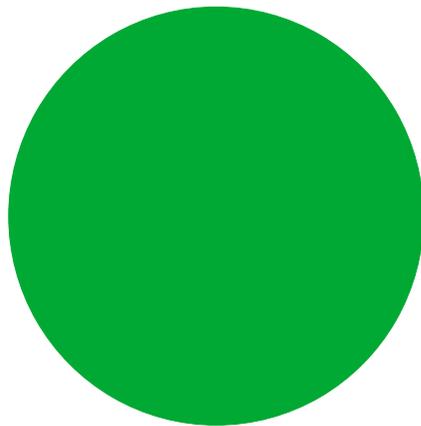
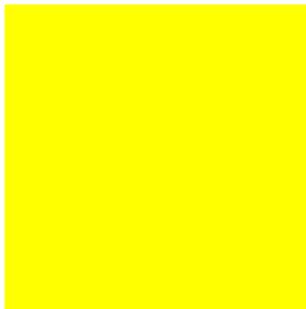
→ reconnaître quelques formes planes

Place les ronds du plus petit au plus grand et les carrés du plus grand au plus petit

MS



Gommettes ou découpage par l'Atsem

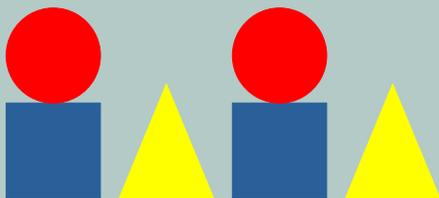




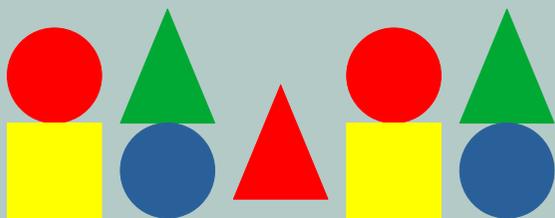
Explorer des formes :
→ reconnaître quelques formes planes
Continuer un algorithme(avec des gommettes)

