

## Domino dizaines et unités

Objectif: Associer représentations décimales et écritures chiffrées des nombres jusqu'à 69.

Matériel: Les cartes. 5 joueurs

Déroulement: On distribue 4 cartes à chaque joueur. Le reste constitue la pioche.

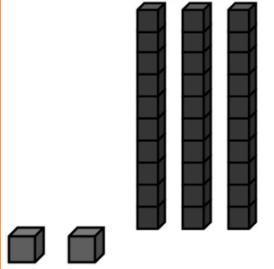
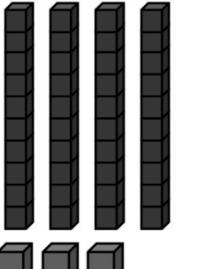
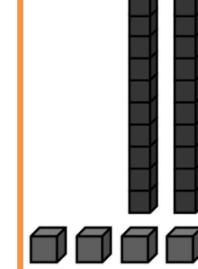
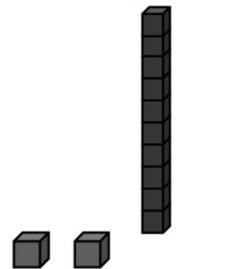
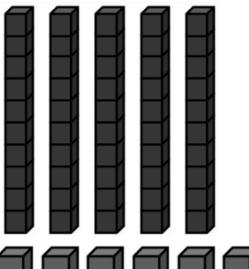
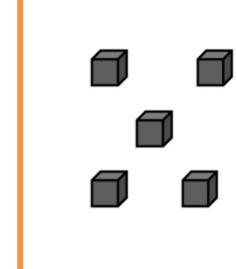
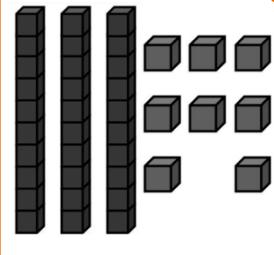
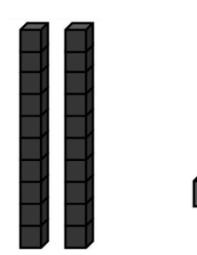
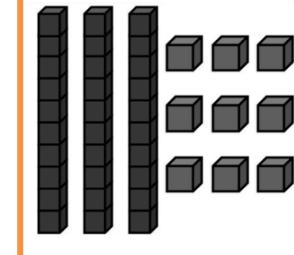
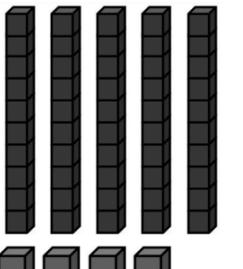
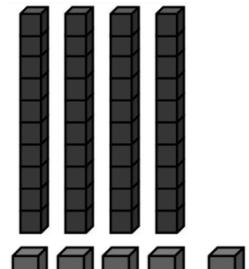
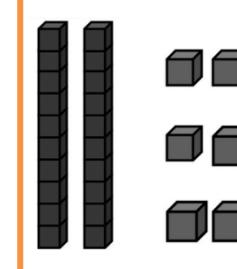
Le premier joueur pose la carte de son choix. Le joueur situé à sa gauche continue, s'il peut, il pose une carte, si non il pioche.

