

CARRE

$$P = 4 \times c$$

$$A = c^2 \text{ ou } c \times c$$



RECTANGLE

$$P = (L + l) \times 2 \text{ ou } (2 \times L) + (2 \times l)$$

$$A = L \times l$$



TRAPEZE ISOCELE

$$P = c_1 + c_2 + c_3 + c_4$$

$$A = \frac{(B + b) \times h}{2}$$



TRAPEZE RECTANGLE

$$P = c_1 + c_2 + c_3 + c_4$$

$$A = \frac{(B + b) \times h}{2}$$



PARALLELOGRAMME

$$P = (B + b) \times 2 \text{ ou } (2 \times B) + (2 \times b)$$

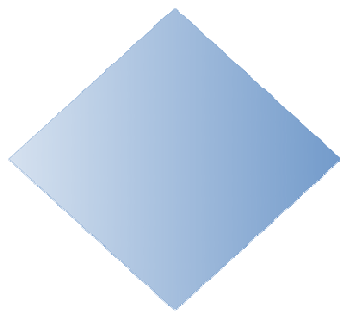
$$A = B \times h$$



DISQUE

$$P = (2 \times R) \times \pi \text{ ou } D \times \pi$$

$$A = \pi \times R^2$$



LOSANGE

$$P = 4 \times c$$

$$A = \frac{(D \times d)}{2}$$



**TRIANGLE RECTANGLE
ISOCELE**

$$P = c_1 + c_2 + c_3$$

$$A = \frac{(B \times h)}{2}$$



TRIANGLE EQUILATERAL

$$P = 3 \times c$$

$$A = \frac{(B \times h)}{2}$$



TRIANGLE RECTANGLE

$$P = c_1 + c_2 + c_3$$

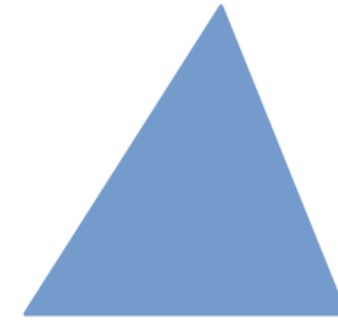
$$A = \frac{(B \times h)}{2}$$



**TRIANGLE ISOCELE
OBTUSANGLE**

$$P = c_1 + c_2 + c_3$$

$$A = \frac{(B \times h)}{2}$$



**TRIANGLE SCALENE
ACUTANGLE**

$$P = c_1 + c_2 + c_3$$

$$A = \frac{(B \times h)}{2}$$



**TRIANGLE SCALENE
OBTUSANGLE**

$$P = c_1 + c_2 + c_3$$

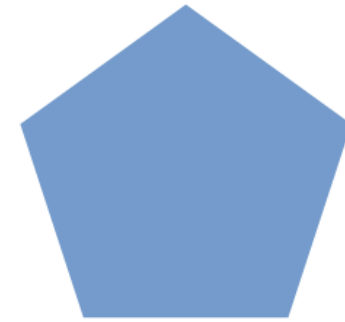
$$A = \frac{(B \times h)}{2}$$



**TRIANGLE ISOCELE
ACUTANGLE**

$$P = c_1 + c_2 + c_3$$

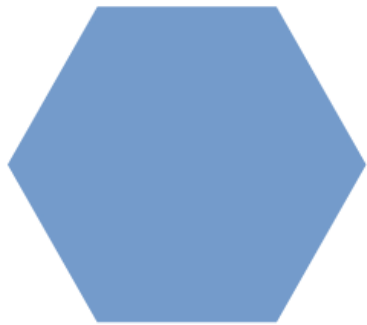
$$A = \frac{(B \times h)}{2}$$



PENTAGONE REGULIER

$$P = 5 \times c$$

$$A = \frac{(5 \times c) \times a}{2}$$



HEXAGONE REGULIER

$$P = 6 \times c$$

$$A = \frac{(6 \times c) \times a}{2}$$



HEPTAGONE REGULIER

$$P = 7 \times c$$

$$A = \frac{(7 \times c) \times a}{2}$$



