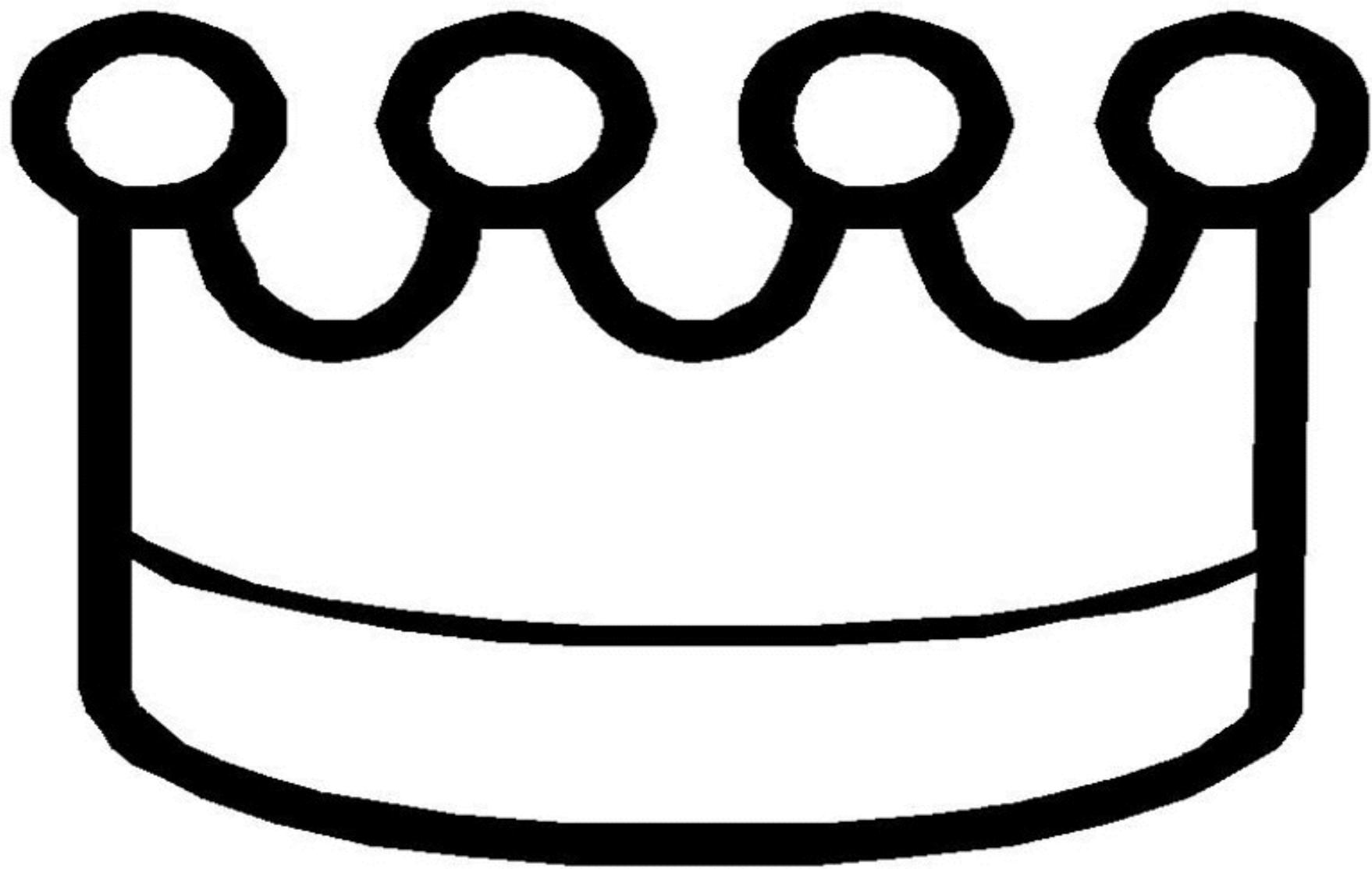




MOTRICITE FINE: Coller
des gommettes

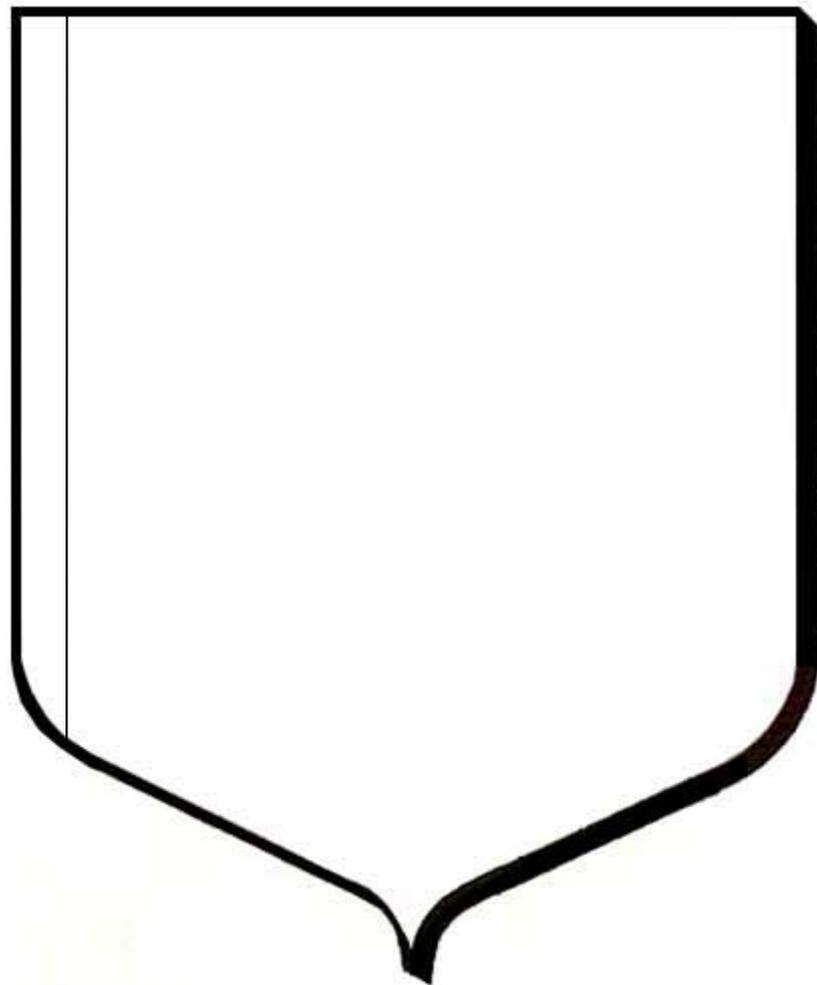