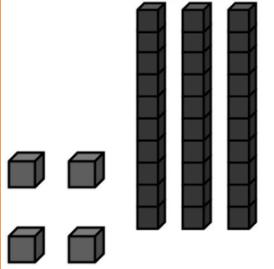
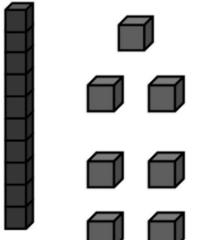
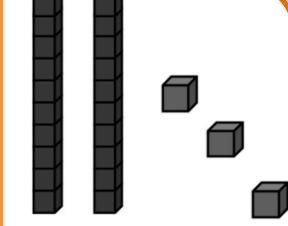
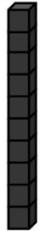
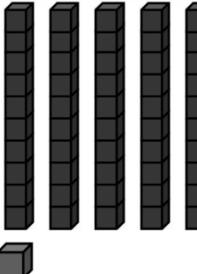
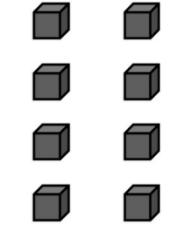
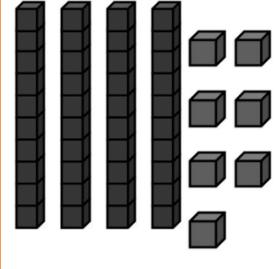
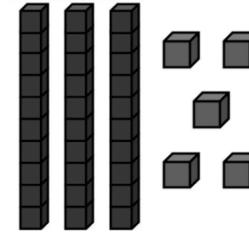
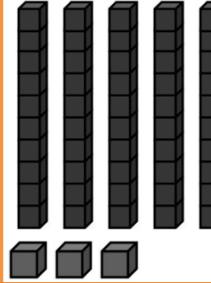
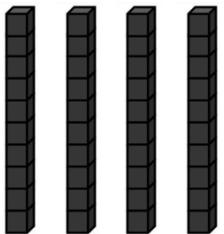
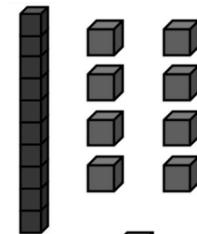
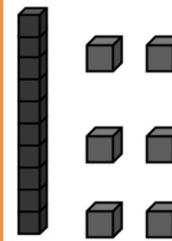
Deux façons de gagner :

- Le gagnant est celui qui n'a plus de cartes.

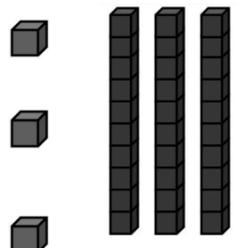
Ou

- Tous les joueurs gagnent quand toutes les cartes ont été posées.

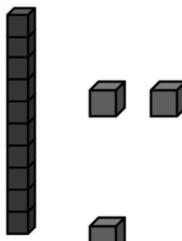
14		32		43	
24		12		56	
5		38		21	
39		54		45	

26		34		17	
23		10		51	
8		47		35	
53		40		19	

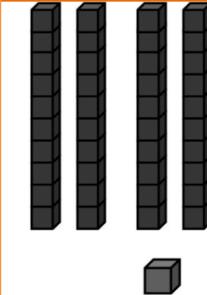
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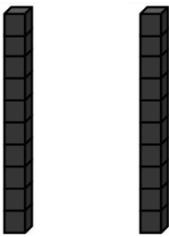
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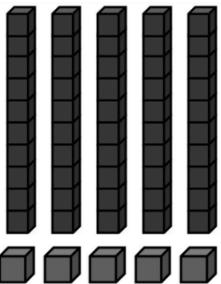
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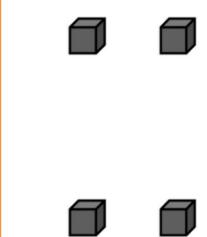
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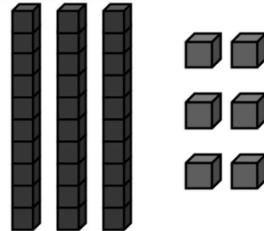
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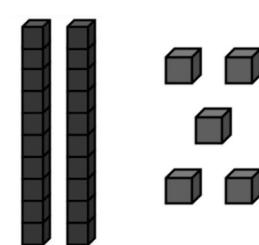
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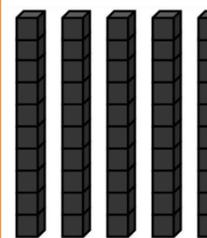
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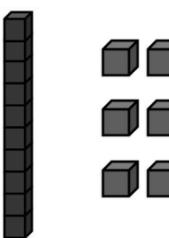
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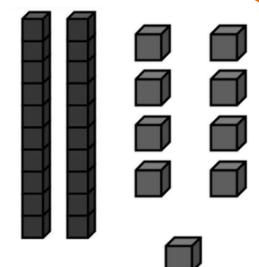
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