OCTOGONE REGULIER

$$P = 8 \times c$$

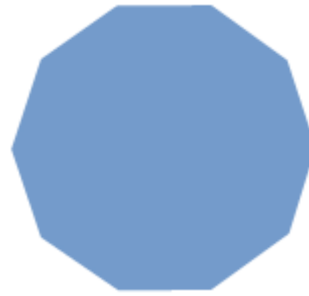
$$A = \frac{(8 \times c) \times a}{2}$$



ENNEAGONE REGULIER

$$P = 9 \times c$$

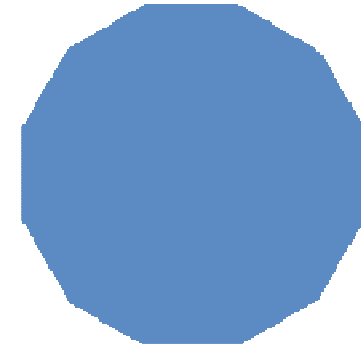
$$A = \frac{(9 \times c) \times a}{2}$$



DECAGONE REGULIER

$$P = 10 \times c$$

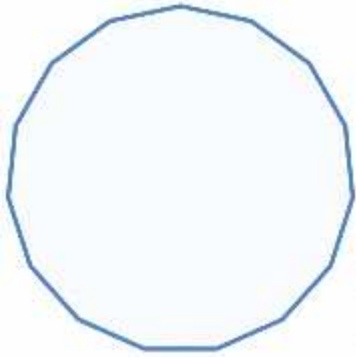
$$A = \frac{(10 \times c) \times a}{2}$$



DODECAGONE REGULIER

$$P = 12 \times c$$

$$A = \frac{(12 \times c) \times a}{2}$$



**PENTADECAGONE
REGULIER**

$$P = 15 \times c$$

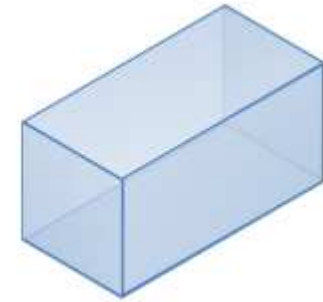
$$A = \frac{(15 \times c) \times a}{2}$$



CERF-VOLANT

$$P = 2 \times (c_1 + c_2)$$

$$A = \frac{(D \times d)}{2}$$



**PARALLELEPIPEDE
RECTANGLE ou
PAVE DROIT**

$$V = L \times l \times h$$



**SPHERE ou
BOULE**

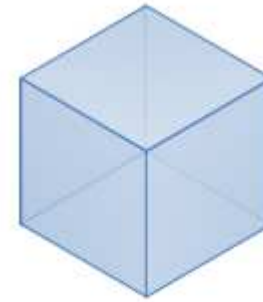
$$A = 4 \times \pi \times R^2$$

$$V = \frac{4}{3} \times R^3$$



CYLINDRE

$$V = \pi \times R^2 \times h$$



CUBE

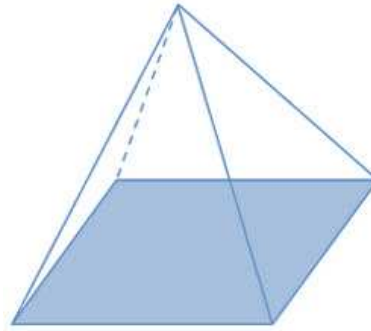
$$V = c^3 \text{ ou}$$

$$c \times c \times c$$



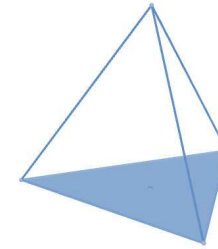
CÔNE

$$V = \frac{1}{3} \times \pi \times R^2 \times h$$



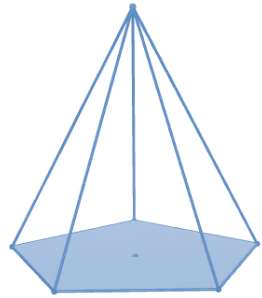
**PYRAMIDE A BASE
CARREE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



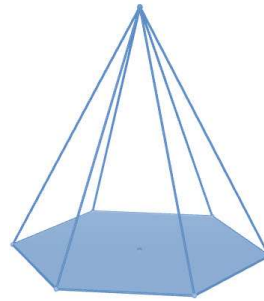
**PYRAMIDE A BASE
TRIANGULAIRE OU
TETRAEDRE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



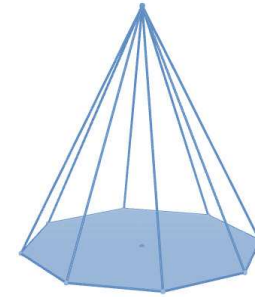
**PYRAMIDE A BASE
PENTAGONALE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



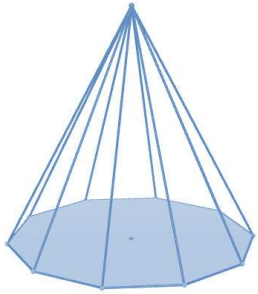
**PYRAMIDE A BASE
HEXAGONALE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