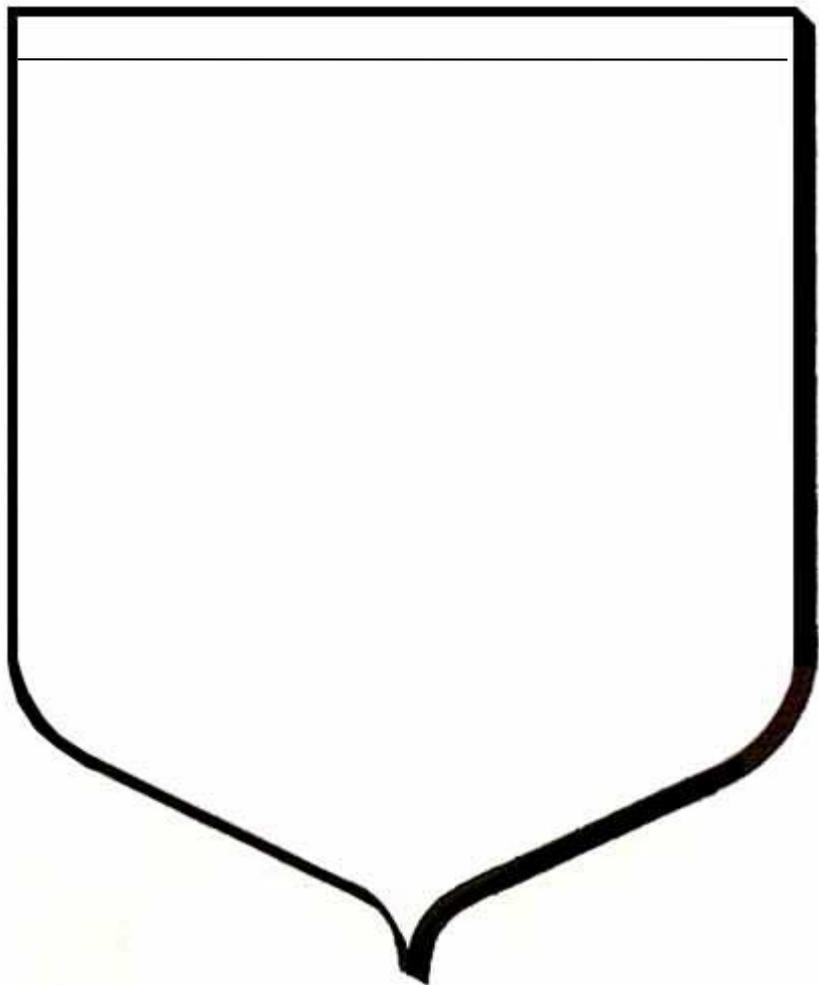


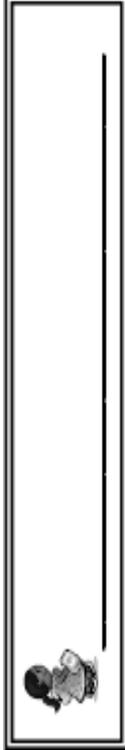
CONSIGNE: *Colle les gommettes pour décorer la couronne*