MS

Modèle 1



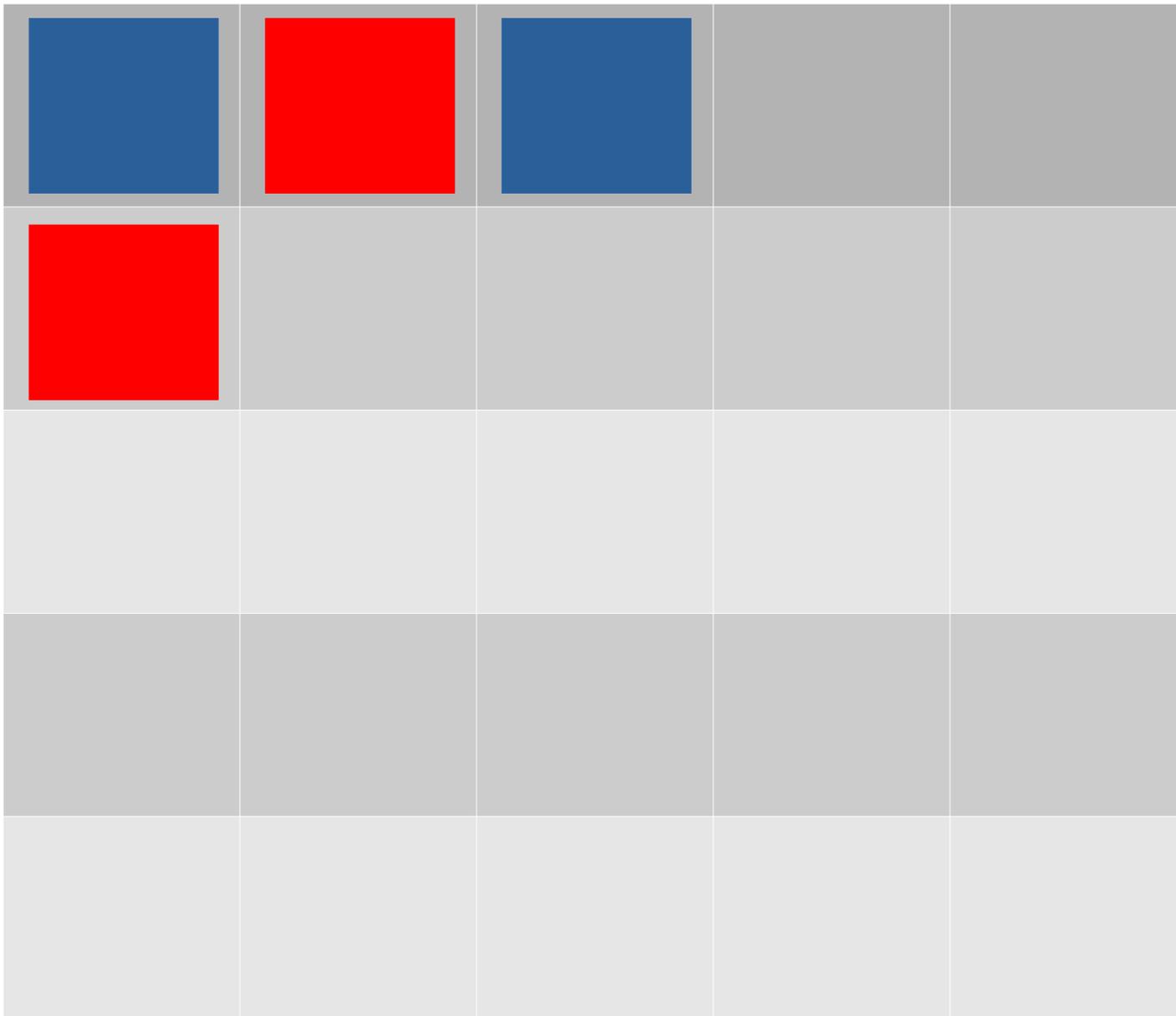
Modèle 2





Se structurer dans l'espace.
Réalise le pavage demandé en utilisant des gommettes.

