

TftL Land Under:

Truth of the mystery: A group of older kids found a device in the Nordiska Gobi that can manipulate gravity. It was disposed there by hobby-scientist **Nadja Lagerqvist** after she thought her experiment failed. They powered the turbine with their motor scooter and played in the anti-gravity. An accident occurred and they threw the device into the water. There the current powers the turbine occasionally and messes with gravity.

1 Introducing the Kids:

One scene for every kid, everyday life

Maybe mix in first clues (weather forecast, injured older kid, ...)

This mystery is intended to take place in late summer, so people can get in the water without worries. Don't feel restricted to that though.

2 Introducing the Mystery:

- Storms and high tide expected - Weather forecast (tv, radio, newspaper)
- **Theo Hagelin** comes to school heavily injured

3 Solving the Mystery:

Clues (and where they could be found):

- Earlier Gravitational anomalies around Ettansväg (Street name) caused by **Nadja Lagerqvist's** experiments - some local newspaper or one of her neighbours
- The machine was dumped in the Nordiska Gobi, near the older kids' spot.
- Machine didn't work as intended/Neighbours were affected by experiments, so she got rid of it.

Locations (and clues discoverable there)

1. Beach & Water
 1. Small lights can be seen far below the surface
 2. Water surface is constantly curved upwards around where the machine lies. In that area the water is less dense, causing things (including people) to sink easier.
2. House Lagerqvist
 1. **Nadja Lagerqvist** worked on a machine that manipulates gravity.
 2. Blueprints or sketches (in the garage).
 3. Machine harnesses wind/water energy to reverse gravity.
 4. Truck in driveway because garage is too full.
 5. Empty spot in the garage near the garage door. The machine was put there until **Nadja** could get rid of it.
3. Older Kids' spot
 1. Older Kids powered the machine with their motor scooter.
 2. Blood stains and machine parts (among other scrap) at the older kids' spot.
 3. Maybe a small shack they built

Countdown:

0. **Theo Hagelin** injured. Machine is thrown into water. Water is constantly curved slightly upwards
1. Helga Brodd nearly drowns
2. Fish are found on Land

3. (Kids experience the anti-gravity)
4. Strong currents increase radius and Kungsberga risks being flooded
5. During a heavy thunderstorm the machine levitates from the water, along with everything around it (water, fish, rocks, garbage from the water, the kids, ...)

4 Showdown

Ideas for shutting machine down:

- Blocking turbine with metal beam/strong rope/fishing net
- Dive down and disconnect/damage switch off machine & generator. Diving equipment and ideally experience needed.
- Row out, hook it on an anchor (or something similar) and carefully pull it to the beach
- When it levitates from water somehow catch and hurl it in / shoot it.

5 Aftermath

One scene for every kid, everyday life

Traces of mystery may shine through

6 Change

Read (and change) problem, pride, iconic item and relationships

EXP-questions on P. 88

NPCs:

- Older Gang:
 - **Linus Lagerqvist** - leather jacket, jeans, mullet, bruises. Son of **Nadja Lagerqvist**.
 - **Loke Berggren** - Colorful windbreaker & pants, blond. Boyfriend of **Simona Hednman**.
 - **Theo Hagelin** - Big glasses, faint moustache. He got the machine to work. Broke his leg, seen walking with crutches & a cast on his leg. Is now (a little) afraid of heights.
 - **Elina Forslund** - Jeans everything. Owns the scooter.
 - **Simona Hednman** - colourful windbreaker & pants, brown hair & hairband. Girlfriend of **Loke Berggren**.
- **Nadja Lagerqvist** - hobby Scientist, works at local electronics/hardware store. Wears old lab coat at home. Has several tech gadgets at home, most somehow malfunctioning. Drives (white&orange) truck so she can transport her "inventions".
- **Helga Brodd** - Older lady in town, goes swimming on the shore regularly, lives by her own.

Authors note

Sorry, I didn't flesh out Helga Brodd and everything connected to her. She didn't seem that important to me during planning and wasn't during play.

The older kids weren't important either but I thought they might be, so at least they each got an outfit.