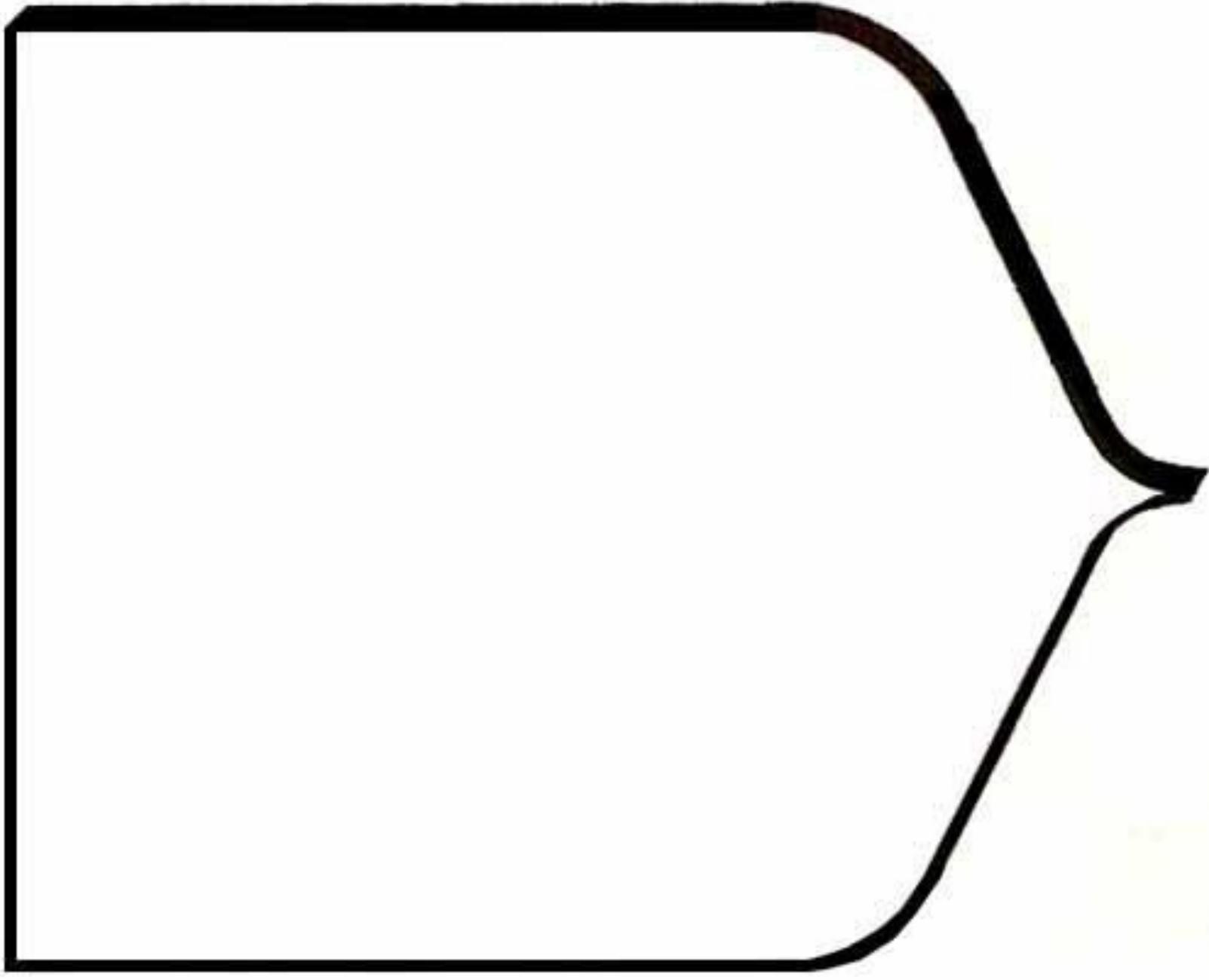


CONSIGNE: *Termine les décors des blasons*





CONSIGNE: Termine le décor du blason

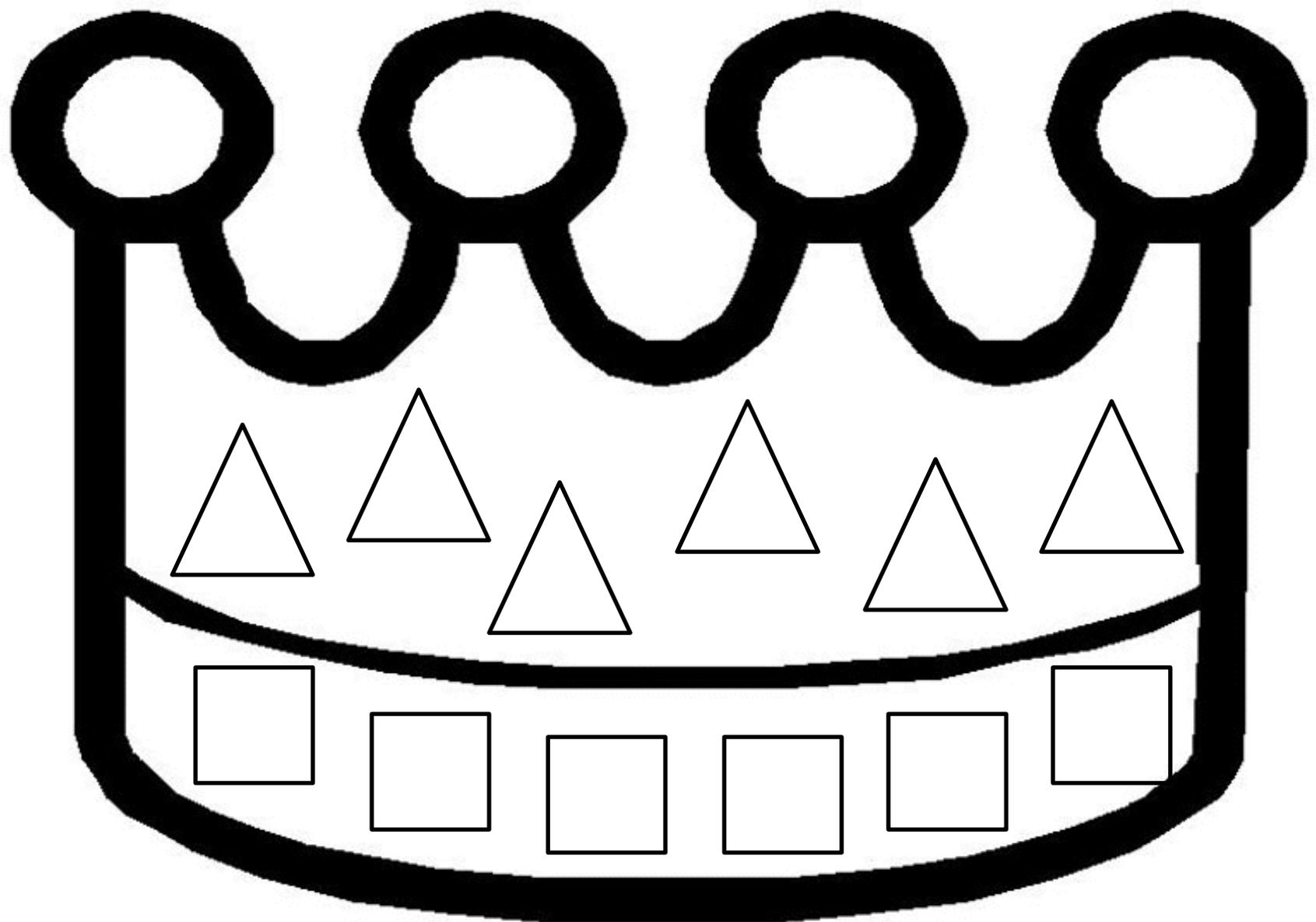




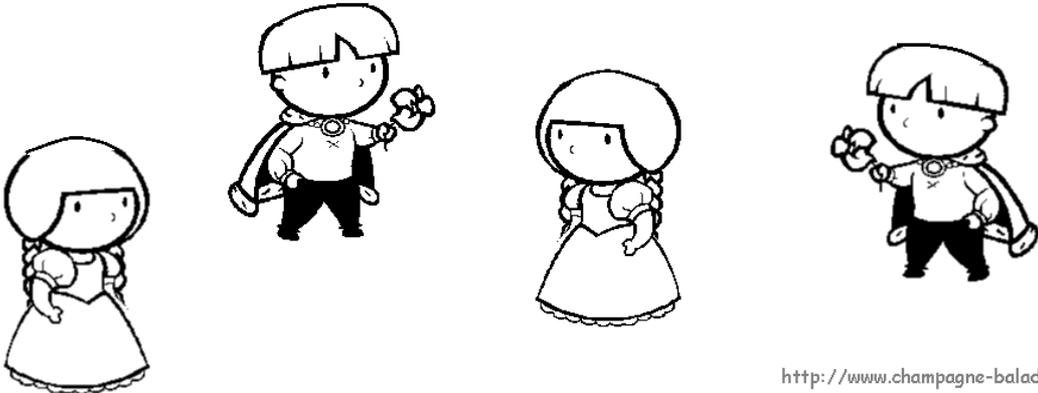
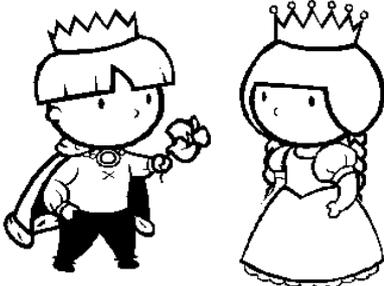
MOTRICITE FINE: Coller
des gommettes



