



## SESSION 2

### OPENING ASSEMBLY/ SKIT

**(10-15 minutes)**

*Materials:* See prop list on page 17.

*Preparation:* Set stage and prepare actors as directed in “Skit Setup” (see p. 12).

Play songs from CD as children gather. Give “Kind” Treasure Pennant or reproduction to a volunteer to hold up during assembly.

#### Welcome

**Leader:** Ahoy! Welcome back to SonTreasure Island! If you're ready for another day of treasure hunting, raise your hands high, stomp your feet and shout “Ahoy!” (Leader enthusiastically guides everyone to respond.) Today we're going to learn even more about God's love and how we can show His love to others.

#### Song

**Leader:** Let's get in an island mood and make some island sounds! (Leader leads singing of “Treasure Forever.”)

#### Skit Script

(Note: If you are not performing the skits live, consider showing the Bible story video for Session 2 on the Assemblies DVD or Assemblies Resources on the Reproducible Power Pack.)

**Leader:** Yesterday we learned that “God's Love Is Giving.” Our island friends showed us that giving to others is a way to show love. But one person isn't as kind and generous as she's pretending to be. Pearl's real name is Sugar Cooky, and she wants to find Captain Cooky's treasure so that she can keep it all for herself! Let's see what happens today! (Leader exits stage left.)

**Pearl:** (Enters carrying life jacket; looks suspiciously to the left and right and then moves closer to the audience.)

Today, I'm determined to get that map away from Krumbs once and for all! I told Krumbs to meet me down at the sailboat. He actually thinks I want to look for a good fishing spot! All I want to look for is treasure! (Laughs.) Oh well, I'd better get over there . . . Now, how does this life jacket work anyway? (Exits stage right, fiddling with life jacket.)

(From stage right, stagehand or student volunteer enters holding Later Sign so that audience can read “Later that morning . . .” and exits stage left as Coco enters from stage left, humming. She picks up hand towel and begins wiping counter. Captain enters from stage right and crosses to the snack bar.)

**Captain:** Ahoy! (Coco jumps and lets out a startled yelp.) Sorry! Didn't mean to scare you. I was just hoping for a glass of coconut milk.

**Coco:** (Laughs as she pours milk into a cup.) Oh, Captain Cooky! I've been so busy today, I don't know what I'm doing anymore. I haven't seen Pearl all day! I was counting on her help. (Hands the cup to Captain, who hands dollar bill to Coco.)

**Captain:** (Takes a few sips from cup and then places it on the counter.) Oh, she didn't tell you? She's out on the sailboat with Krumbs. I warned her that the water is a little rough today with that big storm coming in.

**Coco:** That storm is supposed to be a doozy! I hope she's as good a sailor as she says.

(Krumbs enters from stage right, holding up Pearl, who can barely walk.)

**Krumbs:** (Calling urgently.) Hey, Captain! Come here and help me. Pearl is awful seasick. (Pearl's head is lolling and her eyes are rolling. She is wearing a life jacket backwards over her clothing. She holds one hand over her mouth and one hand to her stomach. Captain and Coco hurry over to help. They all cross to center stage.)

**Coco:** Oh, you poor dear!

**Captain:** *(Gently but authoritatively.)* **Krumbs, bring that chair over here!** *(Krumbs brings chair center stage. Captain and Coco are on either side, holding on to Pearl, who is swooning with nausea. Every time Krumbs thinks he has the chair under her, she leans the other way. When he moves it, she moves, always just missing it as she sits halfway down and then stands up again. This continues three or four times. Captain loses his patience.)* **Hold still, Krumbs!**

**Krumbs:** **Sorry, Captain! I was just trying to help!** *(Puts chair down and steps aside, pouting. Captain and Coco help Pearl sit in the chair. Pearl crumples in a heap, her head in her hands.)*

**Captain:** *(Pats Pearl gently on the shoulder. Speaking aloud, yet as if to himself.)* **Seems odd for an old salt, an expert sailor, to get so seasick.** *(Shrugs.)* **Coco, would you please get her some water?** *(Coco crosses to snack bar counter and pours water into a cup.)*