MS/GS

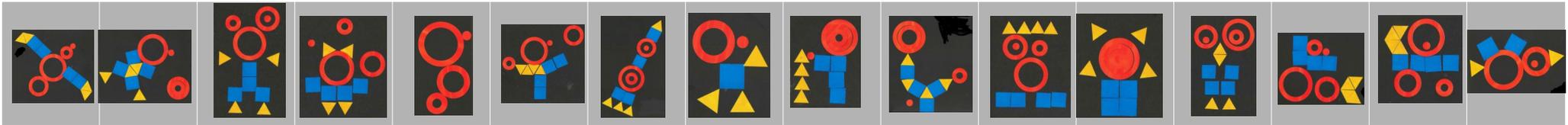
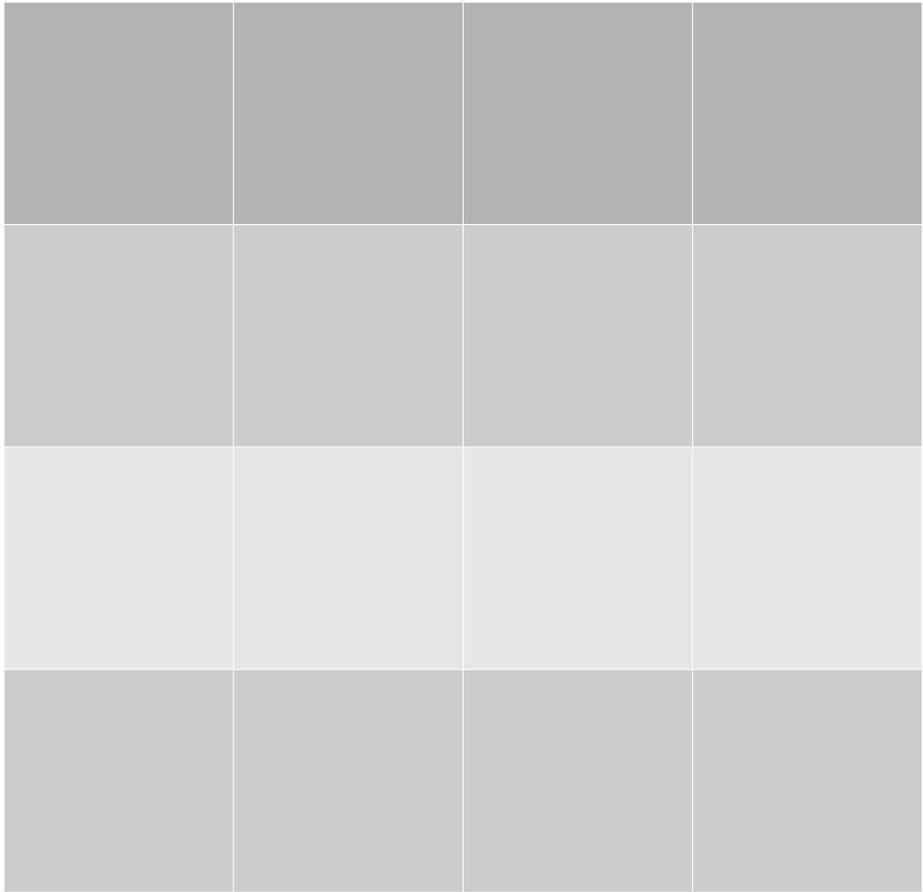
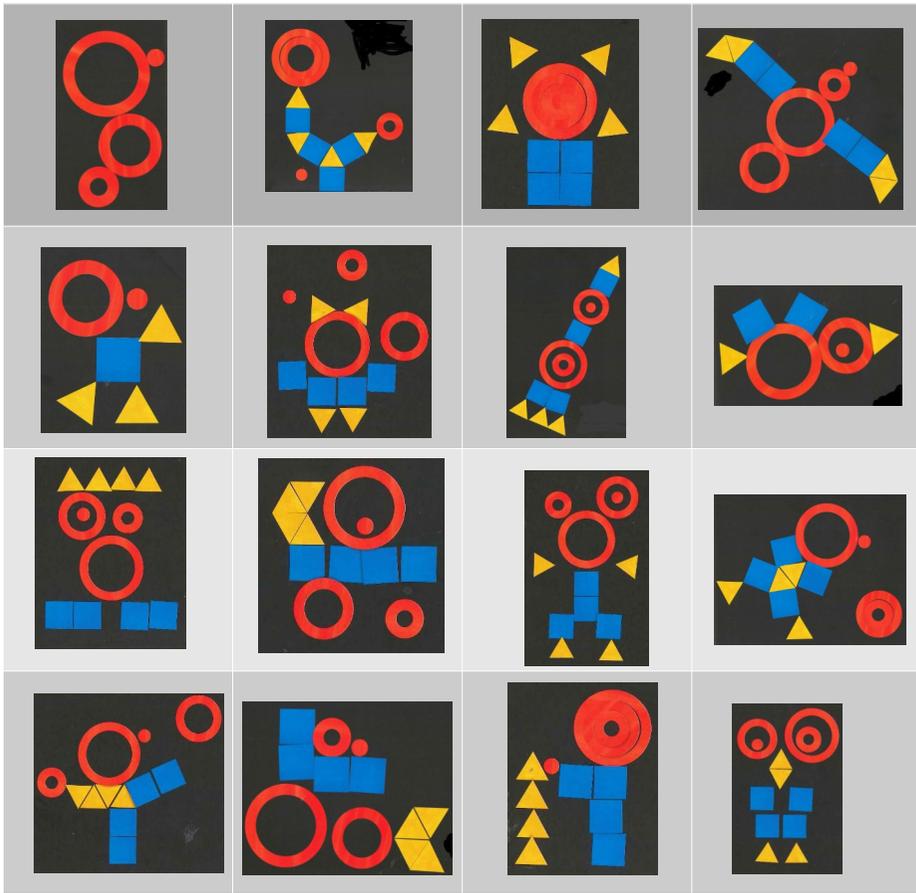




Explorer des formes ; se structurer dans l'espace
→ remplir un quadrillage
Reproduire un quadrillage à partir d'un modèle.

MS

modèle





Se structurer dans l'espace.
→ remplir un tableau à 2 entrées

MS