CONSIGNE: *Colle les gommettes au bon endroit pour décorer la couronne*



Place une couronne sur la tête de chaque enfant

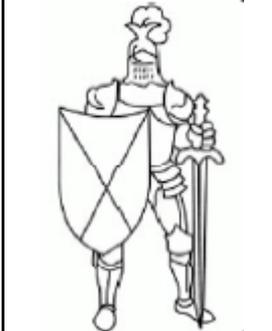
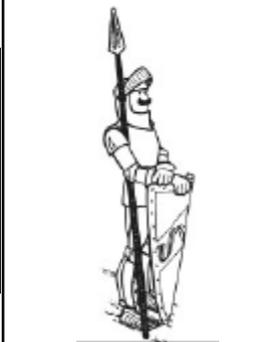
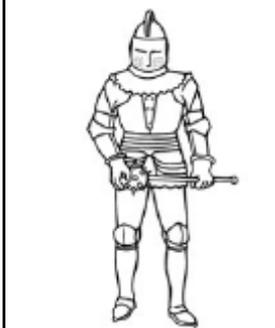
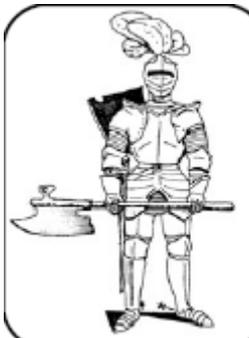




PRELECTURE:
Discriminer des images
proches



CONSIGNE: *Colle le chevalier sous le modèle*





PRELECTURE:
Discriminer des images
proches



CONSIGNE: *Colle le chevalier sous le modèle*





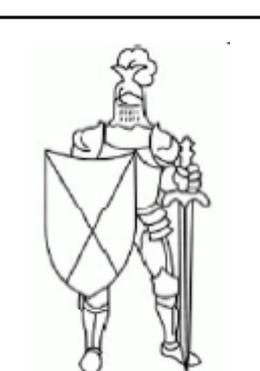
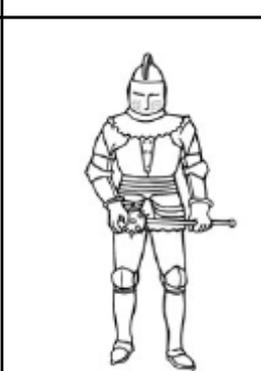
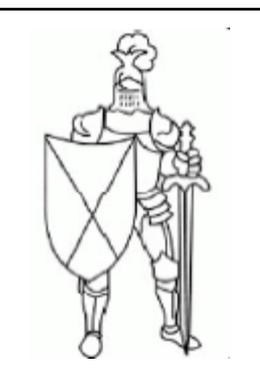
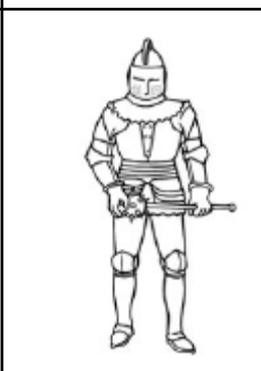
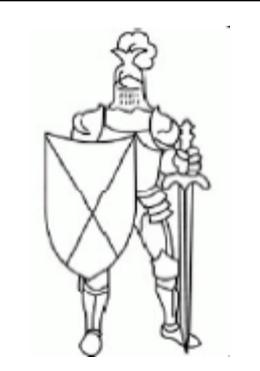
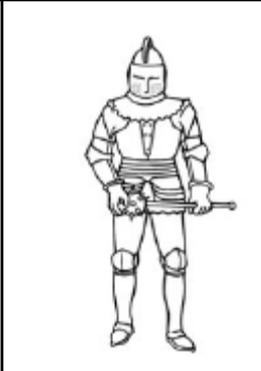
PRELECTURE:
Discriminer des images
proches

