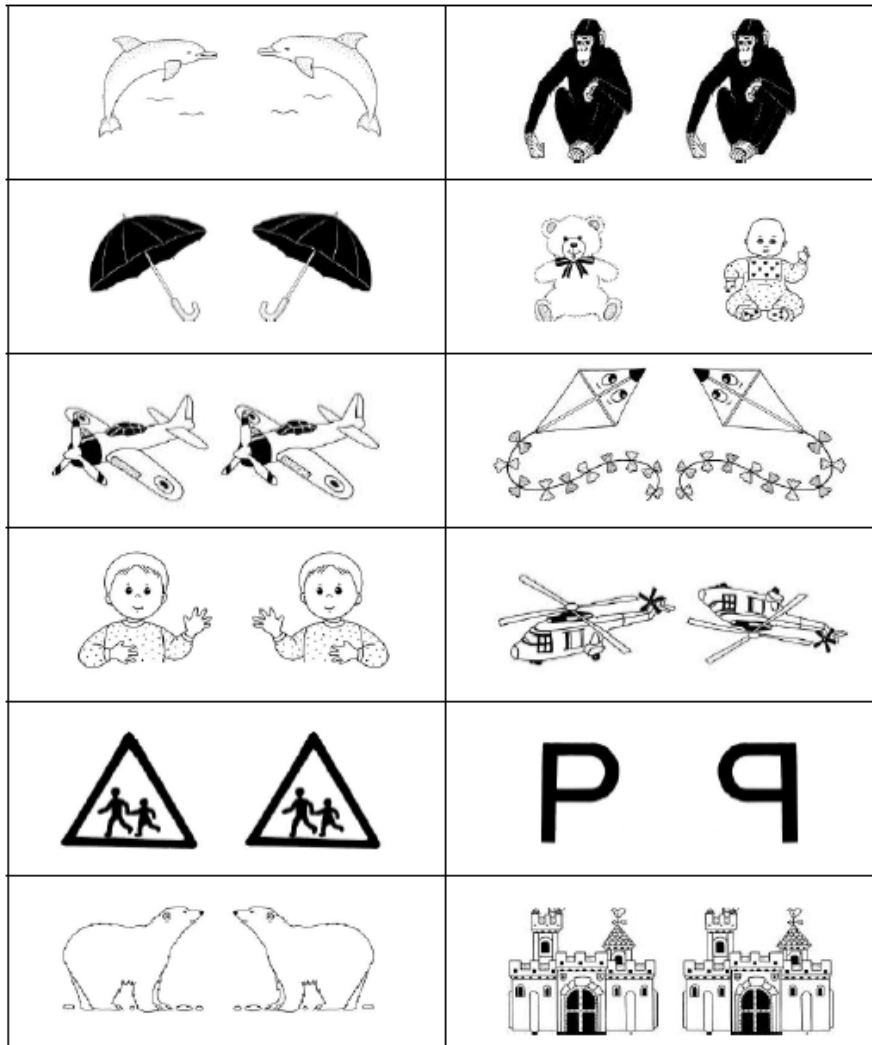
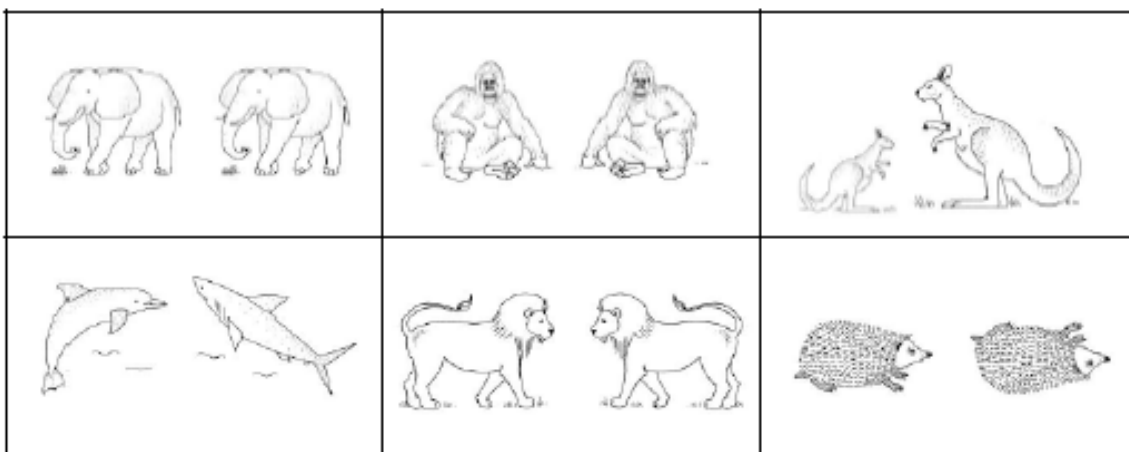