**Krumbs:** **Hey, while you're at it, Coco, I'd like a super-duper pineapple-banana-chocolate latte with a twist of lemon and a cherry on top!** *(Pearl looks up at Krumbs and then cups her hand over her mouth, gagging. Coco takes cup of water to Pearl and fusses over her.)* **Hey, you don't look so good, Pearl; in fact you look awful!**

**Captain:** Krumbs! Stop that!

**Krumbs:** **Sorry, Captain. I guess that's a "no" on the latte, Coco.** *(Pulls a banana out of his pocket, peels it and drops peel on the ground. He shoves the banana in front of Pearl's face as if to offer her some. Pearl moans and turns away.)*

**Coco:** **Okay, Pearl. Now that you're starting to look like yourself again, just where have you been so long?**

**Pearl:** **Gee, I'm sorry, Coco. I thought today was a great day to find the treasure . . .** *(Trying to*

*recover.)* **to uh . . . find some FISH.** *(Fakes a moan to distract the others.)* **Ohhh! Sorry, Coco. We didn't mean to be gone so long.**

**Krumbs:** *(Finishing his banana.)* **When we left this morning, you said you weren't in any hurry.** *(Pearl abruptly cuts him off and moans even louder.)*

**Pearl:** **Ohhh!** *(Pretending to struggle to get the words out.)* **No, no, you misunderstood me.** *(Lets out another moan.)* **Aaaagh!**

**Captain:** **Well, no wonder you're so uncomfortable, Pearl. Look. You've got your life jacket on backward!** *(Pearl looks down sheepishly at her life jacket and smiles, embarrassed.)*

**Coco:** *(Looks at Pearl with a concerned and confused look on her face.)* **That does seem kind of odd . . . Pearl?** *(All look at Pearl expectantly.)*

**Pearl:** *(Stands and takes off life jacket, dropping it next to the chair. She turns and faces the others as if to say something, stops with mouth open as she realizes she doesn't know what to say. She grabs the cup of water and takes a few gulps of water as she thinks up an excuse.)* **Okay, yeah. Uh, I wore my life jacket backwards on purpose . . . I . . . guess. Um . . . I decided to do a little SNORKELING once we got out in Shipwreck Bay.** *(On a roll now.)* **And by wearing my life jacket backwards,** *(Flips her hands one way and then the other to illustrate, accidentally sloshing some of the water out of the cup.)* **I was able to float upside down and see the bottom of the bay where the treasure . . . I mean, where the FISH might be.**

**Krumbs:** *(Laughs.)* **You should've seen her! She looked like a cork bobbing up and down on the water!** *(Laughs and bobs up and down, imitating her.)*

**Pearl:** *(Annoyed, but trying not to show it.)* **Yeah. Very funny, Krumbs.** *(Laughs unconvincingly.)*

**Coco:** **Well, it looks like you're feeling a little better now.**

**Captain:** But why go fishing? I thought you two wanted to look for that long-lost family treasure of mine?

**Krumb:** Pearl says she doesn't care that much about getting a share of the treasure. She just wanted me to keep sailing around and around and around *(Moves hands in exaggerated circles.)* in Shipwreck Bay looking for a better fishing spot. *(Pearl follows his hands with her eyes and starts to weave and sway. Her eyes cross, and she puts a hand on her mouth.)*

**Coco:** *(Hurrying over to help Pearl.)* Oh, dear! There she goes again! Pearl, you'd better sit and rest. *(Helps Pearl sit again.)* If you feel better later, you can join us when we go to the other side of the island. The news said that side of the island would be hit hardest by the storm. Those folks need help boarding up their businesses and homes. I'm afraid tomorrow there'll be no fishing, or snorkeling, or treasure hunting for anyone! *(Turns toward the snack bar and nearly steps on Krumb's banana peel.)* And Krumb, pick up that banana peel! *(Exits behind the snack bar.)*

**Captain:** Tell you what, Krumb, I'd like another look at that treasure map myself. Maybe together we can find a new clue. You know what they say, two heads are better than one! *(Captain and Krumb both reach down to pick up banana peel at the same time, hit heads and straighten back up, each rubbing the top of their heads. Captain is irritated.)*  
**Krumb:**

**Krumb:** Gee, Captain Cooky, I was just trying to help. *(Quickly bends down and scoops up banana peel and throws it in the trash can.)* You'll still help me with the map, right? I've got it here . . . somewhere . . . *(Starts looking in all his pockets, patting them and pulling them inside out.)*

**Captain:** Come on, Krumb, we can look at it later. Let's get busy. We have to get supplies

ready if we're going to help anyone get ready for the storm!

