

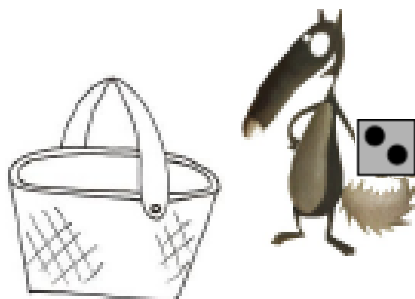
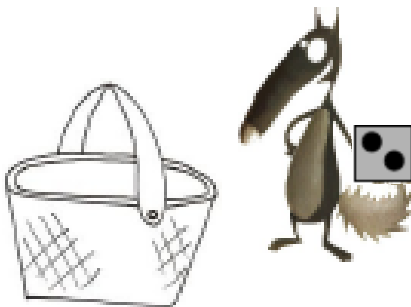


PRELECTURE:

Discriminer un mot
parmi d'autres



CONSIGNE: Colle le bon nombre d'orange dans le panier du loup.

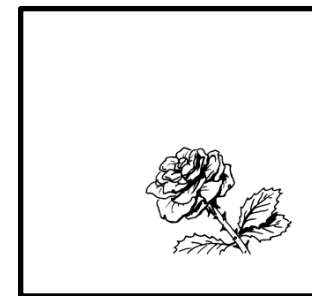
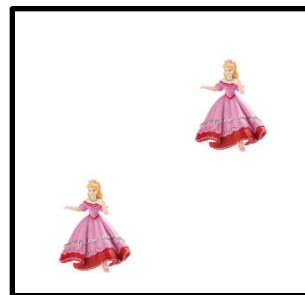
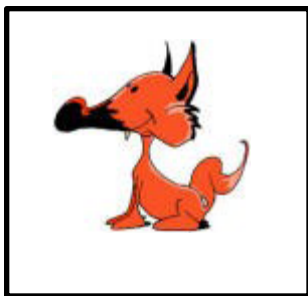
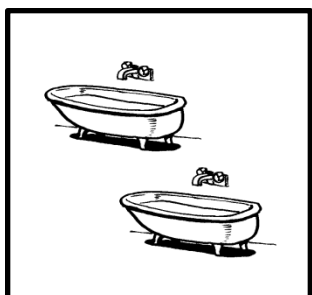
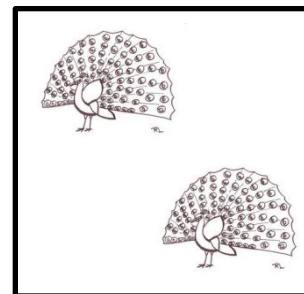
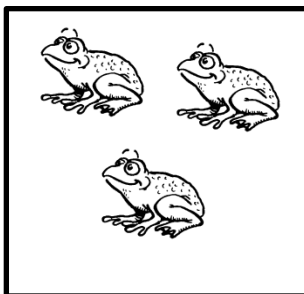
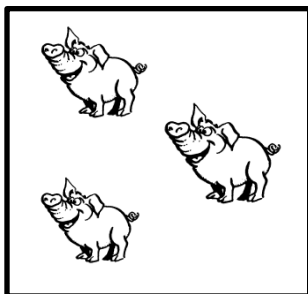
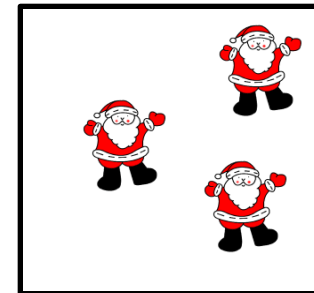
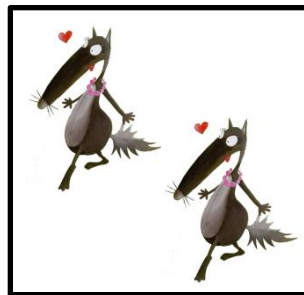
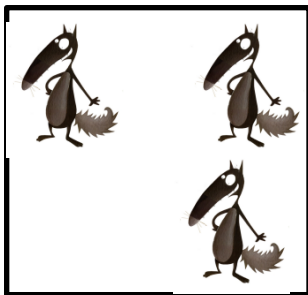
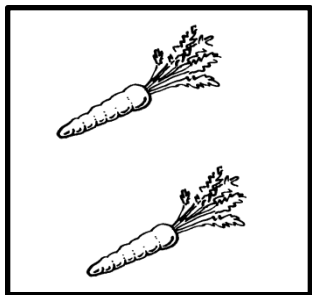