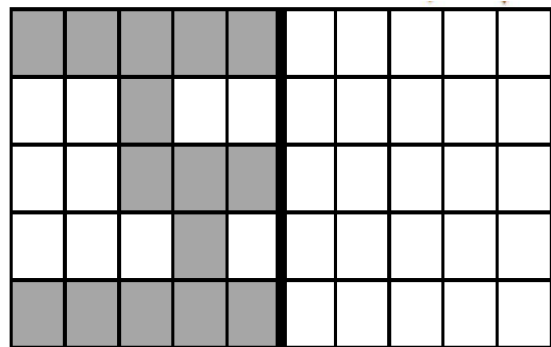
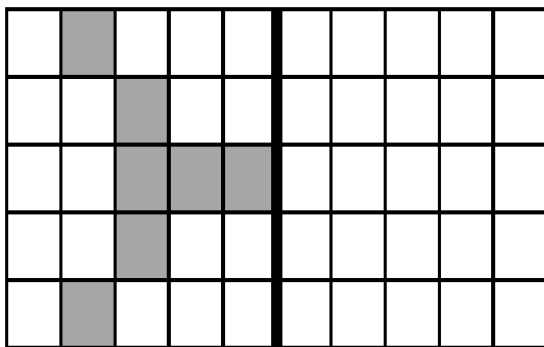
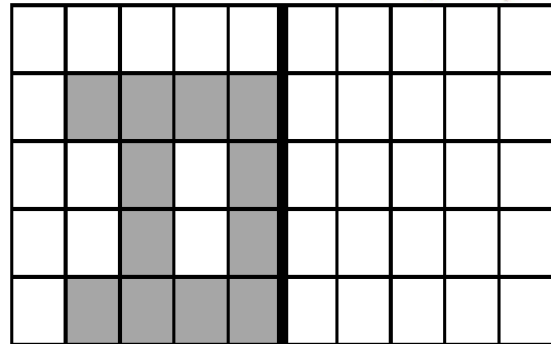
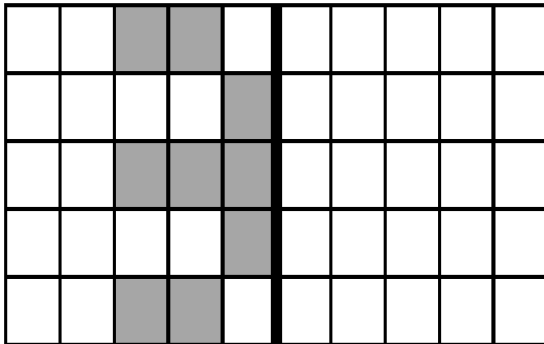
1- Barre les dessins qui ne sont pas symétriques.