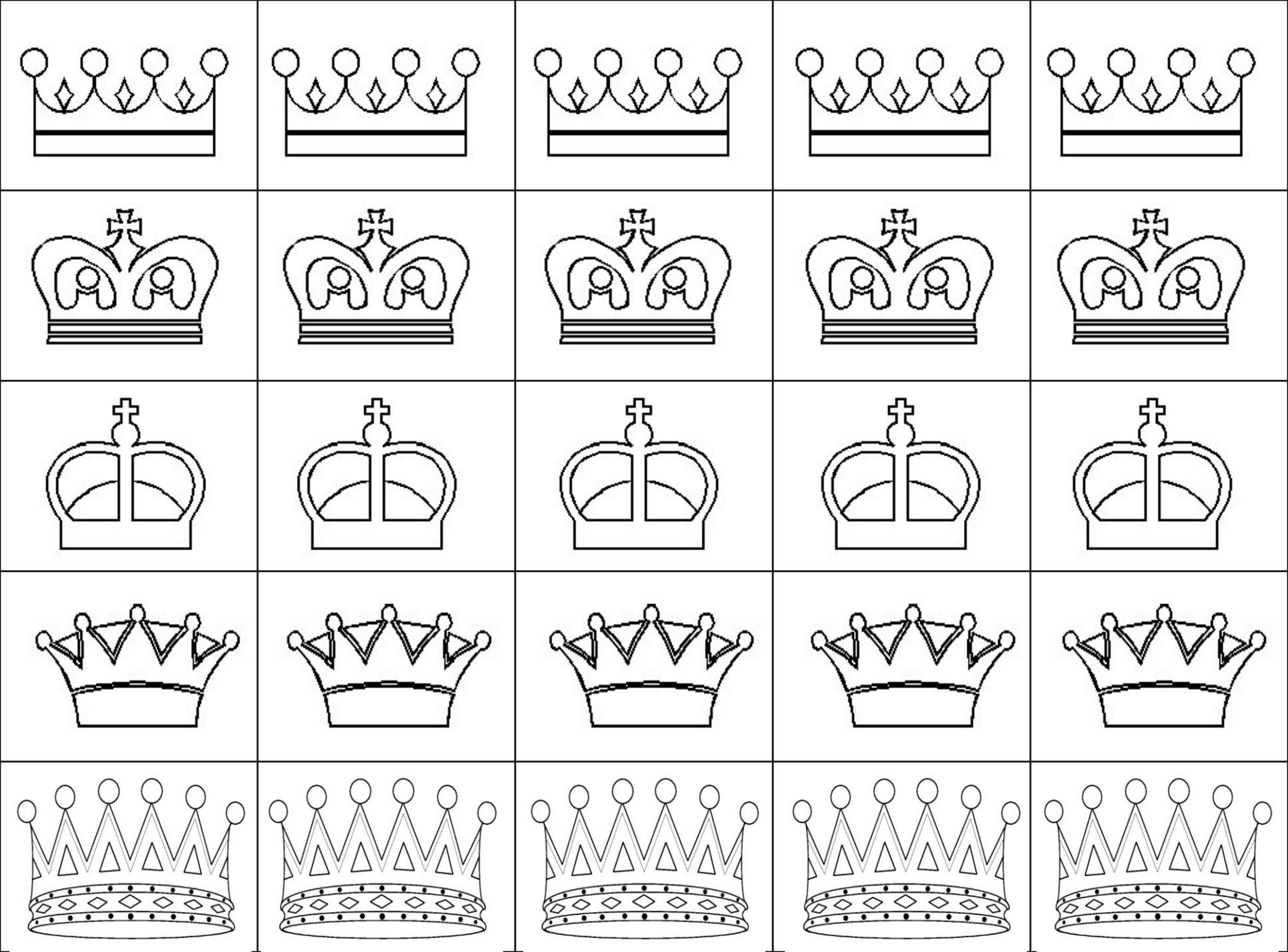


CONSIGNE: *Colle le chevalier sous le modèle*





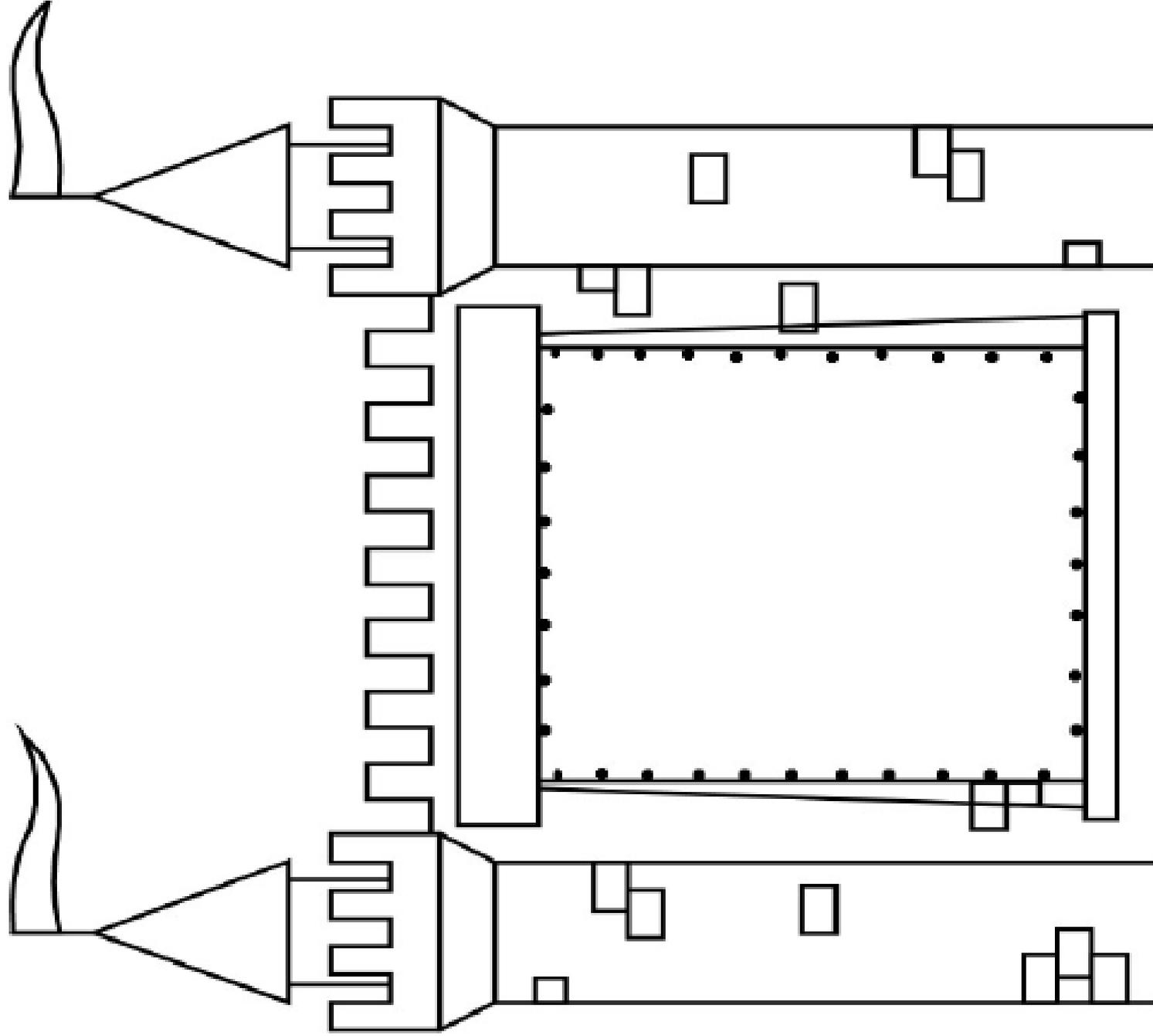


