

OPENING ASSEMBLY/ SKIT

(10-15 minutes)

Materials: See prop list on page 17.

Preparation: Set stage and prepare actors as directed in "Skit Setup" (see p. 13).

Play songs from CD as children gather. Give "Forever" Treasure Pennant or reproduction to a volunteer to hold up during assembly.

Welcome

Leader: Ahoy! Today's our last day at SonTreasure Island. If you're excited about being here, jump up and down and call out "Ahoy!" (Enthusiastically guides everyone to respond.) We've learned a lot about God's love during our island adventure. Today we'll learn that God's love never fails. We can become members of God's family and experience His love forever!

Song

Leader: Let's start off by singing one of my favorite SonTreasure Island songs. Let's sing "Treasure Forever"! (Leads singing of "Treasure Forever.")

Skit Script

(Note: If you are not performing the skits live, consider showing the Bible story video for Session 5 on the Assemblies DVD or Assemblies Resources on the Reproducible Power Pack.)

Leader: (Looking around.) It looks like it's going to be a beautiful day here at SonTreasure Island and it seems our friends are getting closer to discovering the long-lost Cooky family treasure! Let's see what happens! (Exits stage right.)

(Krumbs, Captain, Coco and Sugar enter one by one in a straight line from stage left, with shovels in hands. Krumbs takes the lead, walking around the Dirt Pile Cutouts, consulting the map, which he holds in one hand. He is counting

loudly. The others follow, taking giant steps and looking down at their feet.)

Krumbs: One ... two ... three ... four ... five ... six ... (Stops suddenly, and each person collides with the person in front of him or her, one at a time. Krumbs holds the map up in front of his face again.) Okay, now take five baby steps to the left. (Talks in a high baby voice.) One ... two ... three ... four ... (Suddenly stops and everyone bumps into one another again.)

Captain: Hey, Krumbs! You counted to four instead of five.

Krumbs: (Laughs.) **Fooled ya!** (They all prepare to start again.) **Five.** (Stops and everyone bumps again.)

Captain: This is ridiculous, Krumbs! How are we going to ever find the treasure if we don't get serious?

Krumbs: Gee, Captain. We're all so tired, I just wanted to have a little fun. I feel like we've been digging FOREVER! (Points to the different Dirt Pile Cutouts.)

Coco: Well, it hasn't been that long, Krumbs, but you're right about being tired. But bumping into each other every five steps isn't helping much, either! Let's give Pearl—I mean, Sugar—a turn with the map.

Sugar: Well, okay, let me see it, Krumbs. (Krumbs hands Sugar the map. Sugar studies it and turns it over several times as the others form a semicircle around her. She speaks thoughtfully.) Let's think about everything we've learned so far. First I realized the candle on the map stood for the lighthouse. The lighthouse is gone, but this old foundation is still here. We've been digging where this X is on the map, but we've turned up nothing.

Coco: Could someone else have found it before us?

Captain: No, I don't think that's possible. Until this week no one but Krumbs and I had seen the map.

Sugar: Nothing personal, Krumbs, but I think we all know you never would have figured it out. (Everyone shakes head in agreement including Krumbs.)

Coco: And this is too big of an island for someone to find it without the clues. I wonder if we're missing something?

- **Krumbs:** Oh, yeah! I'm missing my blue beach umbrella. If anyone sees it, I'd sure like to have it back.
- **Coco:** That's not what I meant, Krumbs. I think we're missing something on the map.
- **Sugar:** Wait, I just thought of something. (Turns and adjusts the map slightly.) What if that X is turned on its side? Could it be a cross?
- **Captain:** (His face lights up.) I think you're onto something, Sugar. Maybe it means Cross Cove!
- **Coco:** Maybe it means the side of the lighthouse that faces Cross Cove?
- **Sugar: Yes! That's it!** (Coco leads everyone over to the other side of the lighthouse foundation. They all hurry behind her, shovels in hand.)
- Krumbs: Okay, let's start digging!
- **Sugar:** Wait, first we have to count off the footsteps from the foundation. (Counts aloud as she consults map and crosses to Palm Tree Cutout at stage right.) This should be it! Krumbs, why don't you go for it? (Steps back and puts map in her pocket as Krumbs and Captain move next to palm tree, with Captain upstage and right of Krumbs.)
- **Krumbs:** (Starts to dig furiously. Using the shovel, he throws rice all over the stage.) **Whew!** (Wipes his forehead with his sleeve.) **I feel like I've been digging forever!**
- Sugar: It's been less than a minute.
- **Krumbs:** Okay . . . I'll keep digging. (Brings the shovel down and smacks the ground, making a loud clanging noise and then shouts excitedly.) I found something!
- **Captain:** (Hurries over for a look with Coco and Sugar. Excited.) **It's the treasure!**
- **Krumbs:** Gee, Captain, it's just some old box with a lock on it.
- **Coco:** Krumbs, that box holds the treasure!
- **Captain:** Come on, my boy! Just give it the old heave ho!
- Sugar: Come on, Krumbs, I'll help you. (Sugar and