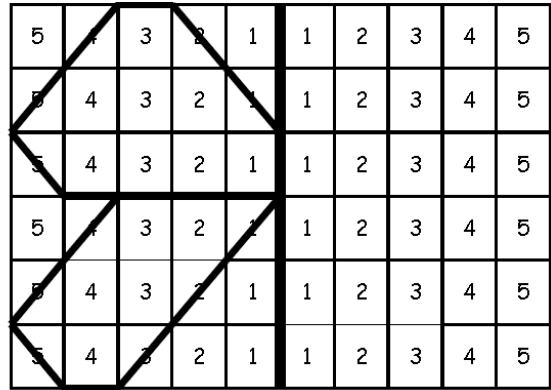
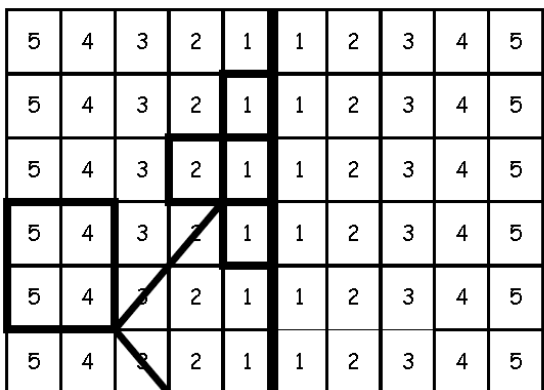
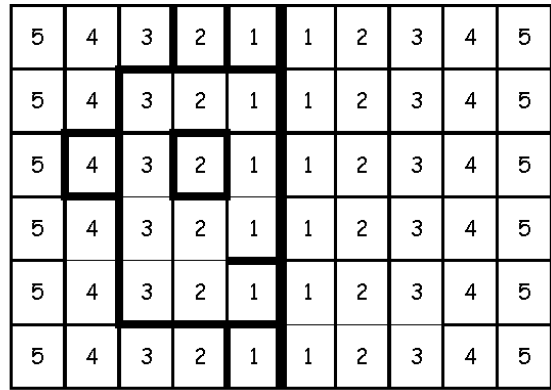
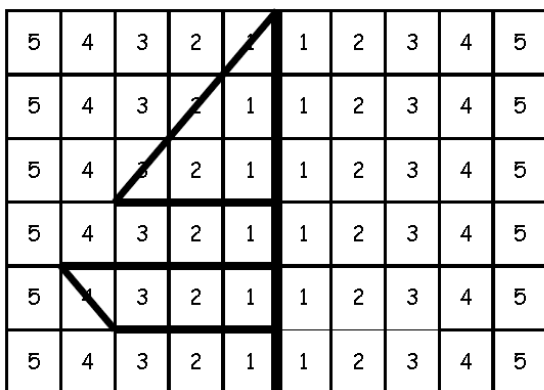
2- Colorie les cases dans lesquelles on voit les images comme dans un miroir.



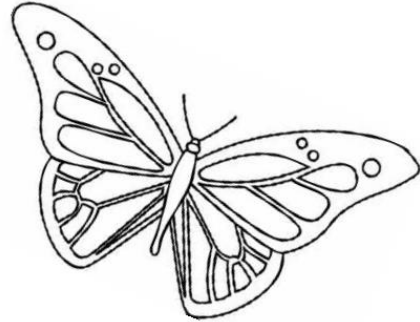
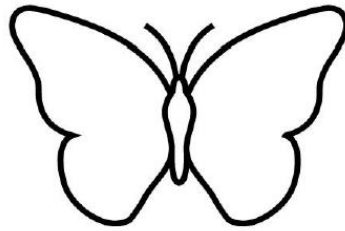
3-Colorie les dessins en symétrie.



