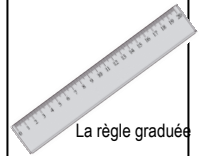
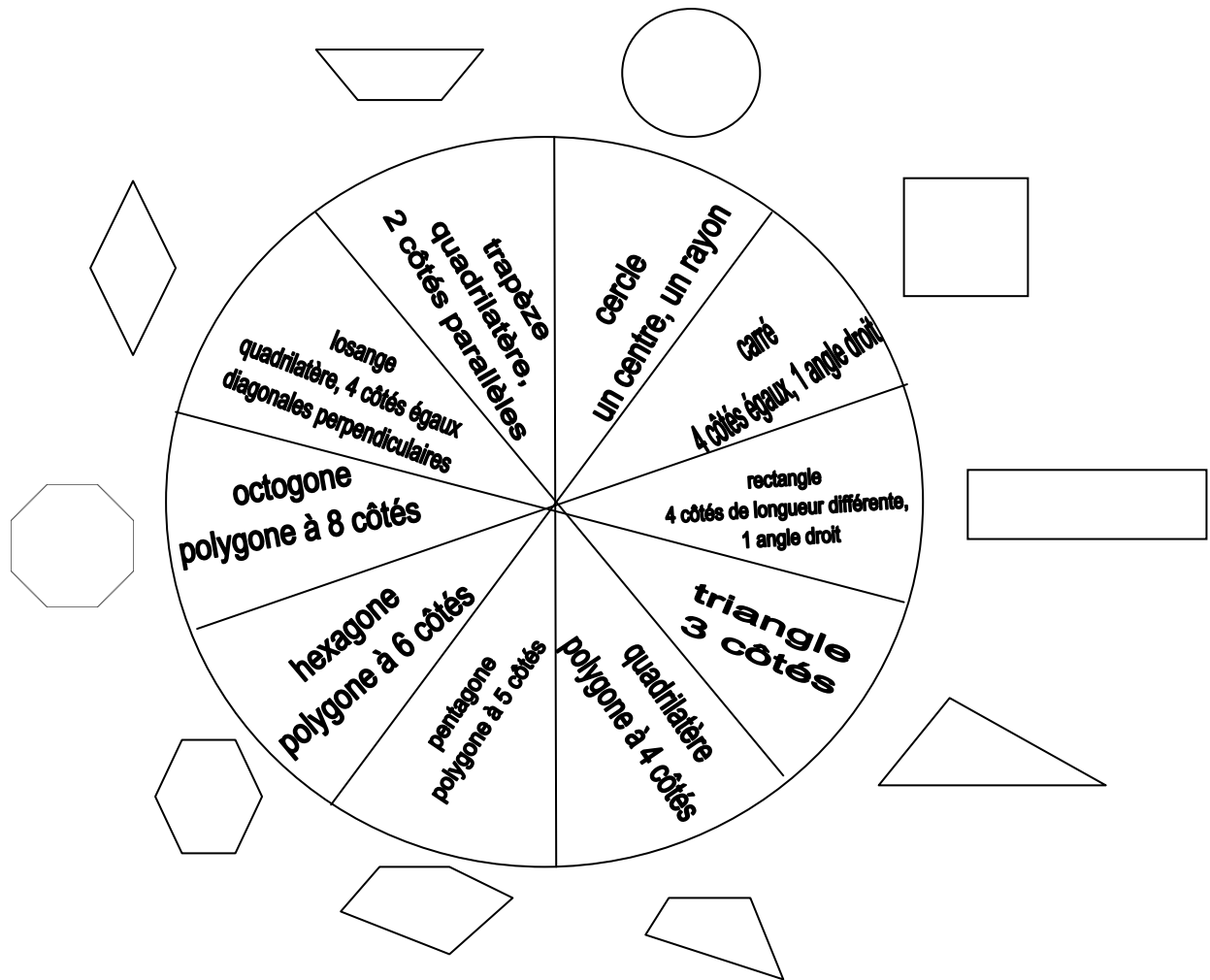


Tirer

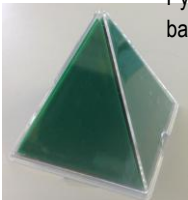


Un axe de
symétrie

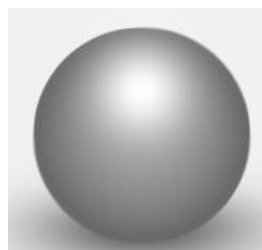
Un axe de
symétrie



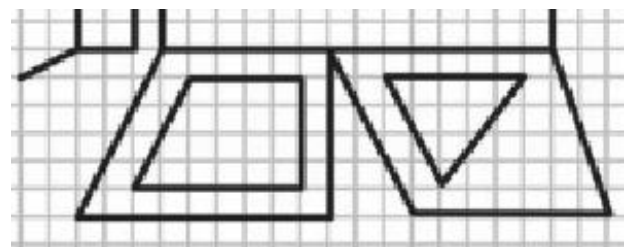
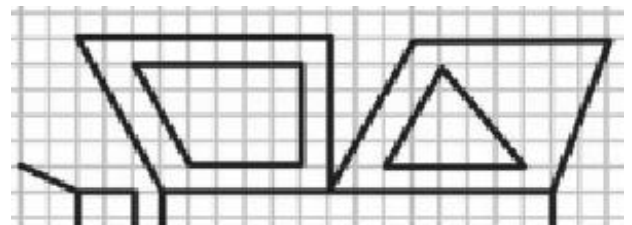
Pyramide à
base carrée