- Krumbs carry treasure chest to center stage. Captain and Coco gather around chest.)
- **Captain:** (Amazed.) I can't believe my eyes! After all these years, it's the Cooky family treasure! (Leans over chest.)
- **Sugar:** See? It might be a real "fortune Cooky"! Open it!
- **Coco:** Oh, no . . . it has a padlock on it. Do you have a key?
- **Captain:** No, and this padlock looks like it opens with a combination. And I have no idea what the combination might be!
- **Sugar:** (Suddenly gets an idea; pulls out map and looks at it again.) Remember the riddles written on the map? I'll bet they're clues to the combination!
- **Captain:** That sounds like something Great-Great-Granddaddy Graham Cracker Cooky would do. He was always telling jokes and riddles.
- **Krumbs:** Oh, I know a great joke! Why did the dolphin cross the ocean?
- **Sugar:** Not now, Krumbs! We've got work to do! I'll read the clues, we'll all try to figure them out, and Coco will write them down. (Coco pulls marker out of her pocket and holds it up.)
- **Krumbs:** I saw a large piece of bark she could write on! (Retrieves poster board from behind Lighthouse Foundation Cutout; Coco helps Krumbs tape poster board securely to Palm Tree Cutout.)
- **Sugar:** (Looks at audience.) **How about if you guys help us, too?** (Captain, Coco and Krumbs turn to see audience, jumping as if startled.)
- **Coco:** Oh, for heaven's sake! How long have you been there?
- **Captain:** Ahoy, there! (Audience responds, "Ahoy!")
- **Krumbs:** (Waves.) Hi! If you figure out any answers, just call them out, okay?
- **Sugar:** Okay, here's the first clue: What gets bigger the more you take away from it? Four letters. (Coco draws four blank lines on poster board.)
- Krumbs: Oh, that's easy—my appetite. Whenever

Captain takes my snacks away, my appetite just gets bigger!

Coco: That can't be it; it doesn't fit.

Captain: I know! Look around at all these holes. The answer is "hole"—the more you take away, the bigger it gets!

Coco: You're right! (Writes "hole" on blank lines.)

Sugar: Ready for the second clue? What is full of holes but holds water? Six letters. (Coco draws six blank lines on poster board. There is a pause while everyone thinks.) I know! I use one every day when I clean up at the snack bar! A sponge is six letters. That's the answer. (Coco writes "sponge" on blank lines.) Now for the third clue: How does the ocean say hello to the shore? Five letters. (Coco draws five blank lines on poster board.)

Krumbs: Gee, I don't know but look at all those surfers out there on that big wave! (Waves to them in the distance.)

Sugar: That's it! The answer is "waves!" The ocean waves! (Coco writes "waves" on blank lines.)

Captain: Good job, Sugar!

Sugar: Okay, last clue. If you throw a rock into Shipwreck Bay, what does it become? Three letters. (Coco draws three blank lines on poster board.)

All: (They think silently a moment and then respond happily in unison.) **Wet!** (Coco writes "wet" on blank lines.)

Krumbs: Look, Captain, we solved it! Your treasure is a wet, holey sponge that waves!!

Sugar: Not so fast, Krumbs, there are some numbers here: three, three, three and two. Coco, try circling the third letter in "hole." (Coco circles each letter as Sugar calls it out. Captain and Krumbs look on curiously.) Now the third letter in "sponge," the third letter in "waves" and the second letter in "wet."

Captain: What does it say? Do you see a clue? (They all stand around shaking their heads looking puzzled. Captain turns to audience.) Do you see anything? (Audience shouts "LOVE!")

Coco: (Looks out to audience and then to Captain.) **Of course!**

Did you hear that, Captain? They said "love," the combination to the treasure is L-O-V-E!

Sugar: Try it, Captain!

Captain: Alright. (Fiddles with the padlock and then opens treasure chest.) **Wow!**

Coco: What is it, Captain?