NUMERATION: Reconnaître globalement une quantité



CONSIGNE: Colorie là où tu vois trois objets.





NUMERATION: Créer la quantité 1



CONSIGNE: Donne 1 pot de peinture à chaque loup.













NUMERATION: créer une collection identique



CONSIGNE: Colle autant d'oranges que de loup.

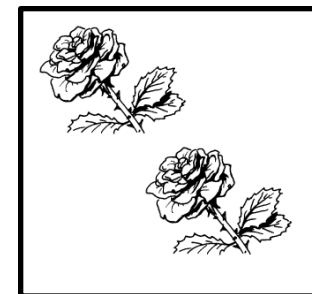
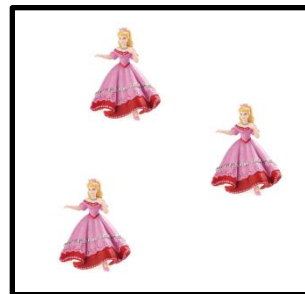
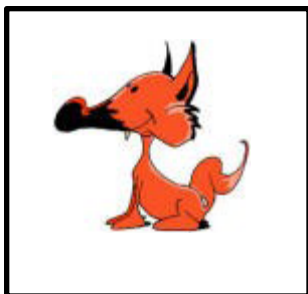
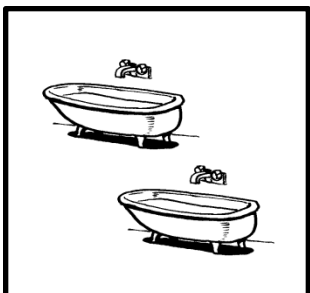
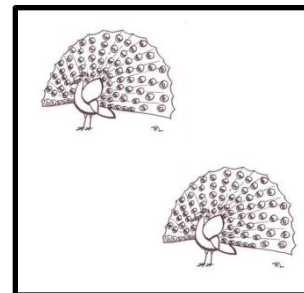
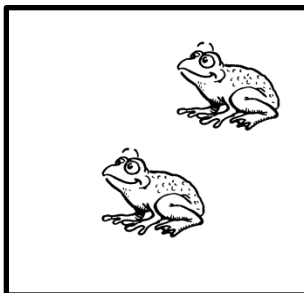
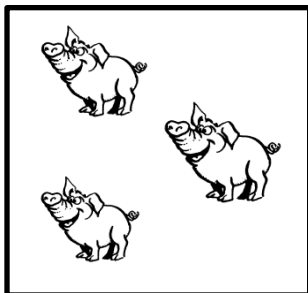
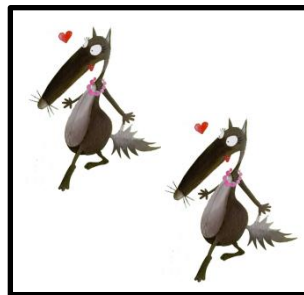
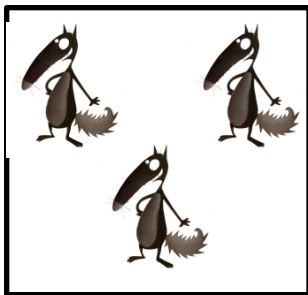
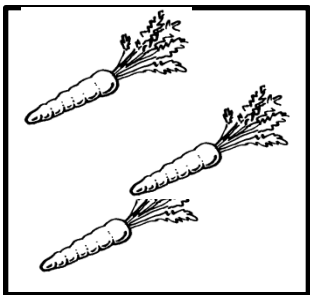
	
	
	
	



NUMERATION: Reconnaître globalement une quantité



CONSIGNE: Colorie de la bonne couleur selon le nombre d'objets.













