

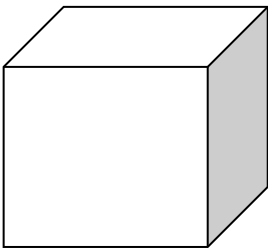
# GEOMETRIE

G20

CE1

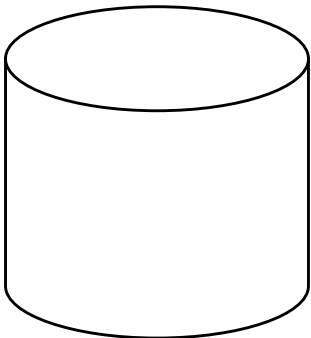
## LES SOLIDES

Donne un nom à chaque forme.

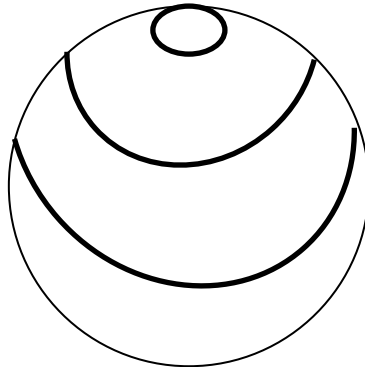


A

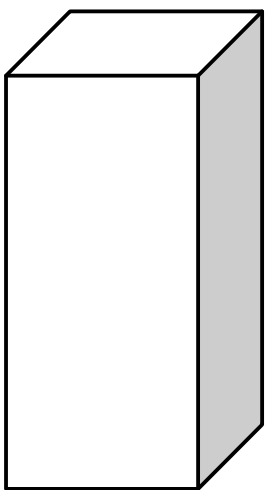
Sphère  
Cube  
Cylindre  
Pavé  
Pyramide



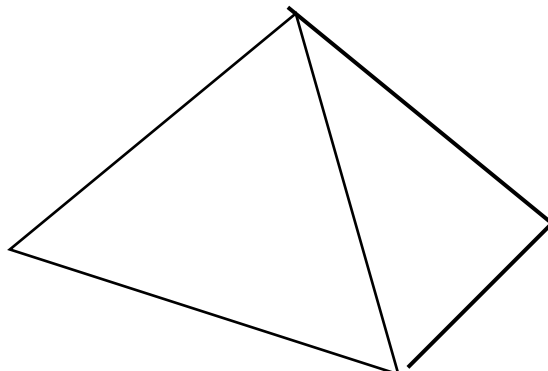
B



D



C

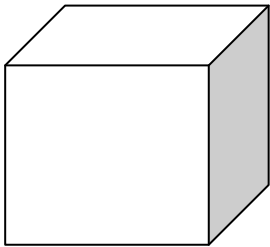


E

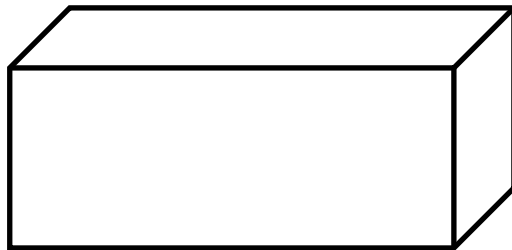
**CE1**

## LES SOLIDES

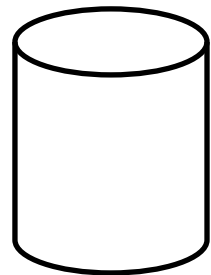
Trouve le bon patron.



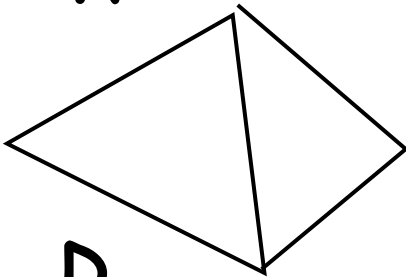
**A**



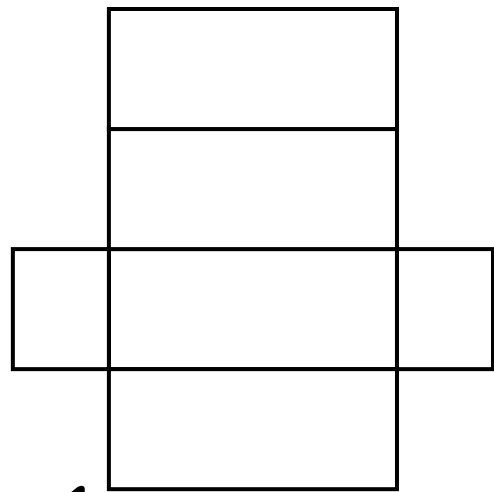
**B**



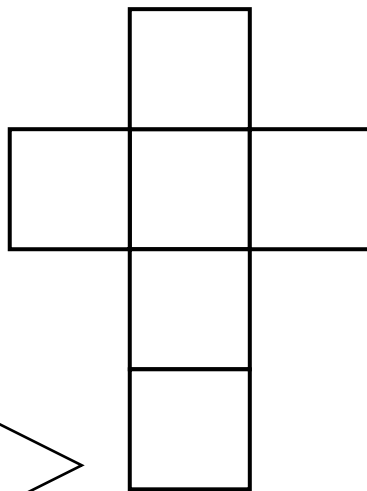
**C**



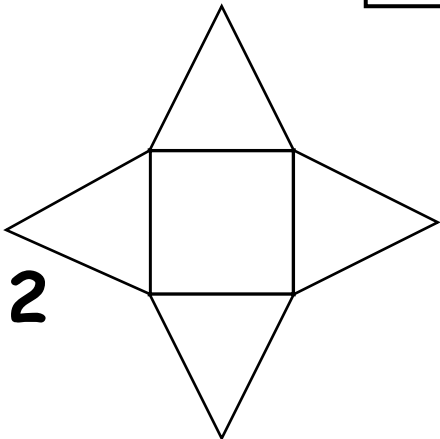
**D**



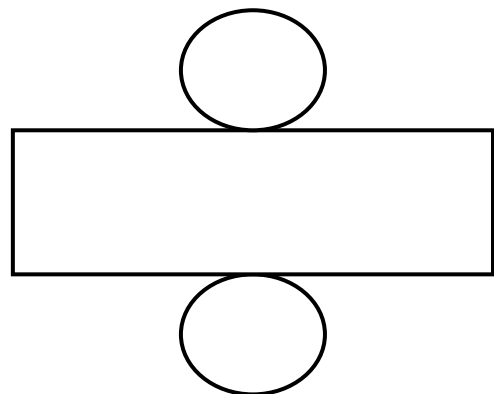
**1**



**3**



**2**



**4**

**GEOMETRIE**

**G21**

**CE1**

**LES SOLIDES**

**GEOMETRIE**

**G21**

**CE1**

**LES SOLIDES**

# GEOMETRIE

G21

**CE1**

