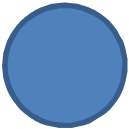
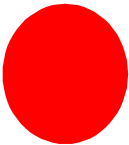
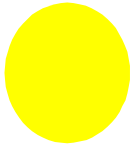


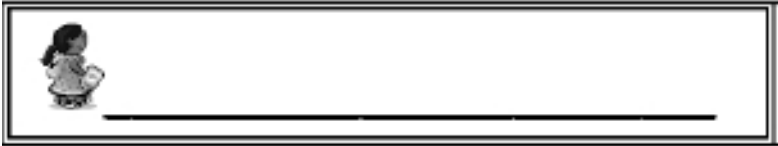
Logique : discriminer les couleurs



Consigne: Colle les voitures de la bonne couleur dans la bonne colonne.

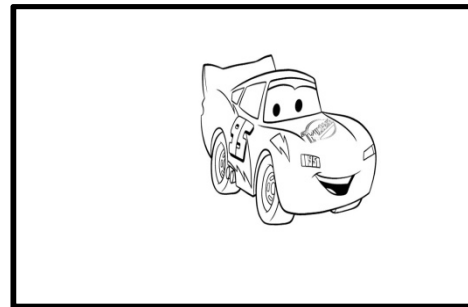
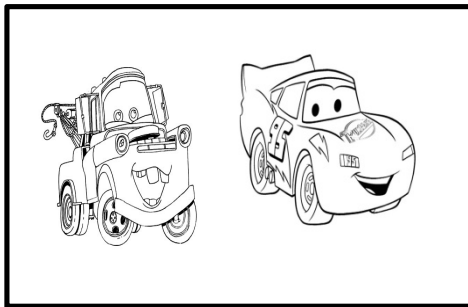
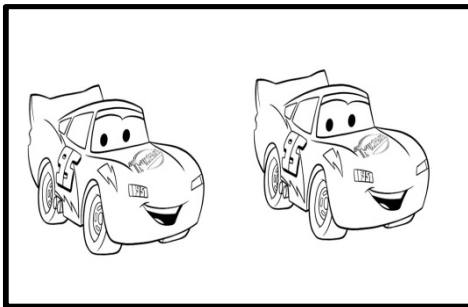
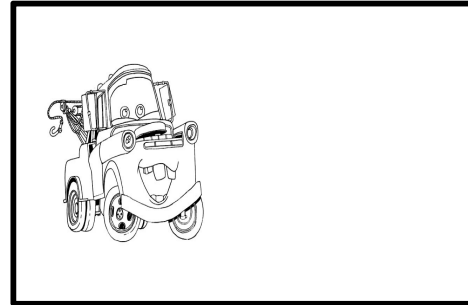
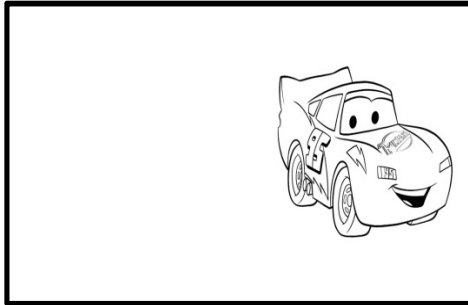
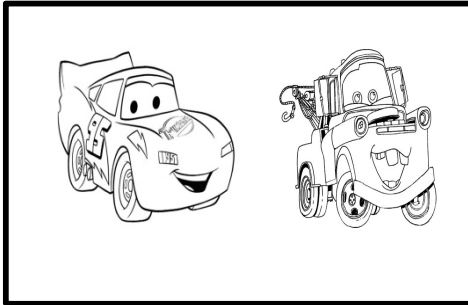
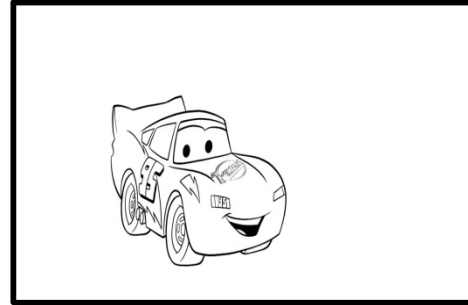
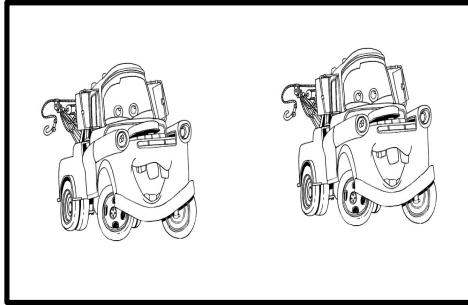
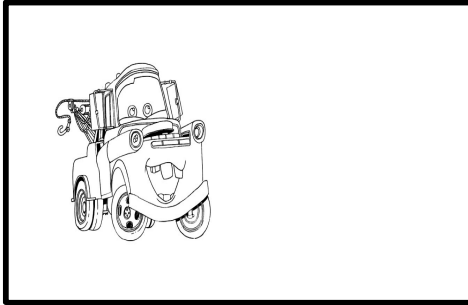




Numération: les quantités 1-2



Consigne: Colle une gommette dans les garage contenant une voiture.