NUMERATION: Créer une quantité donnée



CONSIGNE: Colorie le bon nombre de fruits.









	
	
	
	
	
	
	
	

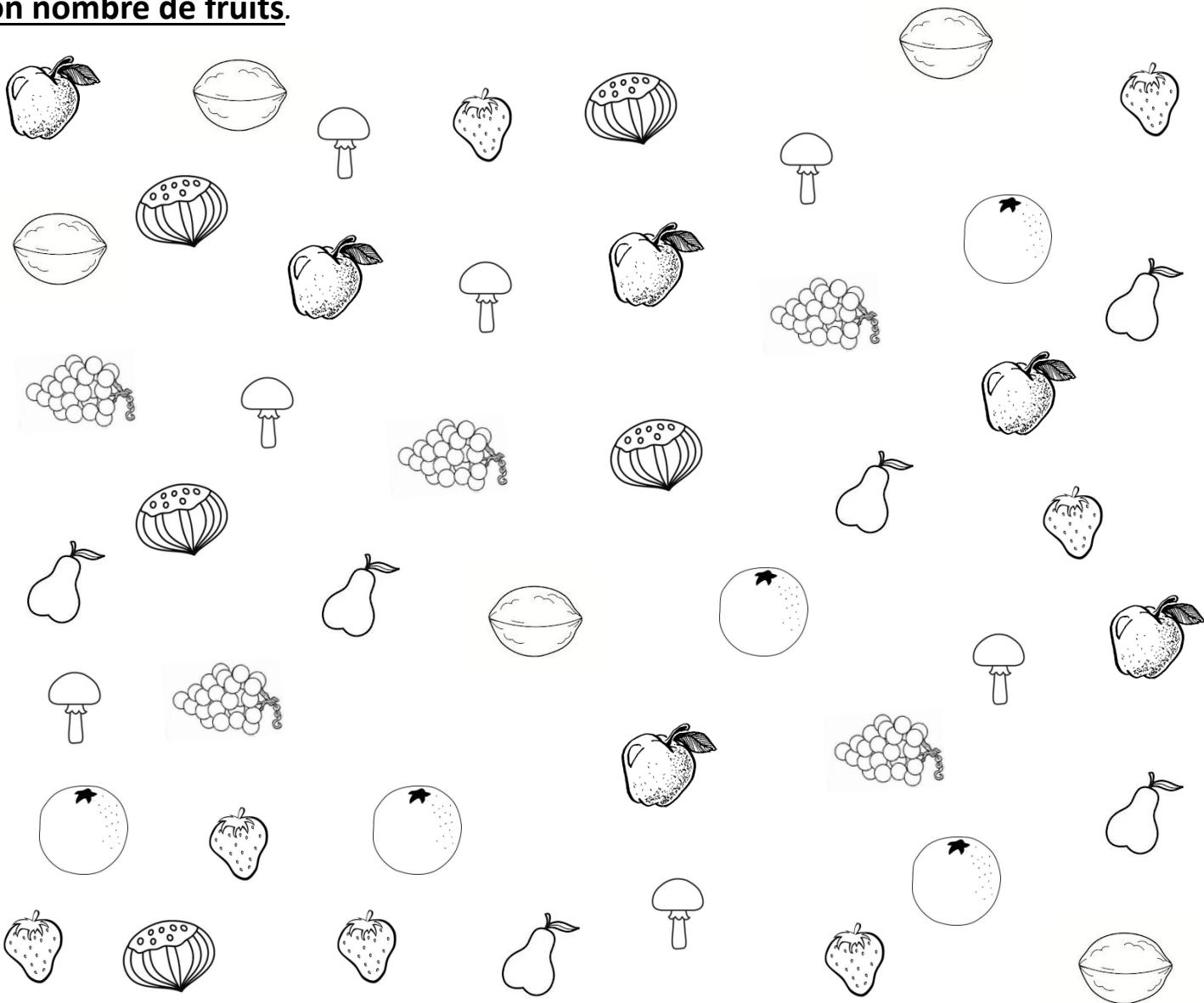


NUMERATION: Créer une quantité donnée



CONSIGNE: Colorie le bon nombre de fruits.