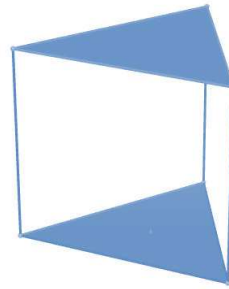
**PYRAMIDE A BASE
OCTOGONALE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



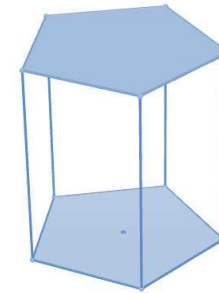
**PYRAMIDE A BASE
DECAGONALE**

$$V = \frac{\text{Aire de la base} \times h}{3}$$



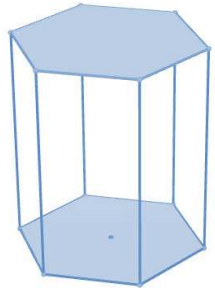
**PRISME DROIT A BASE
TRIANGULAIRE**

$$V = \text{Aire de la base} \times h$$



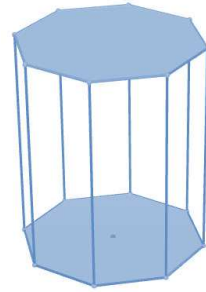
**PRISME DROIT A BASE
PENTAGONALE**

$$V = \text{Aire de la base} \times h$$



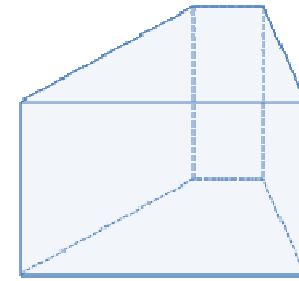
**PRISME DROIT A BASE
HEXAGONALE**

$$V = \text{Aire de la base} \times h$$



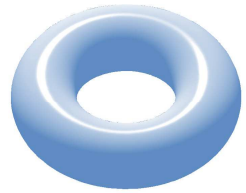
**PRISME DROIT A BASE
OCTOGONALE**

$$V = \text{Aire de la base} \times h$$



PRISME DROIT

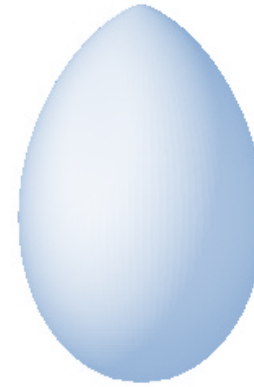
$$V = \text{Aire de la base} \times h$$



TORE



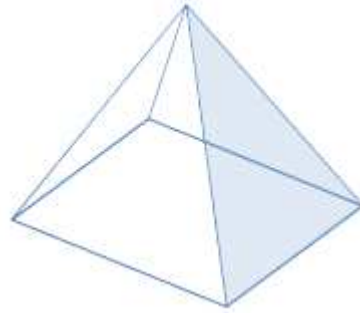
ELLIPSOÏDE



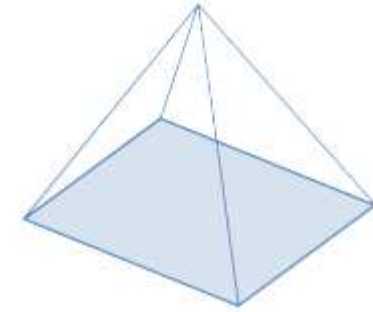
OVOÏDE



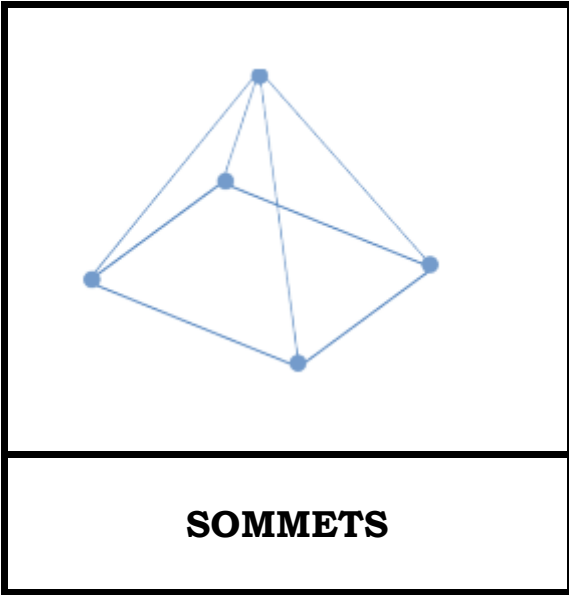
ARÊTE



FACE



BASE



SOMMETS