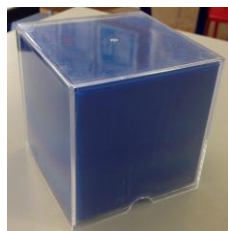
cylindre



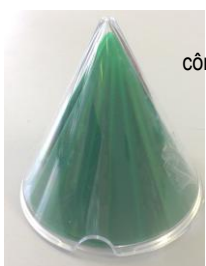
Sphère



Pavé droit



cube

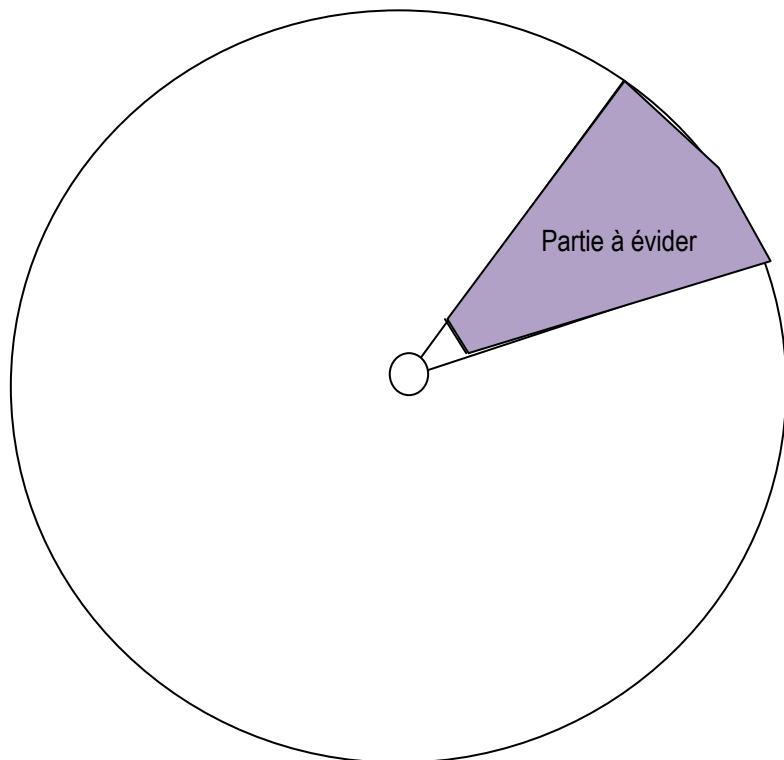


cône

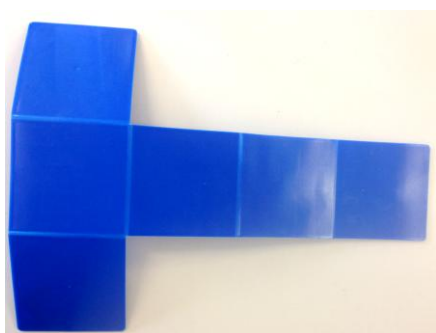


Prisme à base
triangulaire

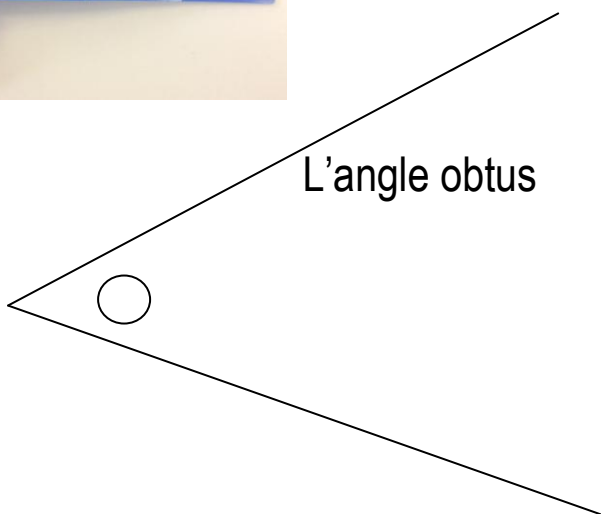
Les solides



Si je plie sur l'axe de symétrie, les 2 figures sont recouvertes.



