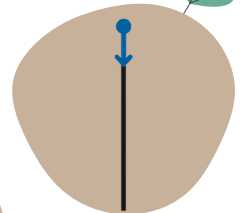
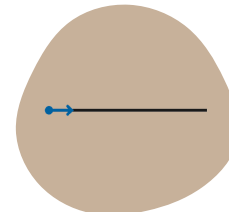
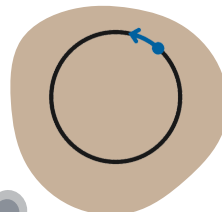
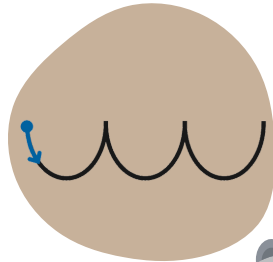
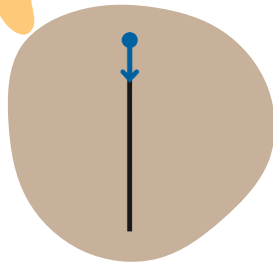
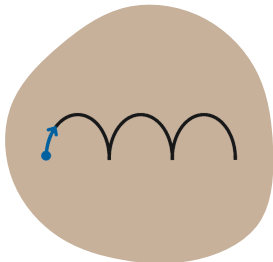
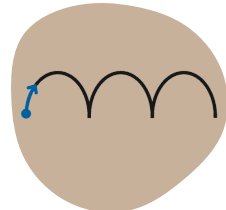
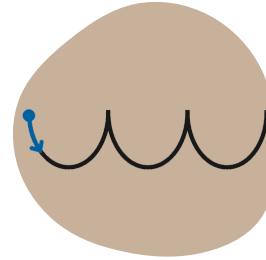
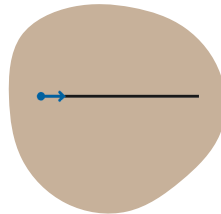
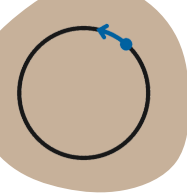
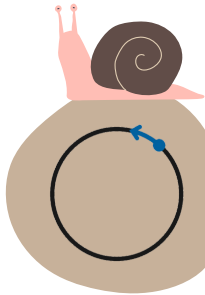
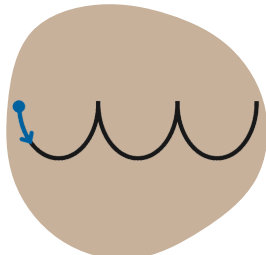
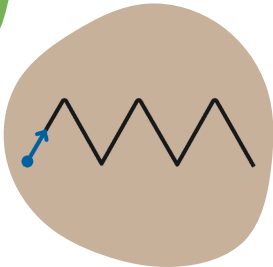
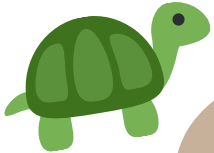
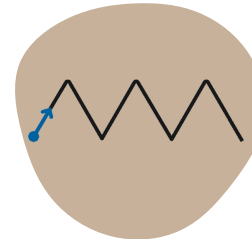
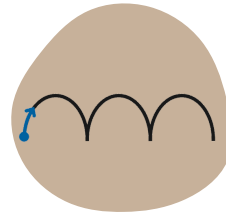
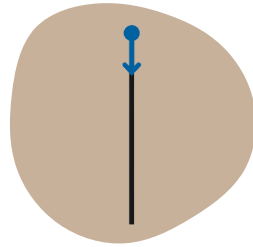
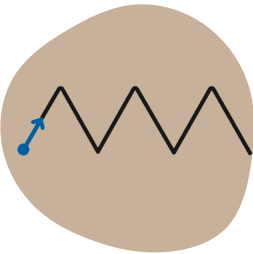
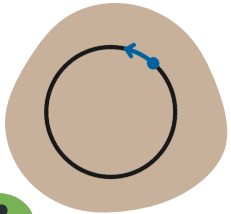
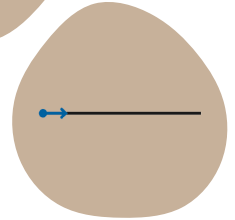
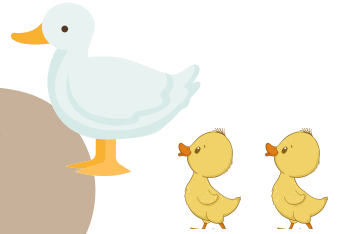
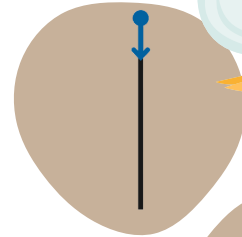
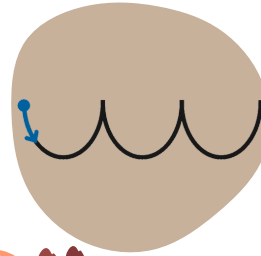
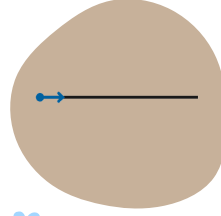
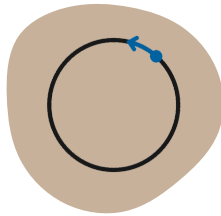
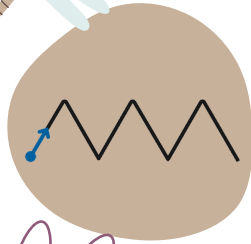


FIN



DÉPART

# Règle du jeu

**Pour 2 à 4 joueurs**

## **Matériel :**

**1 plan de jeux**

**Des pions**

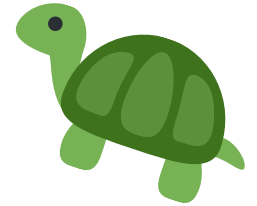
**1 dé de 1 à 3**

**1 fiche "message" par élève**

## **Marche à suivre :**

**Lancer le dé et avancer du nombre de cases correspondantes.**

**Sur sa fiche du message, tracer le signe de la case sur toute une ligne.**



# Message