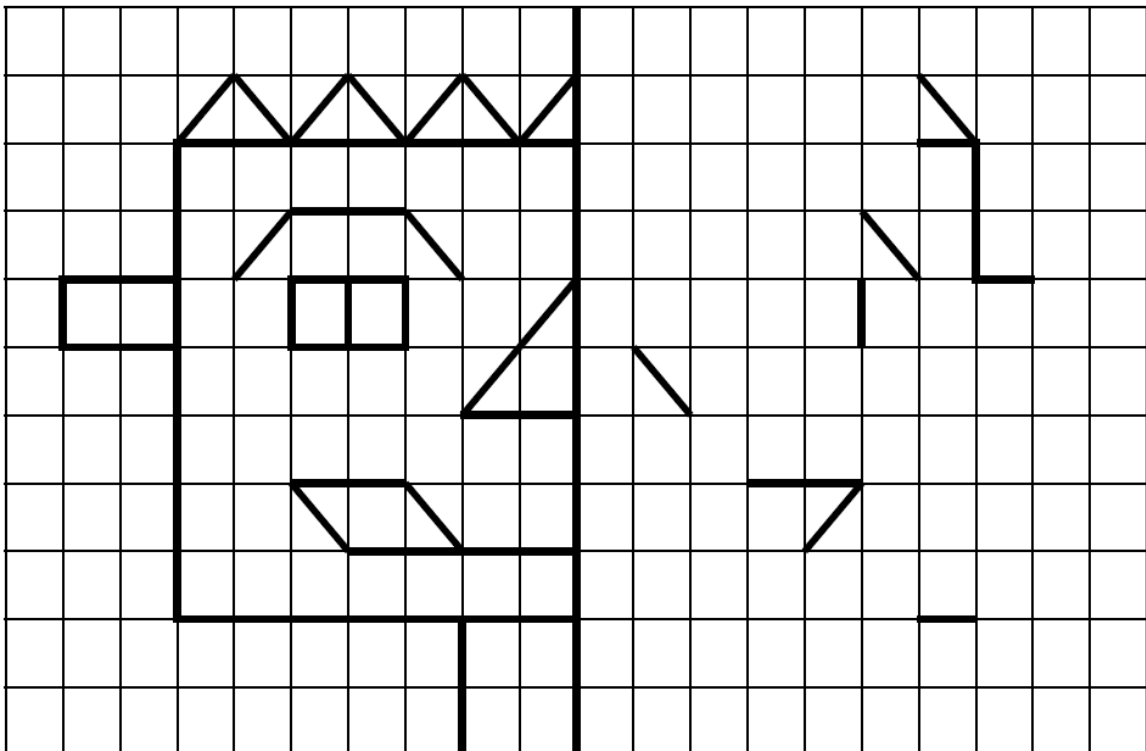
4-Trace les dessins en symétrie.



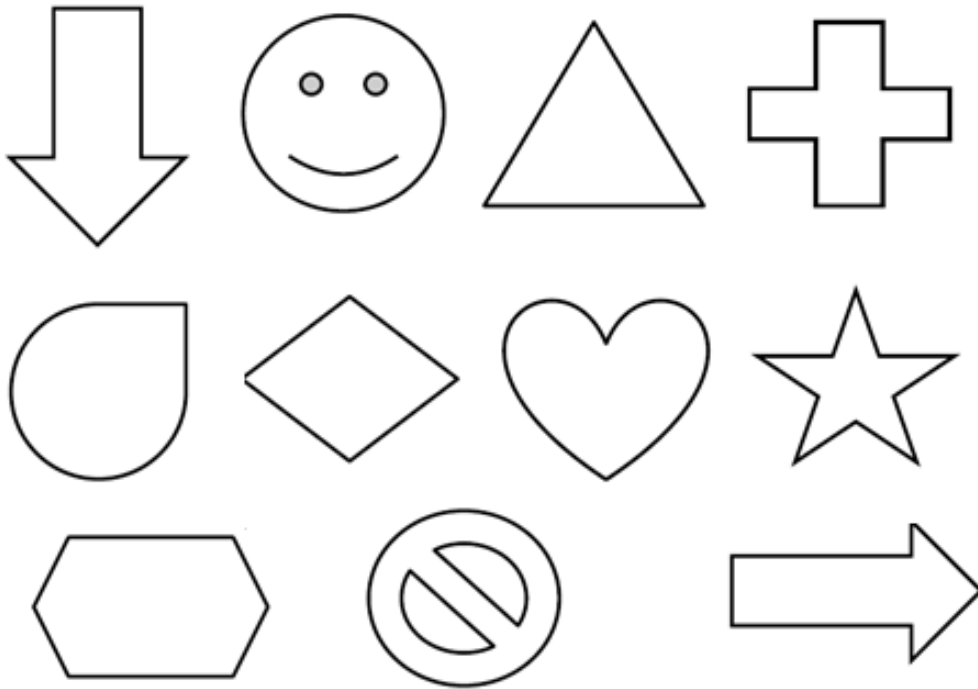
5- Trace l'axe de symétrie de ces dessins.



6- Trace le dessin en symétrie.



7- Trace l'axe de symétrie de ces figures.



8- Trace le dessin en symétrie.

