

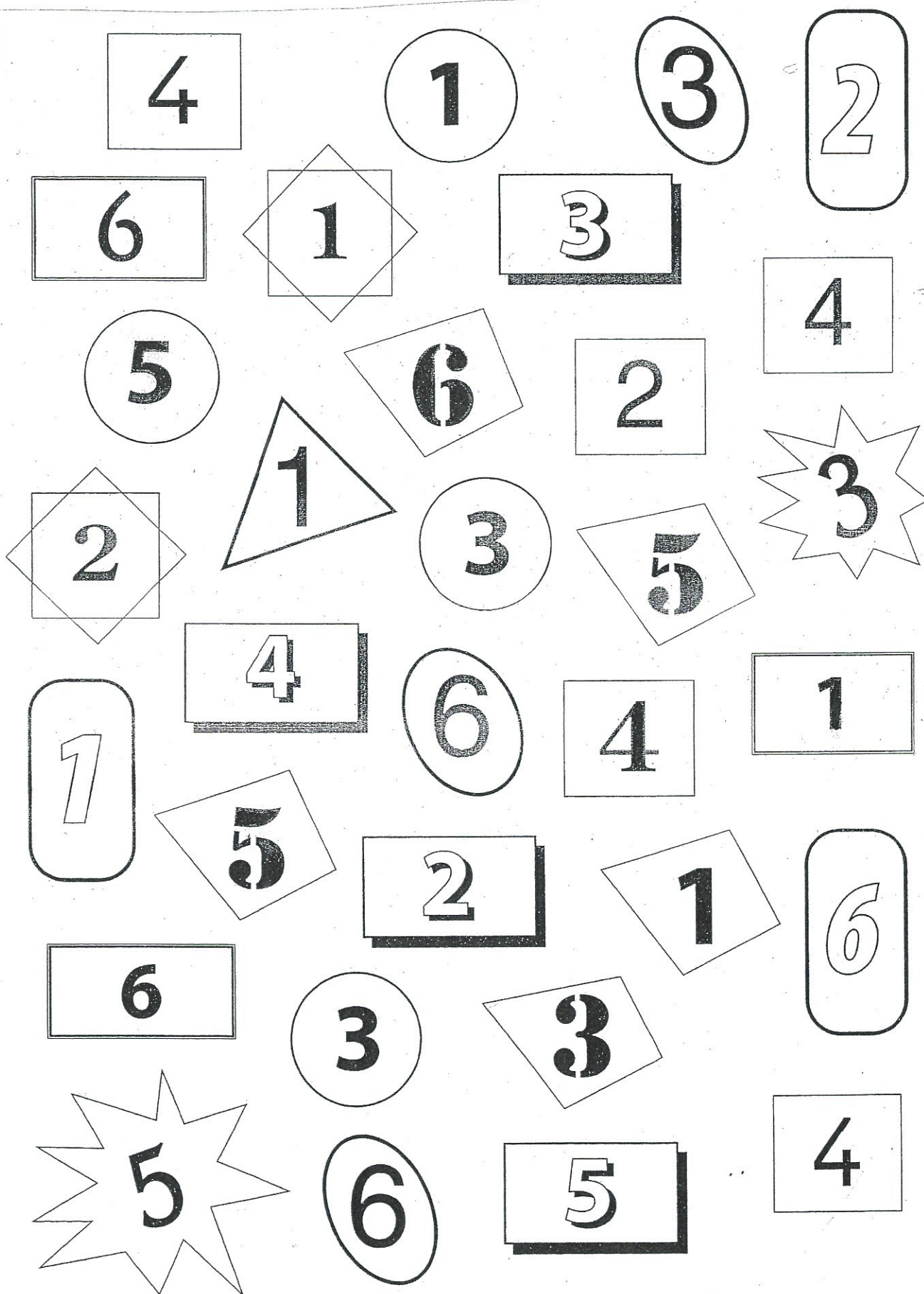
PRENOM : _____

DATE : _____

Construire les premiers outils pour structurer sa pensée : découvrir les nombres :
reconnaître le chiffre 3.

Colorie quand tu vois 3.