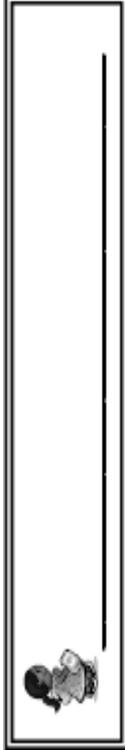


GRAPHISME: les lignes

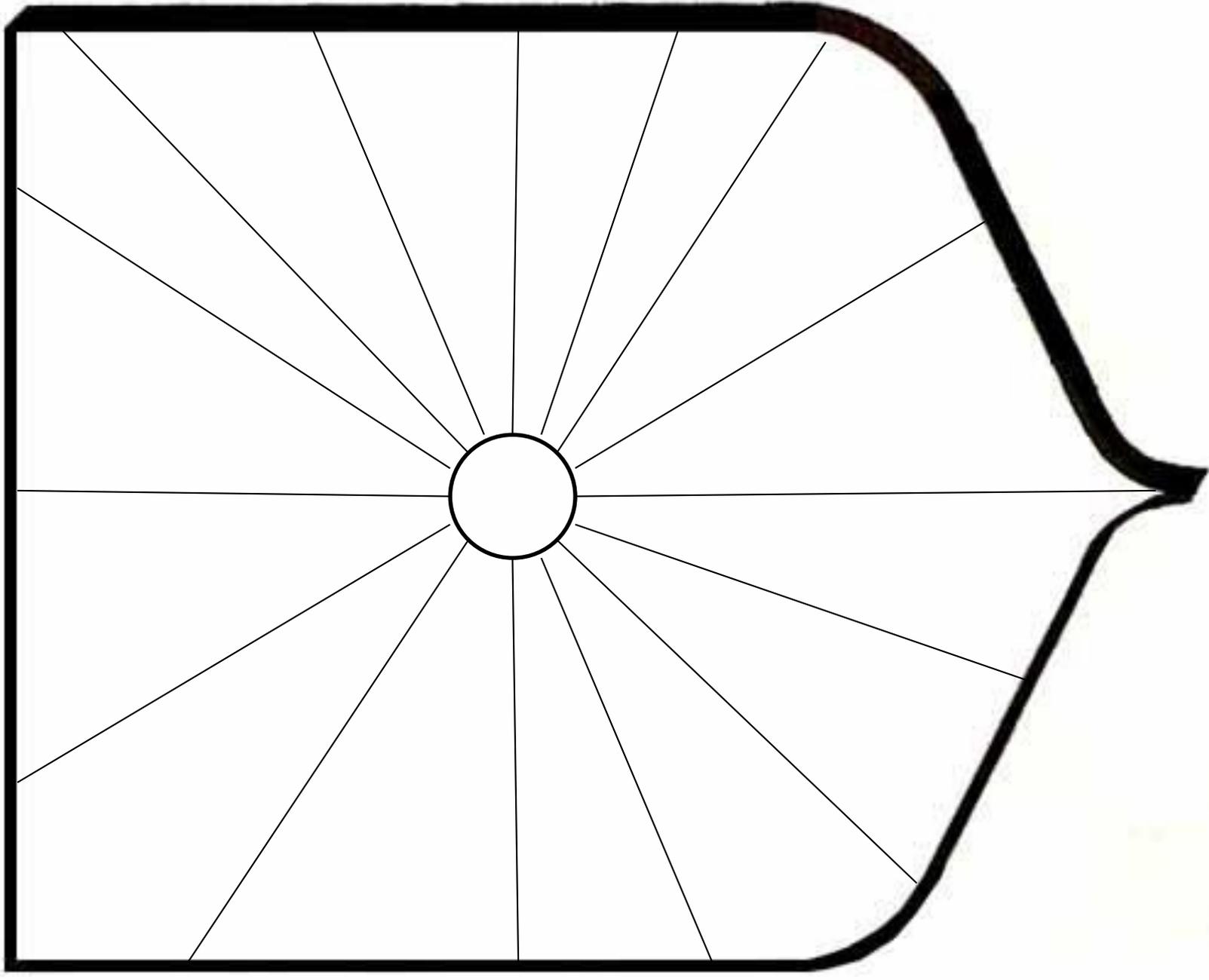


CONSIGNE: Trace des lignes pour reformer la herse.