Krumbs: Is it gold and diamonds and rubies and coins and pearls and crowns with little pointy things and . . . ?

Captain: (Gently takes Bible out.) It's Graham Cracker Cooky's Bible.

Krumbs: Is that all? Isn't there a coin or gem or something? (Dives into the treasure chest, feet up in the air and kicking for a moment; surfaces a moment later.)

I found a note! (Hands it to Captain.)

Captain: (Reads note out loud.) Dear Treasure Hunter,
You found it—the Cooky family treasure! It's
the Bible, God's book of love. And it is worth
searching for! Read it every day and you will
discover the greatest treasure of all: God's
love. Whoever reads this letter be sure to keep
sharing this treasure with others forever. With
God's forever love, Graham Cracker Cooky.
(Holds the book tenderly.)

Sugar: Captain Cooky, I'd love to stay on SonTreasure Island with all of you and learn about God's book of love.

Captain: (Smiles and grabs her hand.) I'd really like that, Sugar.

Coco: (Quickly wipes away a tear with the corner of her apron.) I say we have a big beach bonfire tonight and make S'mores in good ole Graham Cracker Cooky's memory. I'll head up to the snack shop right now and make sure I've got enough supplies for everyone!

Sugar: I'll help! (Coco and Sugar exit stage left.)

Captain: (To Krumbs.) Well, matey, that leaves the two of us to swab the decks. Let's gather our gear and get out of here!

Krumbs: Aye, aye, Captain! (Salutes, poking himself in the eye. He rubs his eye and Captain shakes his head goodnaturedly, grabs a shovel and exits stage left. Krumbs picks up the other shovel and drops it on his foot.) Youch! (Picks up shovel, juggles it and stumbles toward stage left; stops and turns to audience.) Oh! Thanks for your help! (Salutes audience and stumbles off stage left, waving.)

Leader: (Enters from stage left.) So our friends finally found Captain Cooky's family treasure. But it wasn't what they expected, was it? Instead, they found something much more important than gold, jewels and money. They found God's love—the REAL treasure here at SonTreasure Island!

Bible Memory Verse

Leader: What does today's Daily Treasure tell us about God's love? (Volunteer holds up "Forever" Treasure Pennant or reproduction. Leader pauses as audience answers "God's Love Is Forever.") This means that God loves us today and He will love us tomorrow and for all the days after that! God will ALWAYS love us. (Leader opens Bible and reads 1 Corinthians 13:7-8.) God loves us so much He made a way for us to be members of His family. Each of us can choose to believe Jesus died to take the punishment for the wrong things we do. If we believe that and ask God to forgive our sins, we can become members of God's family and experience God's love forever!

Prayer

Leader: Dear God, thank You for loving us so much that You want us to be members of Your family. Thank You that Your love never fails and we can experience Your love forever. In Jesus' name, amen.

Song

(Leader leads singing of "Treasure Forever.")

Announcements/Dismissal

(Leader explains procedure for Session 5 and dismisses students to classes.)

CLOSING ASSEMBLY

(10-15 minutes)

Materials: See prop list on page 17.

Play songs from CD as children gather. Give "Forever" Treasure Pennant or reproduction to a volunteer to hold up during assembly.

Song

Leader: Let's sing our song about Jesus living forever! (Leader leads singing of "Following Jesus.")

Prizes

(Leader distributes Island Prize(s) [for more information, see p. 4].)

Review

Leader: What a wonderful time we've had at Son-Treasure Island! Are you glad you came on our **island adventure?** (Leader pauses for response. Volunteer holds up "Forever" Treasure Pennant or reproduction.) What was today's Daily Treasure? (Leader pauses as audience answers "God's Love Is Forever.") In today's Bible story, we heard how Jesus showed God's love when He gave up His life on the cross. But Jesus didn't stay dead! What did the women discover when they visited Jesus' tomb? (Leader pauses as audience answers "Jesus is alive.") Let's say today's Bible Memory Verse together. (Leader guides audience in reciting 1 Corinthians 13:7-8 aloud.) I'm so glad that God's love never fails! That means no matter what, God will always love us. And we can all become members of God's family and experience His love forever!

Prayer

Leader: Dear God, thank You for Your great gift of love—sending Your Son, Jesus, to die for our sins. Thank You for promising to forgive us and make us part of Your family. Thank You for Your wonderful forever love. In Jesus' name, amen.

Announcements/Dismissal

Remind children to invite their parents and friends to the Closing Program. Children take home all projects and materials.