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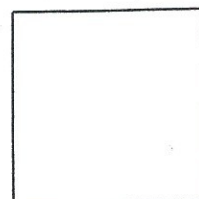
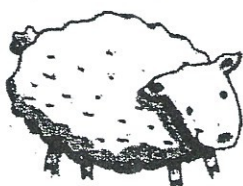
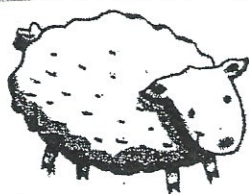
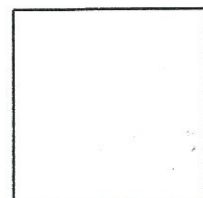
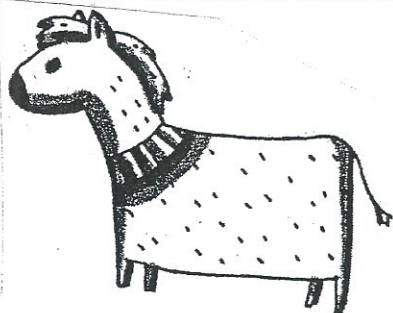
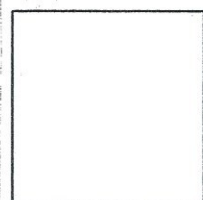
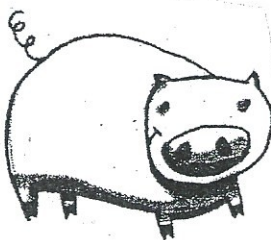
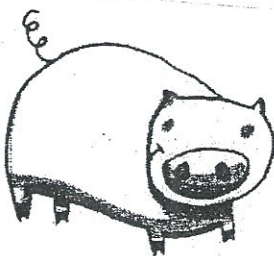
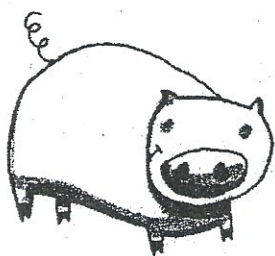
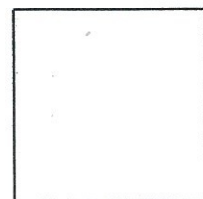
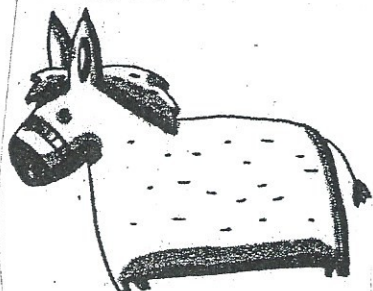
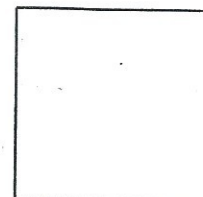
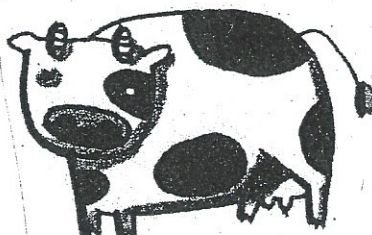
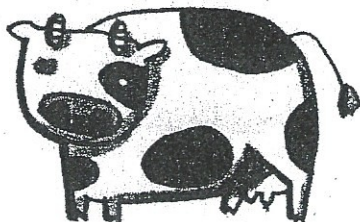
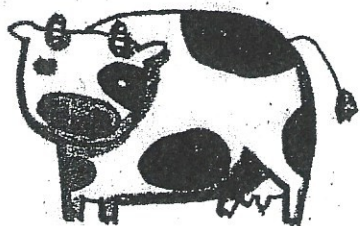
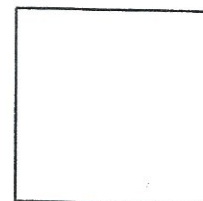
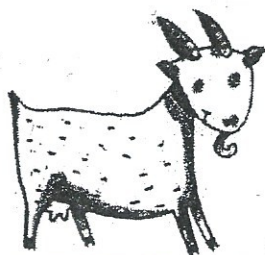
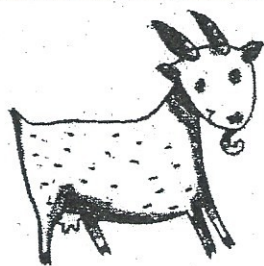
PRENOM : _____

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Construire les premiers outils pour structurer sa pensée : découvrir les nombres :
associer quantité et écriture chiffrée jusqu'à 3.

Compte les animaux et colle le bon dé.

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·1	:2	:3	::4	::5	::6
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·1	:2	:3	::4	::5	::6
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·1	:2	:3	::4	::5	::6
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DATE : _____

Construire les premiers outils pour structurer sa pensée: découvrir les nombres et leurs utilisations, résoudre des problèmes portant sur les quantités.

Toutes les cartes doivent avoir 4 poussins.

Colle des étiquettes ou barre des poussins
pour obtenir 4 poussins sur chaque carte.