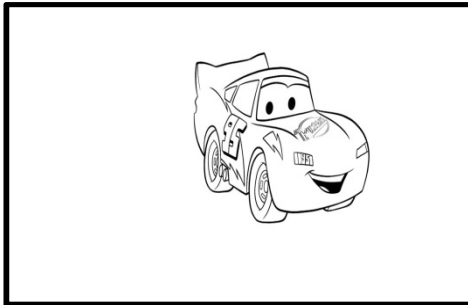
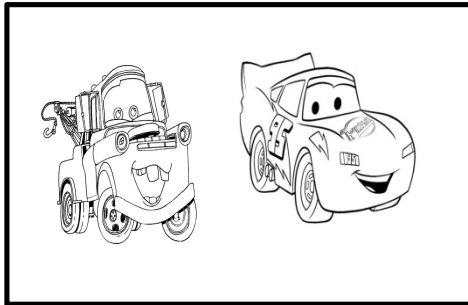
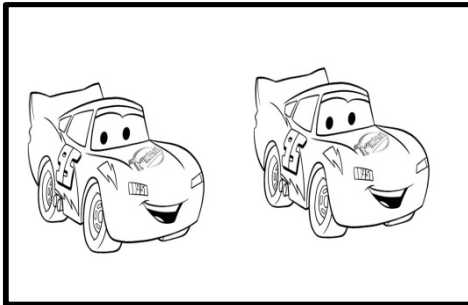
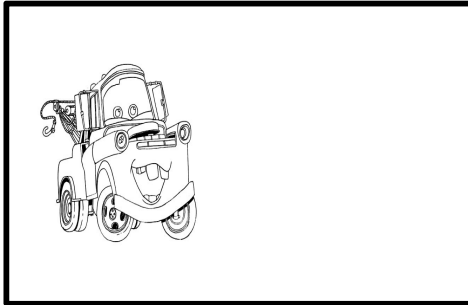
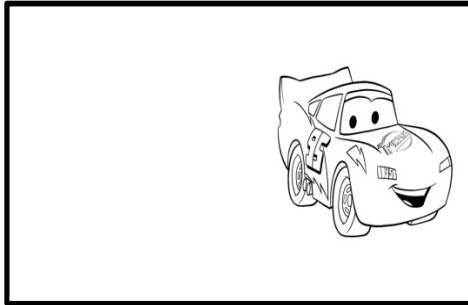
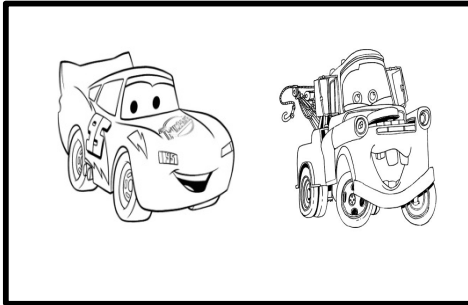
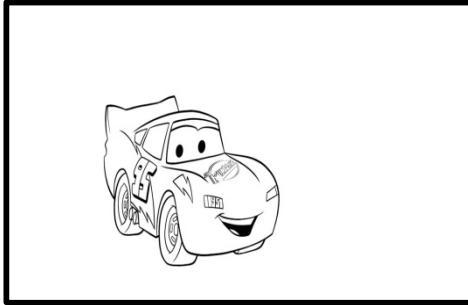
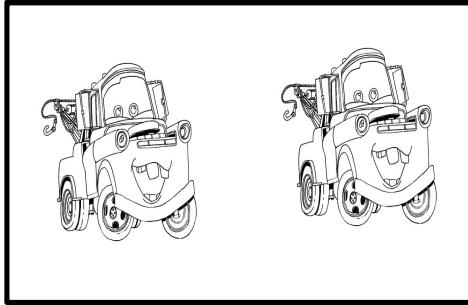
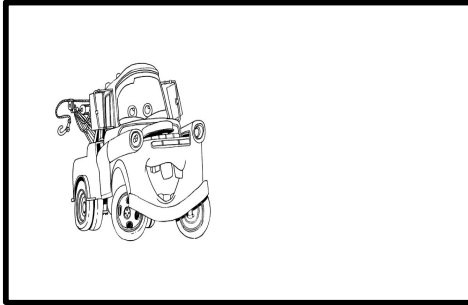


