

BOOKWORM

IS PLAYED BY

I'm _____ years old, and my birthday is _____
(remember that I can't be younger than 10 or older than 15)

For each section below, I check one of the options or make up my own

PROBLEM

- Nobody tells me how my dad died.
- My sister is really sick.
- That weird man is following me.
-

DRIVE

- I want to find answers to the big questions in life.
- I need something to brag about.
-

NPC RELATIONSHIPS

- Mary, the school librarian, was a friend until she disappeared. I'm sure the school janitor Jeffrey know more than he's saying.
- Gary in my class was attacked by animals while riding his bike home from practice. I can't believe that everyone at school thinks he was attacked by werewolves.
- When Diane Petersen was fired from the Loop, I heard her vow to take revenge on all who live here.
-

MY NAME IS

- Elizabeth
- Erin
- Rachel
- Susan
- Aaron
- Darren
- Joshua
- Thomas
-

ANCHOR

- Mom or Dad.
- Teacher.
- Local author.
-

PRIDE

- I'm the smartest kid in school.
- Nothing scares me.
-

RELATIONSHIPS WITH OTHER PCs

Briefly describe your relationship with other PCs, for example if you're best friends, if you're competitors or if you'll make her or him love you.

HIDEOUT

BUT I'M CALLED

- Frodo
- Professor
- Wart
- Owl
-

I distribute a number of points equal to my age on the four attributes and then distribute 10 points on skills, with up to three in my key skills and 1 or nothing on the remaining ones.

BODY	<input type="text"/>	HEART	<input type="text"/>	MIND	<input type="text"/>	TECH	<input type="text"/>
Force +	<input type="text"/>	Charm +	<input type="text"/>	Comprehend +	<input type="text"/>	Calculate +	<input type="text"/>
Move +	<input type="text"/>	Contact +	<input type="text"/>	Empathize +	<input type="text"/>	Tinker +	<input type="text"/>
Sneak +	<input type="text"/>	Lead +	<input type="text"/>	Investigate +	<input type="text"/>	Program +	<input type="text"/>

CONDITIONS

- Exhausted
- Injured
- Scared
- Upset
- Broken**

ICONIC ITEM AND OTHER STUFF I CARRY AROUND

- Dog named Tiny (+2).
- Encyclopedia (+2).
- Magnifying glass (+2).

LUCK POINTS

Max
Used

I start with 15 minus my age in luck points.

EXPERIENCE

ABOUT ME

Finish the sentences below to give me some character and place in the world.

I dress

My favorite song is

In my room I have

My favorite dish is

School is

Siblings

When I grow up I want to

My parents



My key skills are...

CALCULATE

...which I use to know how technical objects work and how to use them. It could be robots, machines, magnetriner ships, cyborgs, or an alarm clock. If I succeed, I get to ask two questions, for example

- what is its purpose?
- how does it work?
- how can I use it?
- who built it?
- what problems could it cause?
- is it illegal?

The bonus effect I can use is

- to ask one additional question and take +1 die on one roll when I use the information, up to +3 dice in total.

COMPREHEND

... which I use to have the right piece of information or to be able to find it at the school library or a similar location. The Gamemaster will give me the information, or ask me to come up with something on my own. If I fail the roll, the Gamemaster gives me bad news or the wrong information, but doesn't say which it is.

The bonus effect I can use is

- to get more information and take +1 die on one roll when I use the information, up to +3 dice in total.

INVESTIGATE

...which I use to find hidden objects, understand clues, break puzzles or survey a place or a situation. If I succeed, I get to ask two questions, for example

- what is hidden here and where is it?
- what does it mean?
- what has happened here?
- how can I get into/out of/past something?
- what threats can I perceive here?
- where is it?

If I fail the roll, I've misunderstood something, someone has found out something about me or I suffer a Condition. The Gamemaster decides.

The bonus effect I can use is

- to ask one additional question and take +1 die on one roll when I use the information, up to +3 dice in total.



BOOKWORM

When I read, I travel thousands of miles to foreign countries. I speak with mad poets and discuss the meaning of life with philosophers who died hundreds of years ago. I have secret rendezvous at Alpine peaks and shootouts with Russian agents. In real life, I wish my pimples would not show as much as they do, and I long for the day I leave this place, so my life can truly begin.

TALES FROM THE LOOP
CHARACTER SHEET