CONSIGNE: Termine le décor du blason



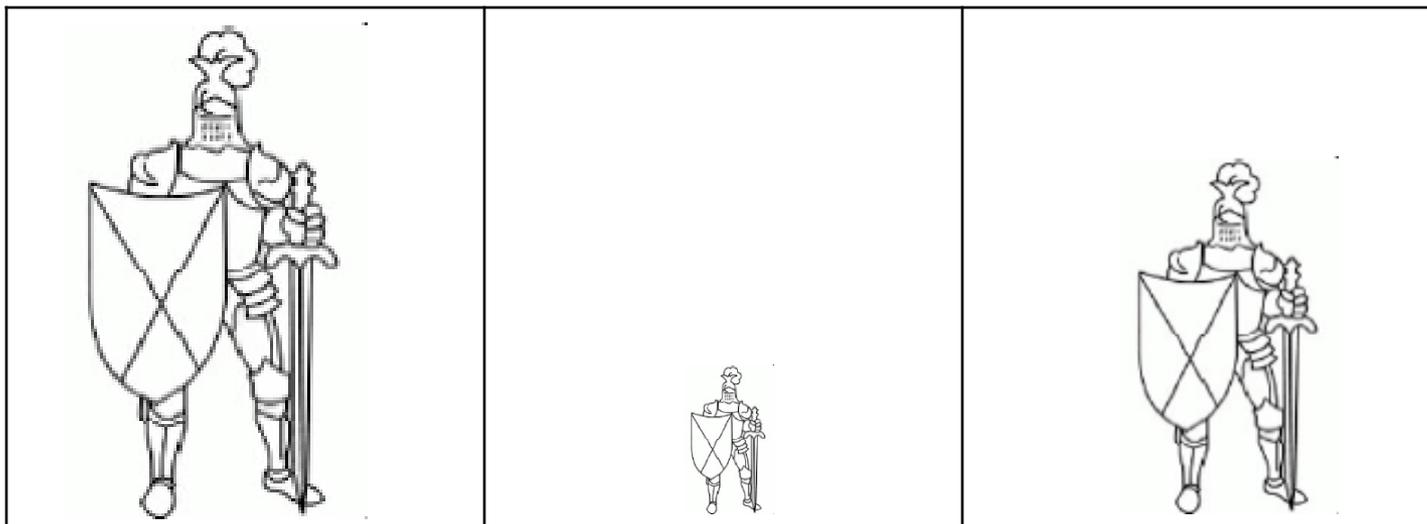


LOGIQUE: Trier des images selon leur taille



CONSIGNE: Range les chevaliers du plus petit au plus grand

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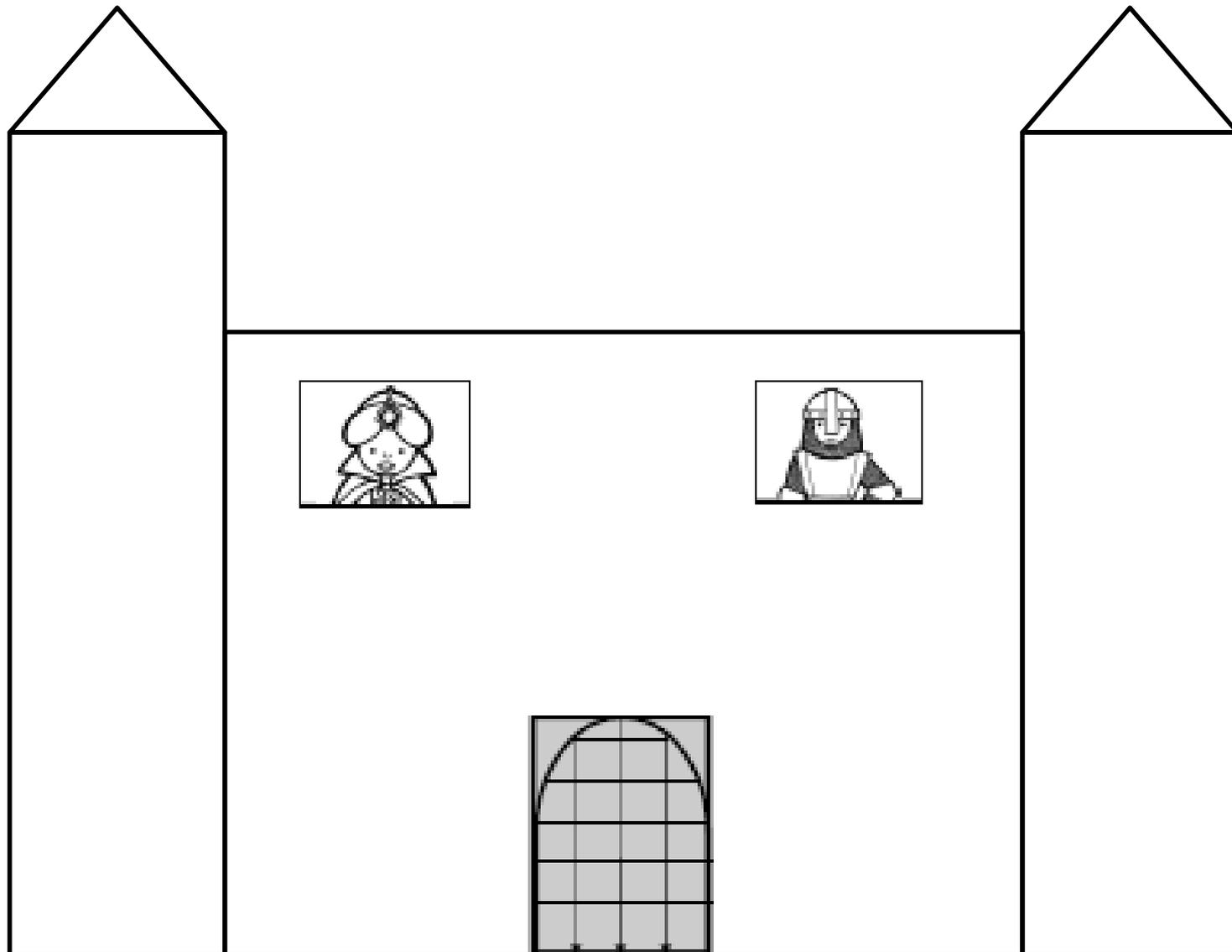