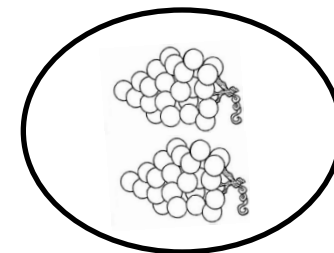
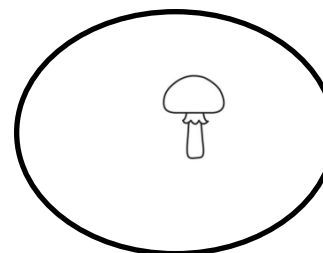
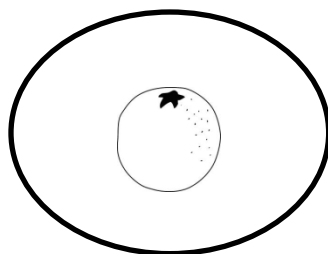
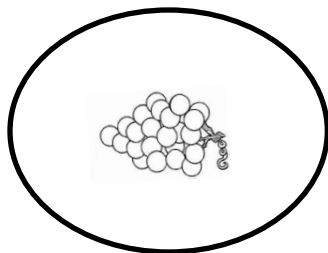
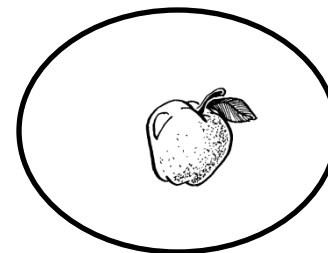
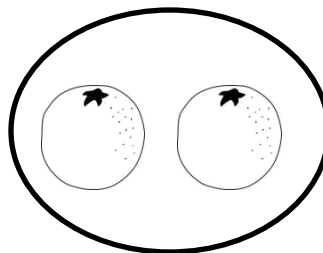
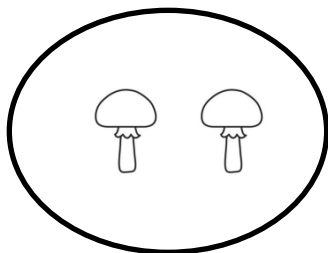
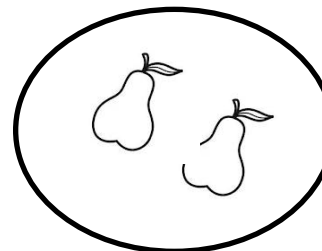
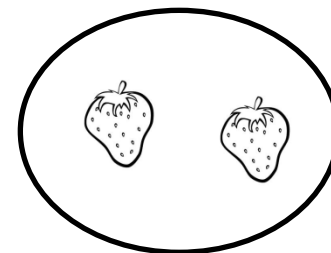
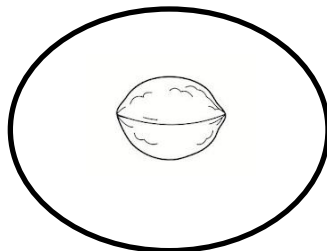
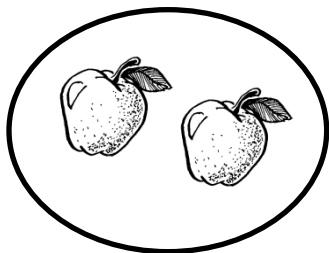
NUMERATION: Reconnaître de petites quantités



CONSIGNE: Colorie de la bonne couleur selon la quantité.

1

2





NUMERATION: Reconnaître de
petites quantités



CONSIGNE: Colorie là où tu vois 1 seul aliment.