Un cône

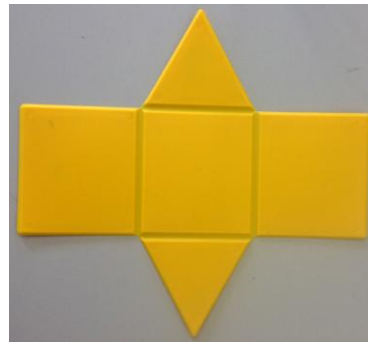


Trace ...

Une pyramide à base carrée

LES PATRONS DES SOLIDES

Un pavé droit

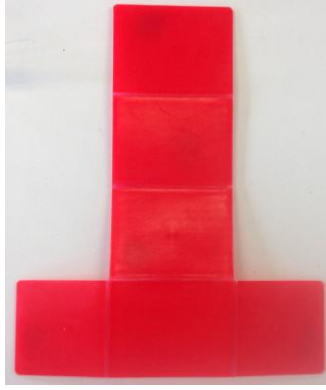


L'angle aigu

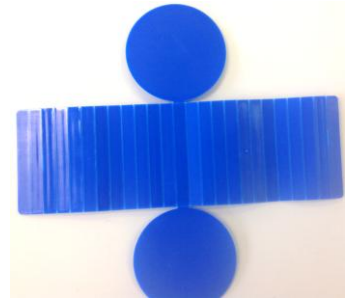
Les
instruments
en
géométrie

Trace ...

Une sphère

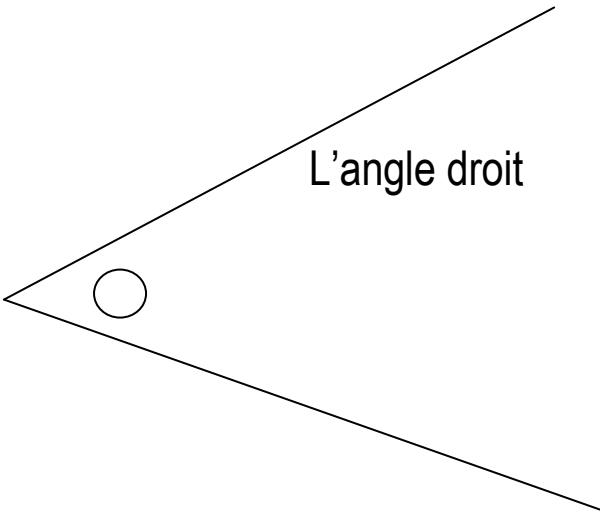


(Page rouge)



LA SYMÉTRIE

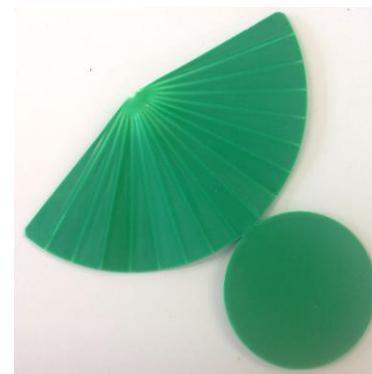
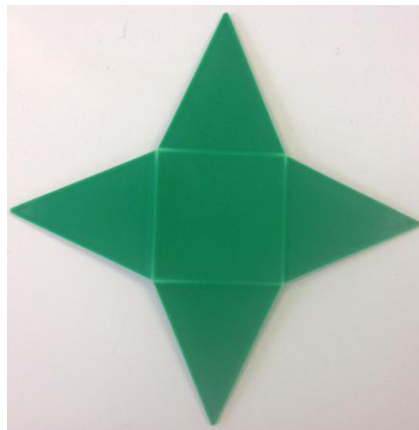
L'angle droit



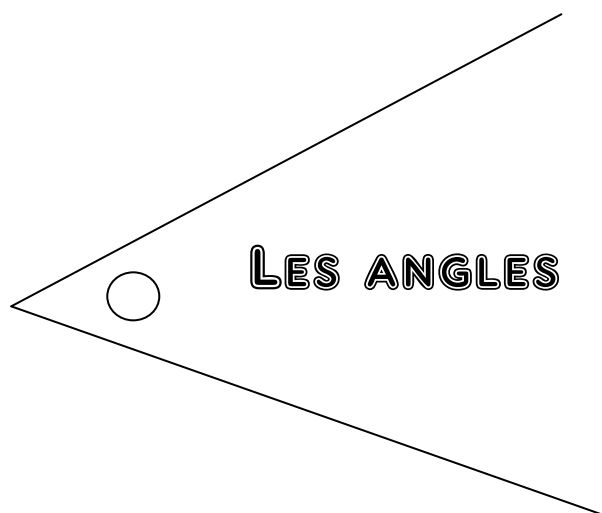
Trace ...

Un Prisme à base
triangulaire

(Page verte)



Un cylindre



**A toi de suivre
un programme
de construction**