MOTRICITE FINE: Coller
proprement



CONSIGNE: *Colle les pierres dans le château*

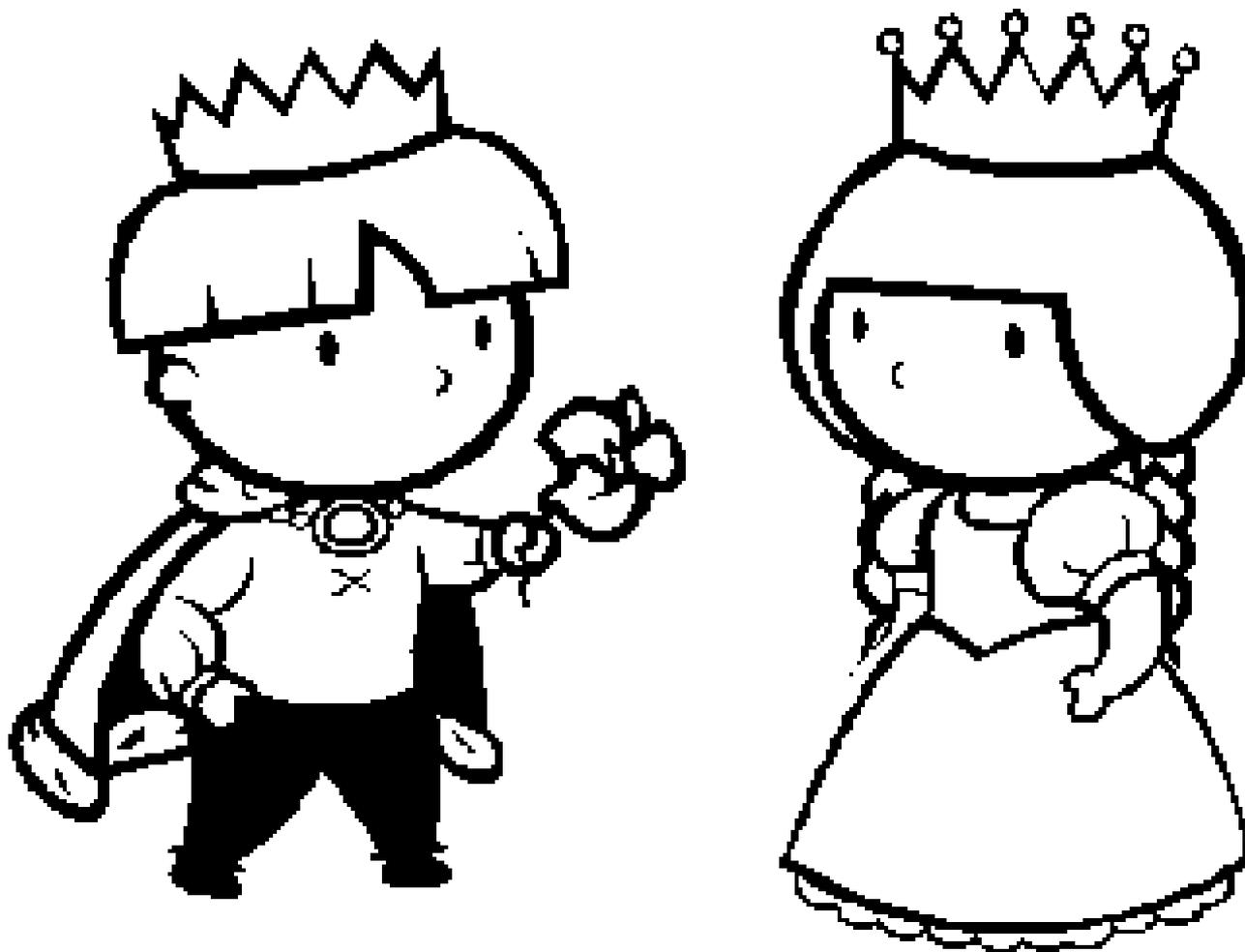




MOTRICITE FINE:
Colorier



CONSIGNE: *Colorie les personnages*

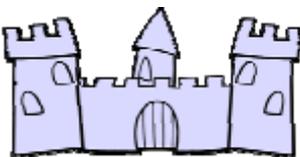
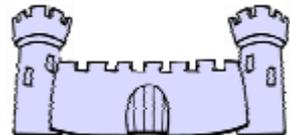
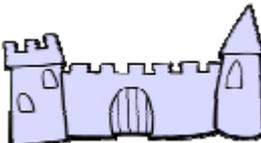




DISCRIMINATION
VISUELLE: discriminer
des images proches



CONSIGNE: *Colle le château sous le modèle.*

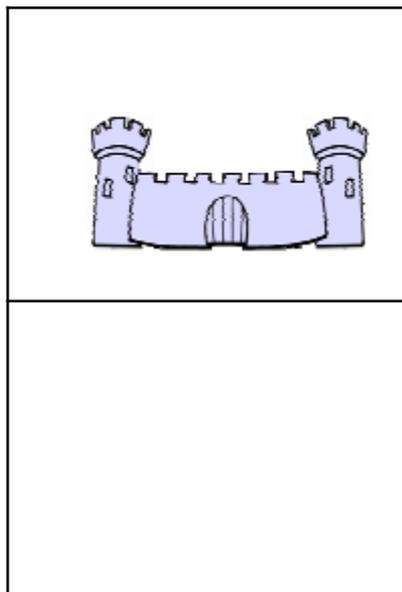
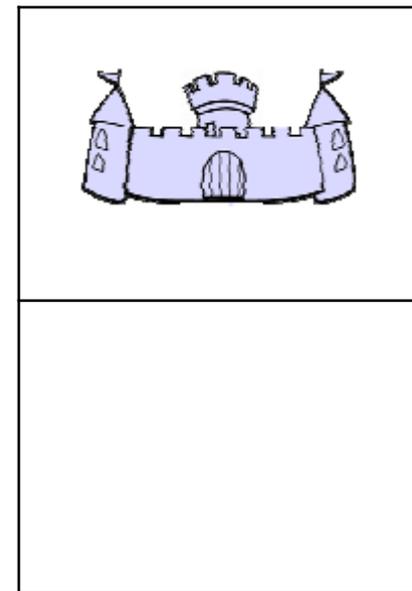
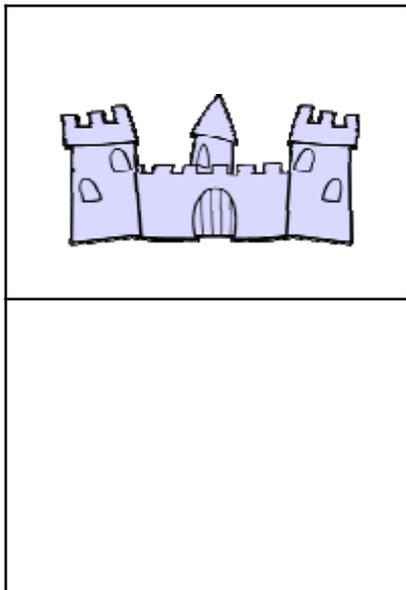
			



DISCRIMINATION
VISUELLE: discriminer
des images proches



CONSIGNE: Colle le château sous le modèle.

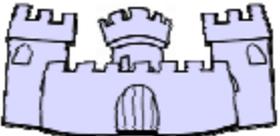
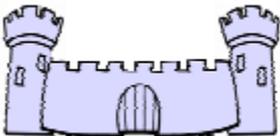
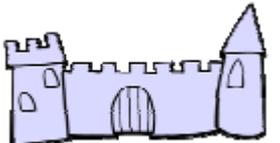




DISCRIMINATION
VISUELLE: discriminer
des images proches



CONSIGNE: *Colle le château sous le modèle.*



DISCRIMINATION
VISUELLE: discriminer
des images proches



CONSIGNE: *Colle le château sous le modèle.*

