

Class  
level  
1st level

Duration  
1 hour

Performed by :  
Belgium team



## Objectives

- to review all the notions of geometry that must be acquired at the end of primary school

## Materials

- A game board
- Questions cards
- A die
- Pawns
- Some shapes

## Progress

- What children have to know :

- shapes (triangles, quadrilaterals, polygons, disk) , angles, solids, symmetry, parallel and perpendicular lines

- What to do

### **First step**

The first player throws the die, moves his pawn, takes a card and answers the question.

### **Second step**

The teacher can ask the student to explain his answer and then verify he understood this notion.

### **Third step**

If the answer is right, the student receives the shape on the square.

### **Fourth step**

Each student can choose the direction on the game board. He has to make the best choice to have as quickly as possible all the shapes he needs to make a pattern.