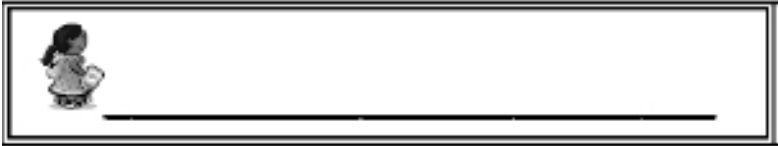


Numération: les quantités 1-2



Consigne: Colle une gommette dans les garage contenant deux voitures.

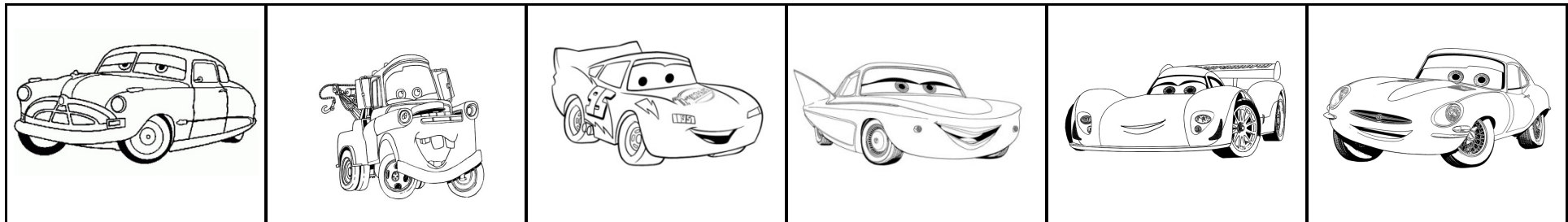
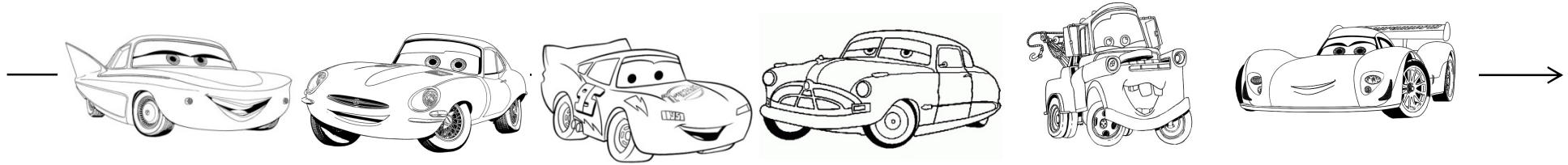


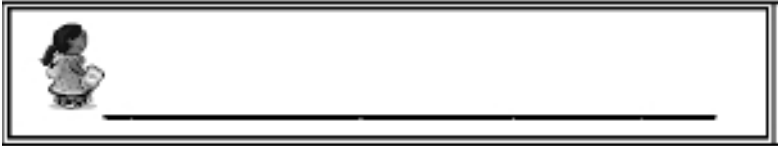


Logique: reproduire une suite logique



Consigne: Colle les voitures dans le même ordre.

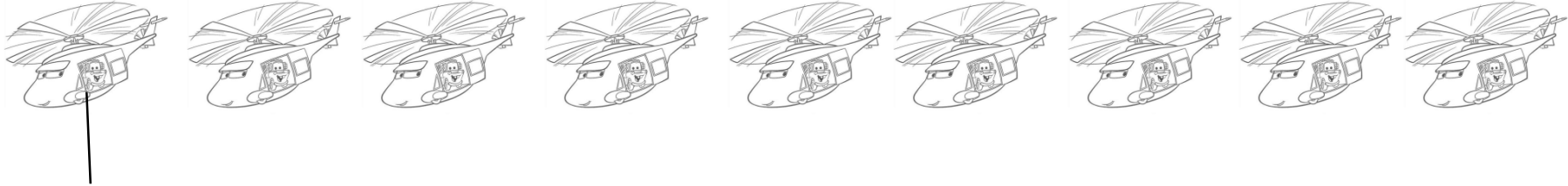




Graphisme: les lignes verticales



Consigne: Aide l'hélicoptère à atterrir.





Graphisme: les lignes verticales



Consigne: Aide Martin a aller chercher de l'essence.





Logique discriminer les formes.



Consigne: Colle les gommettes au bon endroit selon la forme.