**Krumb:** All right, Captain. *(Follows Captain off stage right, mumbling about the map and that he just had it, etc.)*

**Pearl:** *(Looks suspiciously to the left and right and then stands and moves closer to the audience.)* **Krumb won't ever find the map, because I have it!** *(Pulls the treasure map out of a pocket, holds it up triumphantly.)* **I knew I could trick it away from him!** *(Opens map and studies it.)* **But this old map doesn't make any sense! There must be a trick to reading it.** *(Turns the map this way and that, and then drops it. Picks up map, but unknowingly holds it backward; lifts map to the light.)* **Wait a minute . . .** *(Flips map back and forth.)* **Oh, it's backward! You have to hold the map up to the light and look through the back to see the map. Wow! I wonder what this little drawing of a candle means?** *(Excited.)* **That's it! That's the first clue. Well, while everyone else around here is helping people get through the storm, I'm going to help myself get rich!** *(Laughs and exits stage right, studying the map.)*

**Leader:** *(Enters from stage left.)* Well, it looks like the only person Pearl wants to help is herself. That's too bad! Our other island friends seem to understand what it means to help others. Coco and Captain Cooky cared for Pearl when she was sick, and they're planning to help the people of the island prepare for the storm. Caring about others and their problems is a way to show God's love. God's love is kind and patient.

## Bible Memory Verse

**Leader:** What does today's Daily Treasure tell us about God's love? *(Volunteer holds up "Kind" Treasure Pennant or reproduction. Leader pauses as audience answers "God's Love Is Kind.")* **God is always kind and patient with us because God loves us!** *(Leader opens Bible and reads 1 Corinthians 13:4.)*

God loves us and wants us to show His love to others. We can show God's love by caring about others and their problems. That's what it means to be kind.

## Prayer

**Leader:** Dear God, thank You for being kind and patient with us. Please help us know ways to show Your love by helping others and caring about their problems. In Jesus' name, amen.

## Song

(Leader leads singing of "Treasure Forever.")

## Announcements/Dismissal

(Leader explains procedure for Session 2 and dismisses students to classes.)

# CLOSING ASSEMBLY

## (10-15 minutes)

*Materials:* See prop list on page 17.

Play songs from CD as children gather. Give "Kind" Treasure Pennant or reproduction to a volunteer to hold up during assembly.

## Song

**Leader:** Let's sing our song about God's love!

(Leader leads singing of "Follow the Way of Love.")

## Prizes

(Leader distributes Island Prize(s) [for more information, see p. 4].)

## Review

**Leader:** We sure have had a lot of fun today at SonTreasure Island! (Volunteer holds up "Kind" Treasure Pennant or reproduction.) **What was today's Daily Treasure?** (Leader pauses as audience answers "God's Love Is Kind.") **In today's Bible story, who asked Jesus to heal his daughter?** (Leader pauses as audience answers "Jairus.") **Who was healed by touching Jesus' robe?** (Leader pauses as audience answers "A sick woman.") **Let's say today's Bible Memory Verse together.** (Leader guides audience in reciting 1 Corinthians 13:4 aloud.) **God's love is kind and patient. He wants us to show His love to others by caring about their problems.**

## Prayer

**Leader:** Dear God, thank You for loving us. Thank You for being kind and patient. In the same way Jesus was kind to people and cared about their problems, help us to be kind to others. In Jesus' name, amen.

## Announcements/Dismissal

**Leader:** (Leader makes announcements and invites children back for the next session. Captain enters and stands next to Leader.) **Come back (tomorrow) when we'll hear Captain Cooky say:**

**Captain:** (Urgently.) Man the lifeboats! Call out the Coast Guard! Don't give up the ship, Krumbs! We're on our way!

**Leader:** Hmm . . . I wonder what that is all about. We'll have to wait till tomorrow to find out! Also, tomorrow we'll hear about a time Jesus met a man most people didn't like. And most important, we'll learn more about the treasure of God's love!